GAME BOY ADVANCE

Game Boy Advance..

Hudson Official Guidebook

WANT! Wonder Life Special

BOMBERMAN

OFFICIAL GUIDE BOOK

STORY

Bomberマン

Story

Official Guide Book

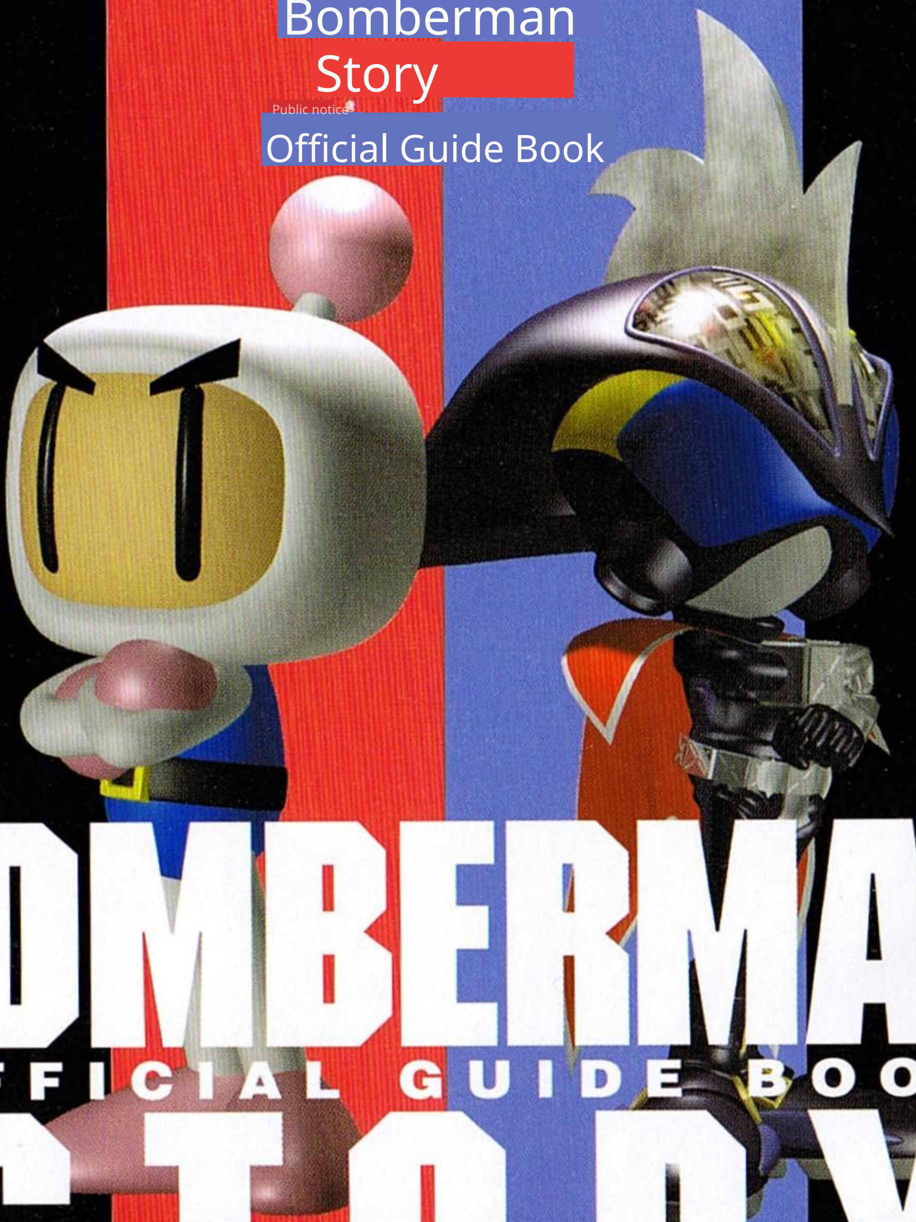
CoroCoro Comic
Special Edition

Shogakukan

Bomberman Story

Public notice

Official Guide Book



BOMBERMAN
OFFICIAL GUIDE BOOK
STORY

BOMBMAN
STORY

Hobonman Story

Planet Fan of the Bomber Nebula

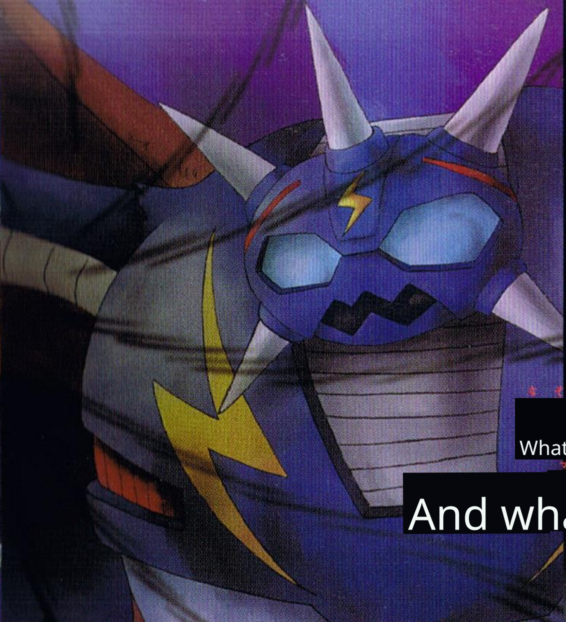
An abnormality has occurred in Tarion. Bombe r Base has received an SOS. The commander of the base, Dr. Ain is for clarifying the situation and conducting investigations and exploration. Max to Planet Fantarion to head toward it. However, "the planet's Strange buildings were constructed in various places the report that said "they are there" was the last one, and Ma contact from Max was cut off, and he was missing....

on the far side of Bomber Heaven
to Planet Fantarion

《BOMBERMANMAX》

A warrior of darkness with a mechanical right arm. So his past is shrouded in mystery. What is the true face behind the mask!?

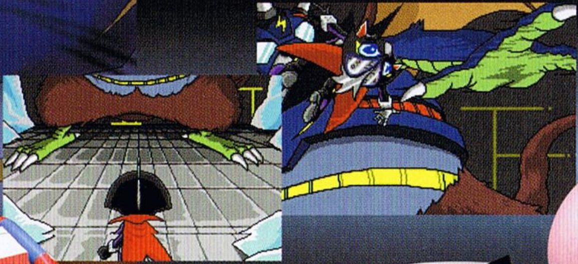
MAX最大の危機!? 惑星ファンタリオンへ急行せよ!!

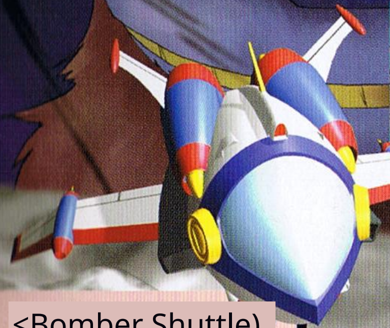


Just what happened to Max
has happened to Planet Fantarion?
is happening? What is the purpose of the mysterious building?
And who built it? D'
Bomberman, who received Dr. Ein's orders,
heads for Planet Fanta aboard his beloved Bomber Shuttle
heads to Rion. Is Max safe?
What? And, what is the true identity of the mysterious enemy!?

What is the true identity of the mysterious enemy!?

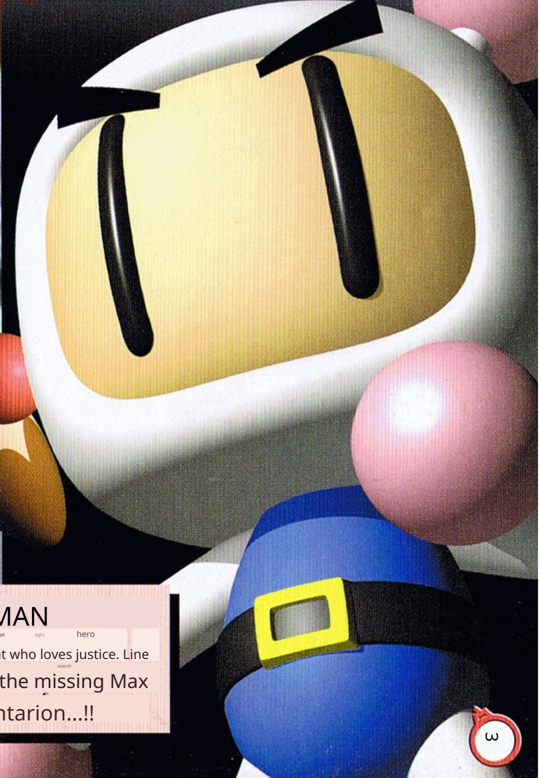
And what about MAX's past!?





<Bomber Shuttle)

Bomberman's beloved machine. It has been through countless difficulties together.



〈Pomyu>

A familiar face, Bomberman's partner. This time, too, a Cara
Shows great activity as Bomberman's representative!?

BOMBERMAN

A brave hero of light who loves justice. Line
to search for the missing Max
heads to Fantarion...!!

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OFFICIAL GUIDE BOOK

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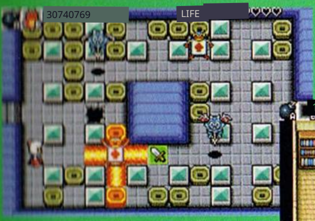
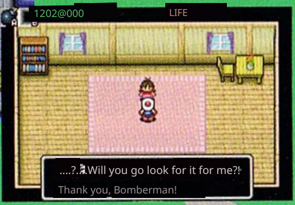
BASIC SYSTEM

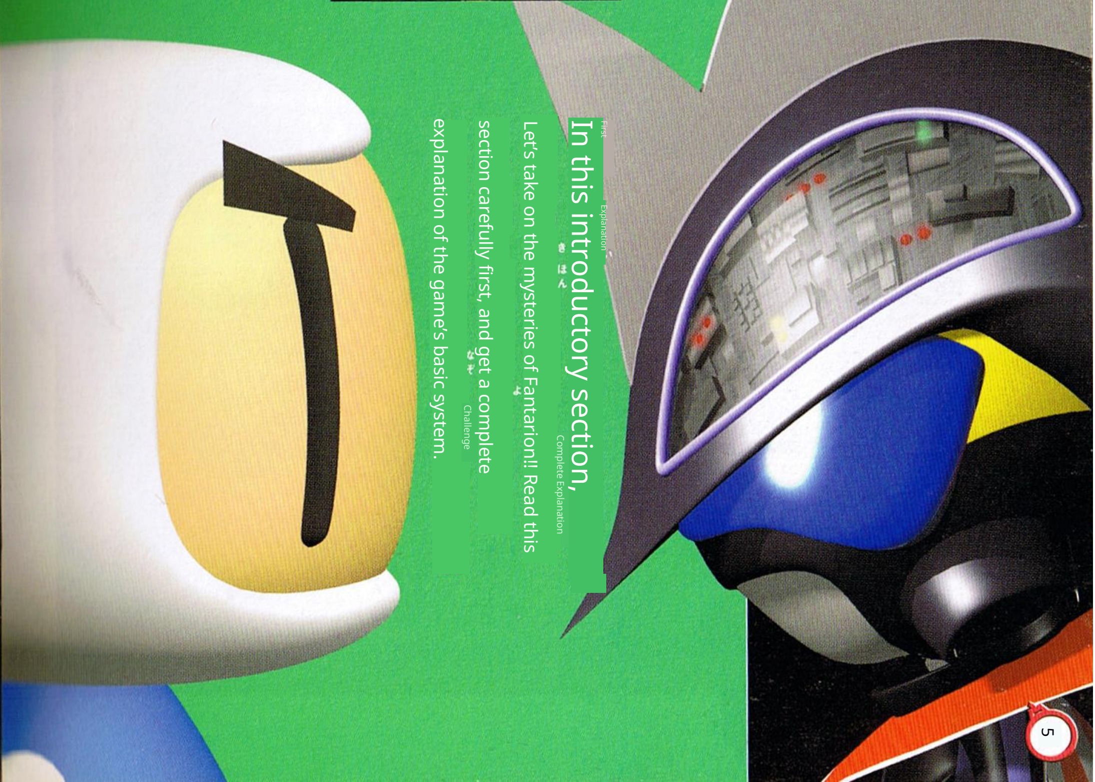
BOMBMAN
STORY
ACT-1

Basic System





....?..Will you go look for it for me?!
Thank you, Bomberman!



In this introductory section, Let's take on the mysteries of Fantarion!! Read this section carefully first, and get a complete explanation of the game's basic system.

Book Remember

Let’s learn the basics of the game

Reason search mystery
The objective is
purpose Basic Aunt

to search for Max’s whereabouts and solve the mysteries of Fantarion. First, learn the basics of the game!!

this time and mystery fulfilling

This Bomberman title is packed with puzzles.

The main text is

A full-fledged action RPG in progress. Ga-

beautiful

Beautiful graphics unique to the Game Boy Advance

mystery Yes

With dazzling graphics, embark on a grand adventure through

Fantarion, which has been taken over by mysterious enemies! Max’s whereabouts

hot

Collect the Carabons while searching for him, and enemies

Tao

Defeat them! Hidden items and 809028

All seen Fun

There are Carabons too, and finding them all is easy

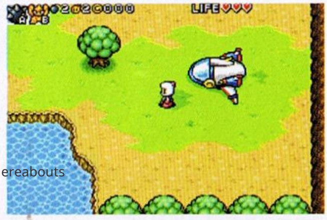
!!

What are the enemy's true identity and Max's past,

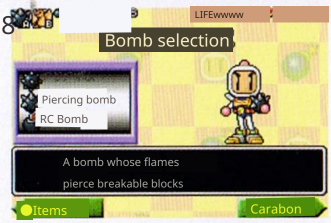
which will gradually be revealed? Thrilling and heart-pound

Story Featured

Also pay attention to the story of Ra!!



◀The game is action
n adventure in the
venture
world!! RPG. Fantarion



A bomb whose flames
pierce breakable blocks

◀Bomberman is an ad
Items and the power of
growth
Carabons will make you grow!!

There are two modes in the game!!

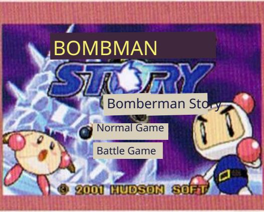
The playable game modes are the single-player

at most

"Normal Game" and, with one cartridge, up to 4

players! Fun

There are two kinds of "Battle Game," where up to four players can enjoy battling each other. You can also play Battle Game alone, so before challenging your friends, first sharpen your skills.



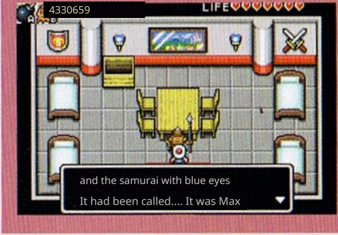
◀ On the title screen, selec
t the mode you want to
play. There are no hidden ones.

Normal Game ●NOMAL GAME The

main mode of this title, in which you search for the missing Max. Use this

complete walkthrough

guidebook to fully conquer every mystery.



and the samurai with blue eyes
It had been called.... It was Max

◀ Planet Fantarion
You can go on an
adventure! Set on a stage of mystery and excitement.

Battle Game OBATTLE GAME

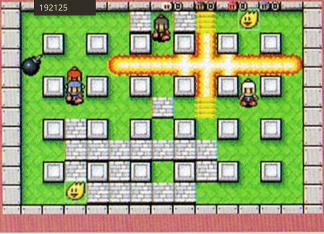
maximum players Battle

A competitive mode that can be played by up to 4 players. Amazingly

Bon "4-player battle

four-player battles are possible with just one cartridge.

can be done. For details, see page 87.



◀It contains the familiar vs.
battle mode. On a
機 handheld game battle

Thrill せ い だ い venture

Grand adventure on Planet Fantarion!!

"Normal Game" consists of four zones + alpha

fight stage

The world of Planet Fantarion is the stage for battle. Each zone

Next Proceed

Cleared. Move on to the next zone and clear all four zones.

final sky Castle Proceed

Once you clear it, you can advance to the "Sky Castle," where the final boss awaits. Also, this Bomberman also explores past field exploration

Unlike the original work, feel...

Direction

On the screen, move in eight direction

Possible

can move...

Fire Flame

It did. Dodge the blast from the bomb

to pla

easier and more fun to play,

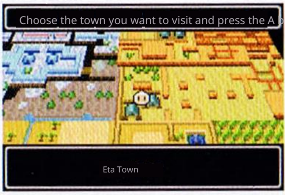
Incidentally, the enemy's

soo

At the graveyard, as before

Directional movement

It will become 4-directional movement.



Choose the town you want to visit and press the A button.

Eta Town

▲Fantarion has four zones

The star created in the. For details, read the int

Introduction

ge.

Game Flow

long

Arrival

Zone Arrival

▲There are four zones. First, try looking around ahead. There are two in each zone.

Exploration

▲Each zone contains various mysteries. Rely on the hints you hear in town to solve them.

Walkthrough

Base Conquest

▲The end of the zone is the enemy base where the boss awaits

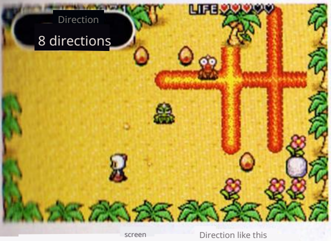
quite a challenge

The base is also packed with puzzles, so it is quite a challenge!!

Boss battle

last

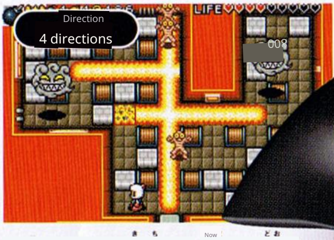
▲The last one is a boss battle. If you can defeat it safely you can advance to the next zone!



screen Direction like this

▲The field screen allows movement in 8 directions

Possible. It makes dodging flames easier.



Now

▲The base with the boss is, as before

Direction movement Flame Middle

4-direction movement. Watch out for flames!

MAX's ONE POINT Advice

Let’s save often!!

During the adventure ran out of strength

If you run out of strength during an adventure

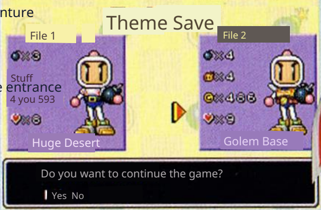
last

if you do, the last saved

If you are in a location or inside a base, to the entrance

Back Partway

You will be sent back, and the items you obtained along the way will also disappear!! You can save at any time, so make sure to do it often!!



Theme Save

File 1

Stuff

4 you 593

Huge Desert

File 2

Golem Base

Do you want to continue the game?

Yes No

When necessary Entrance

▲In the case of a base, even if you load the game, you can resume from the entrance

and restart

. However, the items you have collected will remain.

J Let's explore the four zones!!

Here, we introduce the zones you will adventure through in Normal Game!! Zo

We will also introduce convenient facilities in the towns and other places within the zones!

The zones you can adventure through are the four below. Which zone

There are various features and hazards in each zone, and the enemies that appear also change. In addition, specific Carabons

appear

There are also places you can't enter unless someone is there.

About Carabons

Then, see the introduction from page 17.

See the introduction

from page 17.

You can go to the

Zone. ▼ Once you defeat the boss, the next

*3040792

3333333333

▲ All four zones have their own distinct character. Naturally, the zones you reach later become tougher battles.

This is one of Fantarion's four zones!!

Grassland
Grassland
ZONE

The zone you first adventure in

Beautiful, surrounded by greenery

place. There are also puzzl

Not much, and the enemies are not that

very strong ones are

There isn't any. Practice

casually, by feel

If you challenge it, it wi

ll probably be good.

うみべ
seaside
ZONE

The second zone. The

Its main features are land and sea

There are two fields

It is also necessary to do so. The map

itself is also quite complex

and it is easy to get

lost. Keep a close eye

on the map

and have fun playing.

Expression
ZONE

The third place to explore is

the Ice Zone. On the way there

The Ice Zone has many tricky spots, and the enemies are

quite strong. Use the power of the Carabo

LIFE Zzzzzzz

n to

eg game a path forward

Let's go. Here

is Max's

secret is……!!

さばく
ZONE

The last place you will adventure to is

the Desert Zone. It is

a dangerous place where volcanic bombs rain down.

There are also many traps

QLIFE Sojiji

that make it hard

to walk, such as

quicksand. Use

every technique

you have to push

forward.

There are various places in each zone.

Each zone consists of three major areas: the enemy that serves as the destination of that zone $3.39619

information gathering purchase

The base where you can gather information and buy items

venture

It is made up of three major areas: two towns and the field where you actually adventure.

Location

Further

wall style

The field is divided into several sections by walls and other partitions.

confusion

It is also divided into sections, and it can be confusing

shape

taking on a shape like

case many

There are often many. Ma

p so that you do not get lost by looking at the map

let's do that. Also, in the field

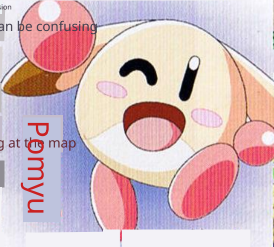
Entrance

there are hidden entrances

In large quantities miss

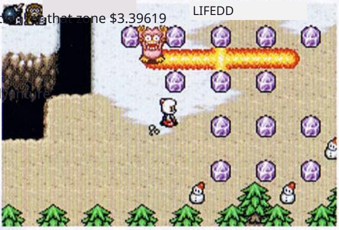
There are also a lot of them. Don't miss

Let's make sure it doesn't happen.



▲Pomyu. Move to the town you like.

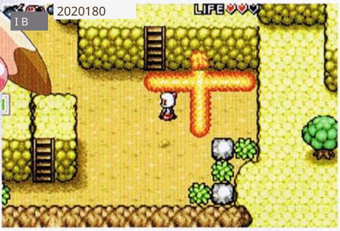
It has the power to move.



is attached.

▼Each block in the field

has its own place name



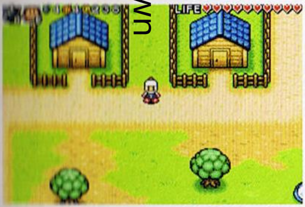
It is introduced on the next page.

Introduction

Be sure to check it carefully. ▼As

for hidden entrances,

[town] [field] [Base]



each

▲There are two in each zone. A

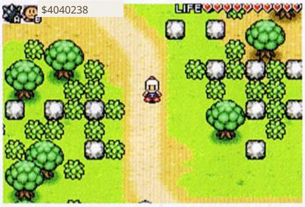
shop

There are shops such as an item shop,

Magic information

You can also hear important information. Read more

See page 12 for details.



actually venture Location

▲The place where you actually adventure. Enemies

In large quantities Appears

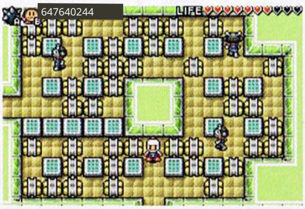
appear in large numbers, so,

fight each

and fight hard. Hidden

Entrance

There are lots of entrances too!



each

▲The base where the boss that rules

each zone awaits. Clearing this

each

means that each zone's own

hail

It will become a target.

There may even be a mysterious zone!? ama0339

left Let's

The four introduced on the left page

Clear all the zones

sky

Castle. How do you get there and reach

the final zone, "Sky Castle"?

stage

This is only the final stage...

special

A special area that has only a base

sho walkthrough

It is a place. If you clear it,

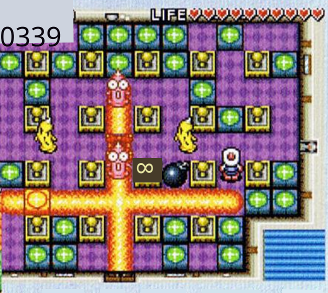
you will clear the game!

▼Fantarion

castle

Not on the console 天

The Sky



Sky Castle giant enemy base Final

▲Sky Castle is a huge enemy base. Aim for the final

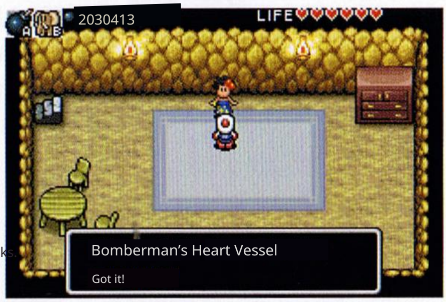
boss and fight your way through!

Let's solve the mysteries of the field!!

The field is packed with hidden entrances and puzzle-solving challenges!! all

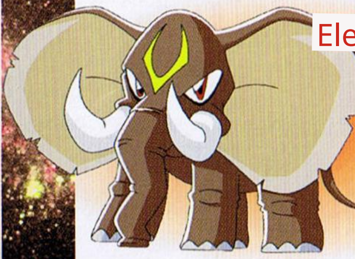
Can you adventure to every place?

What is especially important in the field is the hidden places you can enter through hidden entrances. In most cases, people live there and you can only hear information. However, among them are places that restore Bomberman's health, places that give you Hearts, and hidden Carabo can join you. During your adventure, There are also hidden things such as cracks in walls and movable rocks. Be careful not to miss the entrance.



Bomberman's Heart Vessel
Got it!

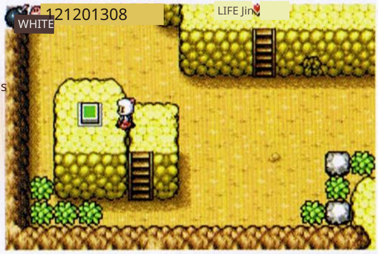
▲Search for hidden entrances and get items.



Elephan

Ability to carry things

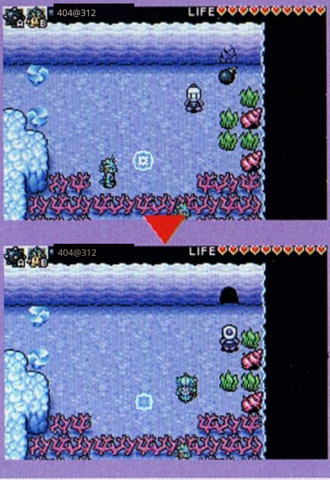
A Carabon used to find hidden entrances. ▼Has the ability to move rocks. It is reliable.



▲Always pay attention to your surroundings. There are also many puzzle-solving sections. Some use switches, and so on. Usually. And

Be aware of your surroundings

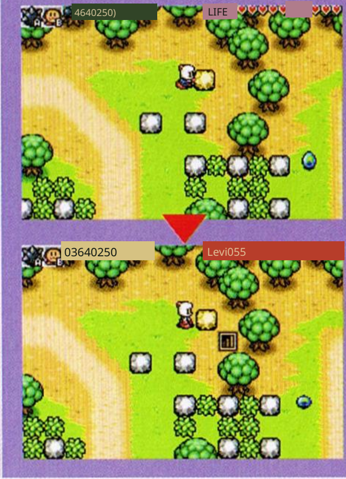
If you break the wall...



If you try breaking it... A wall discovered! Blast it with a bomb

Ah, I wonder what is there? Let's quickly go inside. ▼ Hidden entrance appeared!

[If you push the rock...

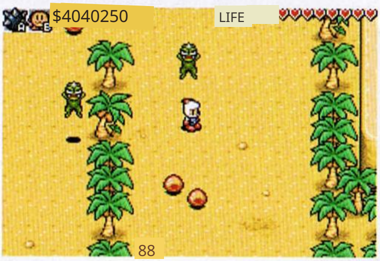


▼...It is. When Elefan joins the party「A rock different in color from the others You can press it when it becomes like this

▼When I tried pushing the rock, As expected, hidden entrance appears- Of course, go inside.

Defeat enemies and get items!!

Of course, enemies also appear in the field. In this game, where you basically power up with items, you do not gain experience points by defeating enemies. So it is perfectly okay to ignore them and move on. However, if you defeat enemies, you can get money and medicine, so if you have room to spare, fight them and collect as many items as you can. Also, grass and other plants on the field can be burned with bombs. These can also drop Carabon food and more!



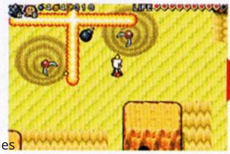
▲It is okay to ignore enemies on the field.

Make good use of obstacles when fighting!

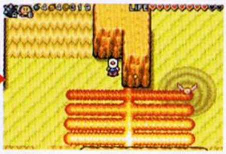
The flames from a bomb only travel in four directions, so fighting enemies on a wide field is surprisingly difficult. (Especially in the early game, when you are still weak, it can be... as much as possible, the obstacles In places with many obstacles, Choose a place where enemies cannot move freely you can choose a place where they cannot and fight there, making the battle more efficient. You can hold your own in a fight, right?

Uh. However, self

Watch out for explosions!!

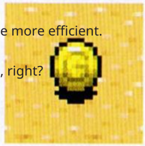


▲ fighting in a wide area is It's quite difficult.

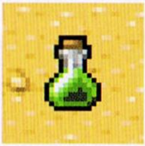


▲If it is a narrow space, it is relatively fight!

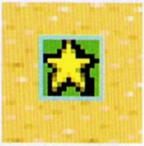
[You can get items like this]



▲ Defeat the pot enemy Let's make money!



▲ A medicine that restores your health

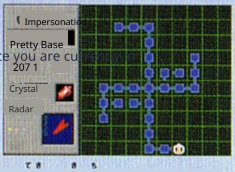


▲Feed. For details, see page 16 for valuable items that can be recovered.

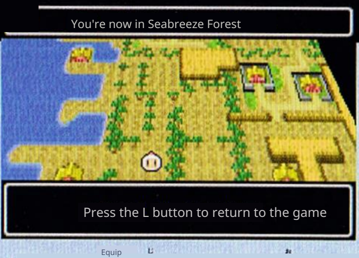
MAX's ONE POINT Advice

Master the map!!

During the game, press the L button If you extend it, you can always be at the place you are currently. You can view the previous map. If you start to get lost, check it. Also, if Pomyu is an ally, You can also warp to town!



▲You can view the map even at the enemy base. It is extremely useful, so learn to use it well.



You're now in Seabreeze Forest

Press the L button to return to the game

▲ Even if you press the B button while Pomyu is equipped This screen appears. Choose the town you want to move to.

11 町も上手に利用しよう!!

The oasis of a grueling adventure, the town. Listen to what people have to say, and the adventure's hi

Let's get a hint. Don't forget to buy items, either!

Each zone has two towns, and there are three

There are shops and houses. Listen to what people in the houses have to s

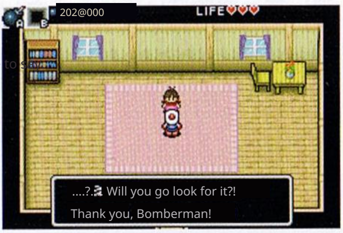
Also check the shops. However, depending on the town,

Sometimes there are no shops... In this case,

The shop is often in another town in the same

zone. However, depending on the zone, it may

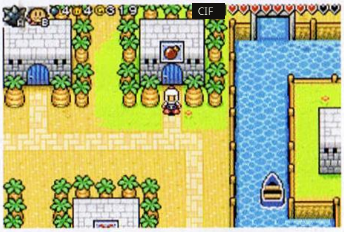
not be there and 町ay be hidden in the field.


202@000 LIFE

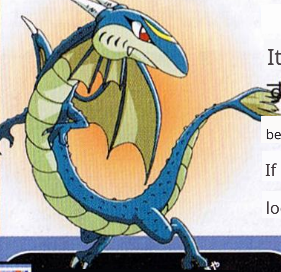
....?. Will you go look for it?!

Thank you, Bomberman!

You may even receive something. If you do, the item may also be ▼In houses, people may ask for help. If you cannot find it,



If you cannot find it, search for it! There is one in ▼The shop is one per zone.



It may also be...

す... You must

be somewhere in the zone, so

If it is not there, try

looking for it.

Item Shop

You can purchase two types of items

A shop that sells them. In most cases, medicine and

A section containing boss strategy information

You can buy CoroCoro Comic by

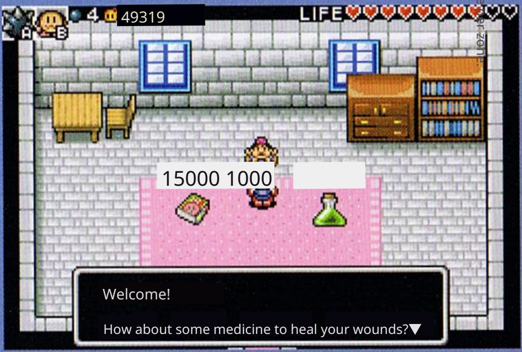
Can. However, medicine is enemies and killing

Since you can also get it at Am, if

Koroko mouth or any other items are

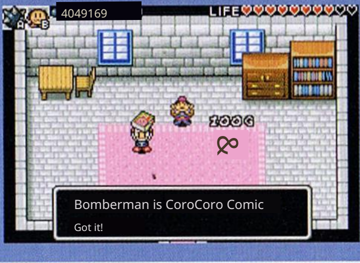
on sale, buying them will probably be

the main thing to do.



Welcome!

How about some medicine to heal your wounds?▼

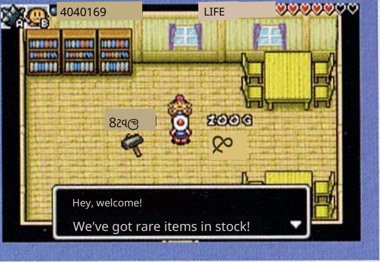


Bomberman is CoroCoro Comic

Got it!

▲Items you do not have are, heav

Then you can buy it.



Hey, welcome!

We've got rare items in stock!

▶Products vary by store.

Let's check all the stores.

combine

Bomb Synthesis Shop

Let's synthesize

If you have items for synthesis, here you can create new

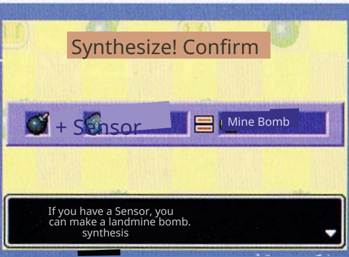
can make new bombs. Bombs that can be made through synthesis

The core axis is essential to strategy, so this is the most important part

(For synthesis

A shop. Once you get a synthesis item,

head straight to any shop in any zone.


Synthesize! Confirm

+ Sensor

Mine Bomb

If you have a Sensor, you can make a landmine bomb. synthesis

▲It's also nice that they synthesize it for free.

Coliseum

fight

You can pit the Carabons you have on hand against each other

or more maximum consecutive

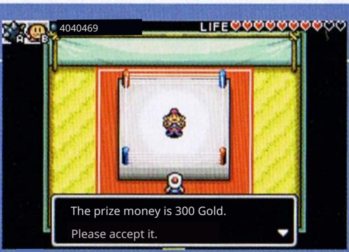
A shop. When you have five or more Carabons, you can compete in

battles of up to five consecutive matches. Also, at any shop, the first

practice case prize money other

If you win 5 in a row, you can receive "Transistor

-" in addition to the prize money. Don't forget this.


4040469

LIFE

The prize money is 300 Gold.

Please accept it.

Let's ukin

▲If you win the match, you will receive prize money.

Special shops and events in the field

each

There are hidden

shops called "Game Center" and

special events in the field too.

Special events are chara

acquisition required

A minigame required to obtain

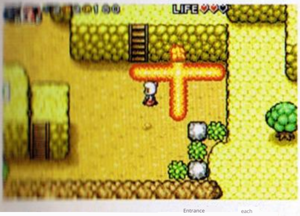
Pon, with one in each zone.

There is one in each zone. Depending on the zone

different

the games you can play are different, and each one

is pretty fun!


Entrance each

▲The entrance to the game center is hidden. Find it!

Game Center

Unavailable at game centers

enemy status

As Bomberman in enemy form,

within a set time limit

How many Baroms can you defeat

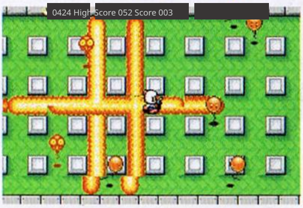
in a game where you compete to see

to pla within the specified time limit

can be played. If you reach the required score or higher,

many medicine

you get a "Big Medicine."


0424 High Score 052 Score 003

Self Invincible consecutive

▲Since you're invincible, just keep pressing the button

Explosion Continue

Defeat enemies while continuing to explode.

Mini-game

As you progress through the game, the mini-games

Proceed each

can be found in each zone.

It is certain Appears

Always appears at one of them. In the zone

Content different

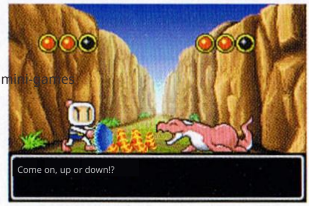
So the game content is different.

hoe

So, for details, see page 29.

Introduction See

Check the introduction starting on the next page.


Come on, up or down!?

First Grassland

▲A mini-game you can play in the first Grassland Zone.

Flame

Protect Seadram's flames.

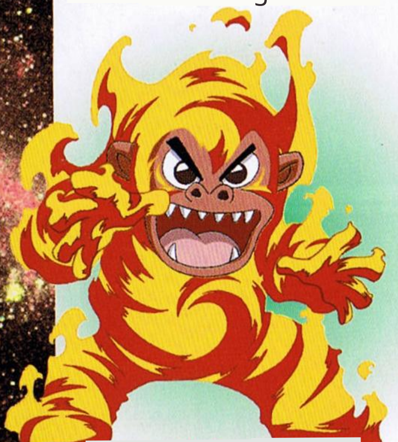
Synthe

ボムを合成しよう!!

"Bomb Synthesis," where you combine bombs using synthesis items.

Let's make the bombs needed to solve the game's puzzles, as well as useful bombs!

The bombs that appear in the game, In the end, there are six types in total. Th The normal one you have from the beginning Except for those, you will have to make them at the Bomb Fusion Shop. Some are a little difficult to make, and the it is difficult to get them.

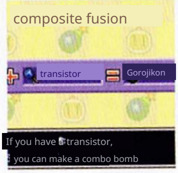


Fire Kong

▲One of the legendary Carabons. It has the ability to use remote control!!

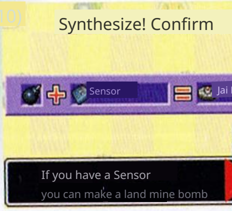
Items are required for bomb synthesis!

To fuse bombs, you need fusion items. There are five kinds of fusion items in total, and if you have them, then you can use them automatically at the Bomb Fusion Shop. Fusion 用 Fusion items can be obtained just by playing the game normally. Some are also hard to obtain, so from page 29 onward Look at it and make sure to get Let's put it in. You can If you make a strong explosive



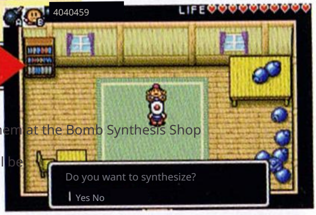
If you have a transistor,
you can make a combo bomb

It becomes an area
rain-like
Curved creation a
Set it so it can be
作れるぞ。
Change with the sensor
The bombs you can make change
▼Depending on the item



If you have a Sensor
you can make a land mine bomb

▼If you confirm it, the bomb is co Items will disappear, but there's no problem.



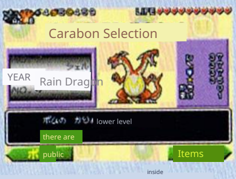
Do you want to synthesize?
Yes No

▲If you have items, you can make them at the Bomb Synthesis Shop and the bombs that can be made will be shown.

MAX's ONE POINT Advice

Choosing your Carabon is important

Making bombs is important, but even more important than that is the Carabo equipped by Nano and its combination with. Rimo Fire Co with Kon and Piercing Bombs, etc., so look for strong combinations.



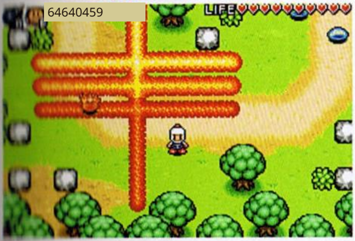
▲Some Carabons can also enhance the effects of bombs.

4040445
LIFE

▲If you combine them with good Carabons, each bomb will become even more useful.

You can make these 5 types of bombs!!

The following five types can be made through synthesis. All of them are created by combining a Normal Bomb with a synthesis item. It can be done. The especially important one is the "Aqua Bomb." This Without it, you cannot fight enemies underwater. The "Piercing Bomb" also, an item you definitely want.

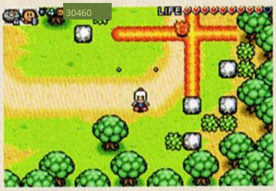


▼The Normal Bomb is as strong as ever. Throughout the whole game Easy to use throughout.

Land Mine Bomb

Required items **Sensor**

The first bomb you make. When an enemy approaches, it automatically explodes It emits, but it won't explode unless you get close, so, It's a little hard to use. Maybe it's only for field use.

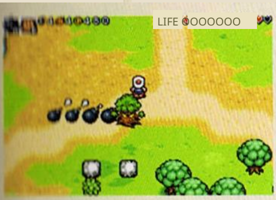


▼Explodes when enemies get close. Be careful. They are not suitable for destroying blocks at the base.

Aqua Bomb

Required items **Drop of Rain**

A bomb that explodes even underwater. Or rather, underwater can only explode. Other bombs cannot be used underwater, so leave it to this.

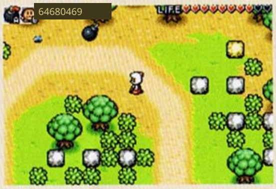


u. On land like the one on middle the left, fight with this bomb. ▼Underwater in the seaside zone is can be used ないぞ。

RC Bomb

Required item: transistor

After placing a bomb with the A button, keep A You can control bombs with the D-pad while holding down the button. This is useful for puzzles at the base and elsewhere.

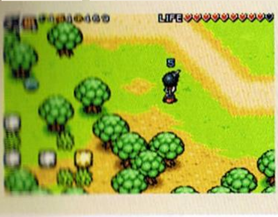


▼Press the A button control tion. It gets so fun that while controlling it with the D-pad you get hooked.

Charge Bomb

Required items **balloon**

A bomb whose power increases in five stages depending on how long you hold it up. It can only be used if the Carabon "Strong" is in your party.

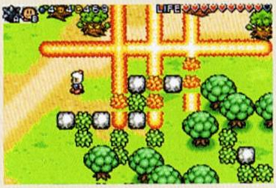


▼is, while holding up the five-level coun ter A T will be displayed. 5 de most 大火力.

pass-through bomb

Required items **hammer**

The strongest bomb, with flames that pierce through soft blocks. This can only be used in the final stages of the game, but once you get it, you'll never lose again!



It becomes easier to break soft blocks. Bomb. Because of that, self-destruction It is a convenient bomb tha

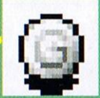
アイテムも忘れずに!!

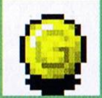
Introducing the effects of items that appear in Normal Game! Which one
They are all important, so make sure to remember their effects well.

The item to watch out for is medicine. You can only carry one at a time. If you have one
If you pick one up while in that state, you will automatically use the medicine you picked up.

money

The pot. Defeat enemies
すとyou can get,
Can carry up to 999.
It can be carried up to 999.


▲Silver is 5 G
ld. wa
drops a lot.


▲Gold is 10 G
ld.
It
Probably rare?

food

Soft blo
It is obtained by
breaking blocks, and
is food for Carabons.

National

▲特殊攻撃力を1上昇。

▲防御力を1上昇させる。

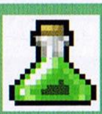
strength ▲攻撃 1上 boost power せる。

medicine

Bomberman
Restores the HP of
Medicine. You can
carry only one of each.

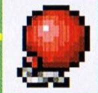
∞

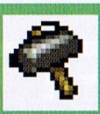
▲Small.
Restores
1 heart.


▲Large
medicine. Fully
restores hearts.

Bomb material

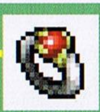
Material used for synthesis
Item. How to obtain
See the introduction starting on page 29
See the introduction starting on page 29

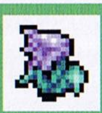

▲Balloon
needed for
charge bombs.


▲Hammer is
a material for
piercing bombs.

Event Item

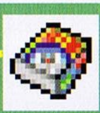
Needed for
in-game events.
Most disappear
when used.

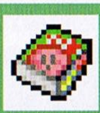

▲The ring needed for the
first event, a Carabon's
favorite,


A flower frozen in ic

CoroCoro

Boss strategies
Information about
Bulletins. There are 5
volumes in all.


▲January issue.


▲Issue 2

The strategy for the first boss: collect al
. Let's do it!

Crystal

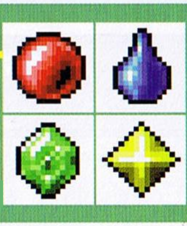
Items that are
found one in each base
item. On the screen inside the base, the complete map
of the base will be displayed so you can view it.

00000

▲When you get it, the map

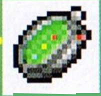
Medallion

Defeat the boss
and get the A
Item. If you
collect all 4...


◀the final zone, the Sky
To go to the Sky Castle,
All four are required.

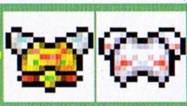
Radar

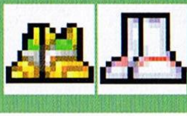
An item obtainable in the Grassland
Zone. When you view the map inside
the base, the room with the boss
You can tell which direction it is in. Is that not useful?


▲Depending on how it is used,
it may be convenient

Equipment item

Bomberman
's defense and
speed
Item to obtain.


◀Defense
Increase
suit.


◀Speed
Raise the
Fuse.

BOMBERMANnSTORY

ACT-2

Carabon

CHARABOM

Reliable n allies

A reliable partner for Bomberman, and

and mystery Depth Holding

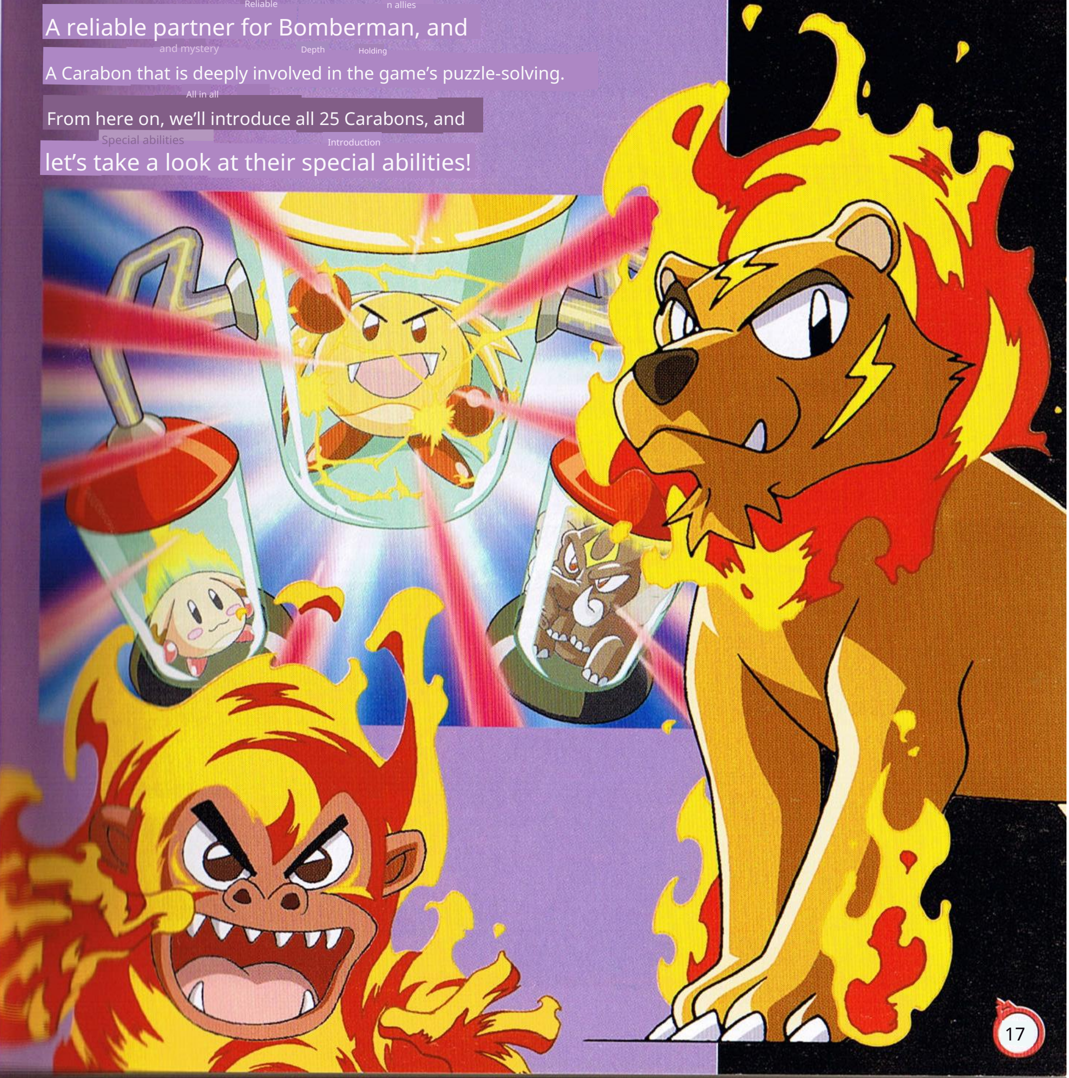
A Carabon that is deeply involved in the game’s puzzle-solving.

All in all

From here on, we’ll introduce all 25 Carabons, and

Special abilities Introduction

let’s take a look at their special abilities!



1. Let's find the Carabons!!

There are 25 Carabons that can join you. Some are hard to recruit, and if you collect them all, you can brag to your friends!

Carabons basically progress the game by

You will become an ally through an event. However, spec

You can only obtain it by clearing special conditions.

There are also some, and collecting them all is surprisingly difficult. 22

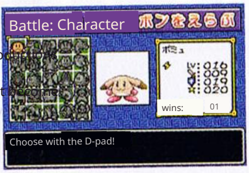
from the page

Recruit allies through intro

also introduces places that

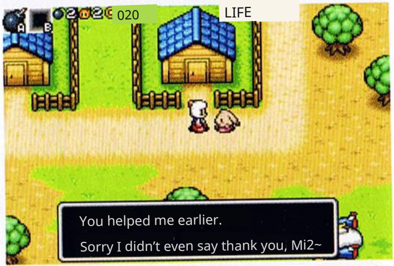
Since it goes through,

Let's collect them all.



I wonder if it can?

▼Collect all 156

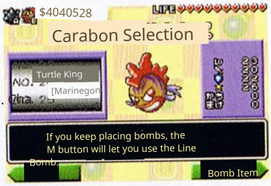


You helped me earlier.
Sorry I didn't even say thank you, Mi2~

▲Most Carabons can be obtained as you progress through the Enter. First, let's progress through the game.

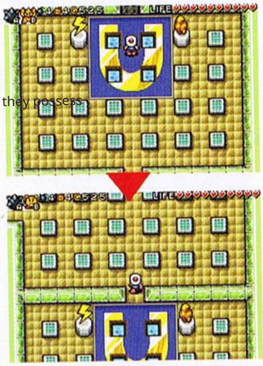
It holds the key to clearing the game!!

In the previous game, the collection elements were especially strong Carabon collecting, but this time Carabon there are many scenes where you cannot proceed without the special abilities they possess there are many, and the game Essential for clearing It is an indispensable presence. special abilities of Carabon 刀in detail about the left page is on the right page we'll introduce them.



If you keep placing bombs, the M button will let you use the Line Bomb.

▲It does not affect clearing the game, but Many of them have important abilities.



▼It cannot be opened normally, but it will open. It is truly the key to a specific Carabon progression! It can absolutely be opened. If you equip the specific Carabon,

Some can join you through synthesis!

Among the Carabons, some can become allies by using the synthesis machi ne.

zo. The synthesis machine is in the enemy's un ground, so if you spot it

,

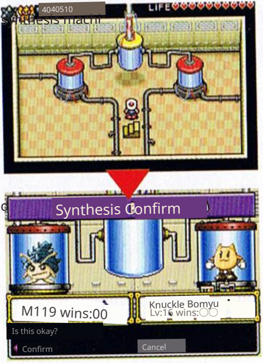
Carabons that can be synthesized

If there aren't any

Carabons like that, let's

make sure to check

regularly!!



M119 wins:00

Is this okay?

Confirm

Cancel

▼This is the synthesis mach. It can be synthesized bon state remains... Automati

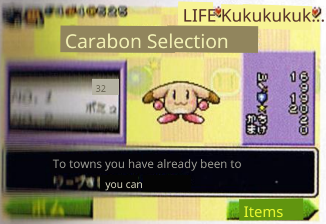
▼Even if you synthesize it, the original Carabon is safe!

Let's use Carabons' special abilities!!

All Carabons have special abilities that help you on your adventure. The special abilities can be broadly divided into three types. Most

three types

Carabons can open specific doors and more. It is an ability like a "key," but some let you equip When equipped, it increases bomb firepower, and new moves such as bomb throwing become available. Some even help Bomberman grow. When a new Carabon joins your party, check its abilities.



Carabon Selection

To towns you have already been to you can

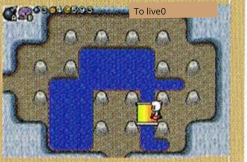
Check this screen! Carabon abilities are all useful.

Abilities cannot be used unless they are equipped. There are two types—usable and unusable

General types

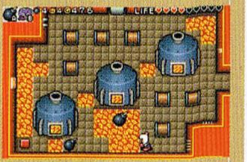
[Utility]

To another place, wa- can pick up, hidden doors can discover, and A useful ability. When equipped, it can bridge narrow gaps, Some abilities can only be used if you equip them.



[Power-Up Type]

Abilities that make Bomberman himself stronger, such as bomb throwing. You don't even need to equip it The focus is mainly on potatoes.

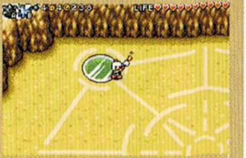


▲The most rewarding thing to obtain This is a new type of ability.

[Event-related]

Open specific doors

Abilities that only take effect during events, such as opening doors. Essential for clearing the game.

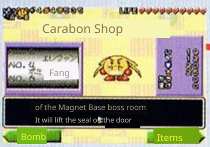


▲Important for clearing the game, but there are few situations where it can be used.

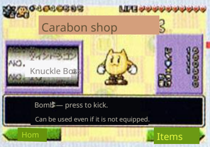
MAX's ONE POINT Advice

Carabon equipment...

Carabon abilities There are some that cannot be used unless equipped, and others that can be used even without being equipped. Note that most abilities necessary for clearing the game are the ones that cannot be used unless equipped.



of the Magnet Base boss room
It will lift the seal of the door



Bomb — press to kick.
Can be used even if it is not equipped.

Required

◀Open the door

abilities such as these, Equip and use it.

Unnecessary

◀Throw bombs

340772
LIFE

Recently, I've been so bored I felt like I was going to die.
I'm coming with you!

Whoa, Draco! So you're Bomberman?
I've heard the rumors, you know▼

You can equip it, and the places where Carabons can be equipped are It does not have to be equipped. Change it often to suit the situation.

Grow

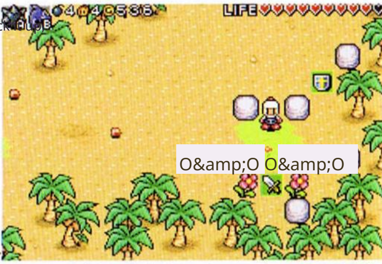
Let’s raise Carabons!!

You can also raise Carabons by taking food. Strong ki

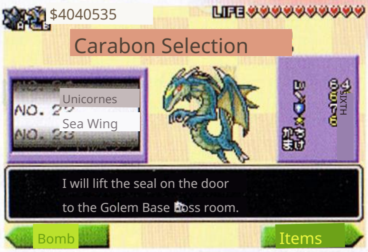
Raise your Carabons and let loose in the Coliseum!!

Food that appears when you destroy grass and other things. When you pick it up, the abilities of the Carabon you have equipped at that time go up! Your Carabon will grow stronger.

The Carabon you raise will play an active role in the Coliseum, so try to collect as much food as you can and raise your Carabon strong en!!



▲Food appears when you break grass or soft blocks inside the base. Be sure to pick it up!



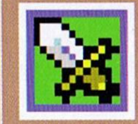
I will lift the seal on the door to the Golem Base boss room.

▼Depending on the food you pick up, there are three types. It will make your Carabon stronger. The abilities of each type increase! Bit by bit

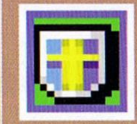
There are 3 types of food!

There are three types of food that appear. Each one boosts the equipped Carabon’s attack power, defense power, or special attack by one level.

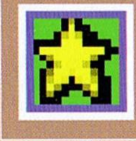
▼If you’re collecting them, the base is recommended.



◀Carabon's Attack Strength Increases normal attack Attack power increases.



◀Increases Carabon's defense power. Damage is reduced.



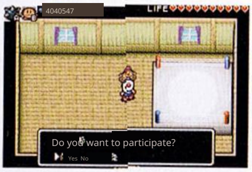
★Carabon's Special Raises special attack by 1. Special The attack power increases.

Let's compete in the colosseum!!

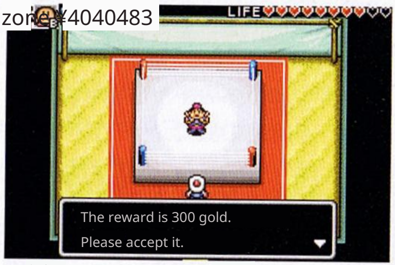
If you raise your Carabons, at the colosseum in each zone

Let's battle in the colosseum!! If you win, you'll get prize money,

If you have 5 or more Carabons waiting, up to 5 consecutive battles are possible. Of course the longer you keep winning, the more prize money you'll earn! Perfect for making money!!


4040547
Do you want to participate?

It's also a plus that there isn't one. ▼No participation fee is required


The reward is 300 gold.
Please accept it.

▲Depending on the place, it can cost this much!!

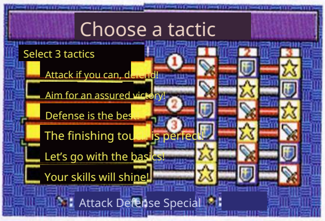
Decide on your strategy first, then the match starts!

In Carabon Battle, decide which Carabons will participate

If you do that, next you'll choose three tactics. A tactic means the order in which you carry out attack, defense, and special attack.

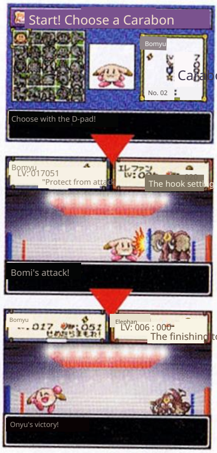
It refers to that. The key point is how you use defense, and if you can skillfully

If you can defend against the opponent's special attack, it becomes much easier to win. That said, you can't know whether the opponent will come back at you, so it's fine to choose based on your mood.


Choose a tactic
Select 3 tactics
Attack if you can, defend!
Aim for an assured victory!
Defense is the best
The finishing touch is perfect
Let's go with the basics!
Your skills will shine!
Attack Defense Special

▲Combination of the three actions, 3

Choose one. You can probably decide at random.


Start! Choose a Carabon
Choose with the D-pad!
Bomi's attack!
Onyu's victory!
Bomyu
No. 02
Bomyu
LV: 017051
"Protect from attack
The hook setting is just right
Bomyu
Elephan
LV: 006 : 000
The finishing touch is perfect

◀For battle, first decide on the Carabons. Fight with up to 3 characters can't do that.

◀Once you decide on a strategy, Battle start! Ki the Carabons' performance Let's watch!

◀Reduce the opponent's HP to 0 If possible, win! You can get prize money.

MAX's ONE POINT Advice

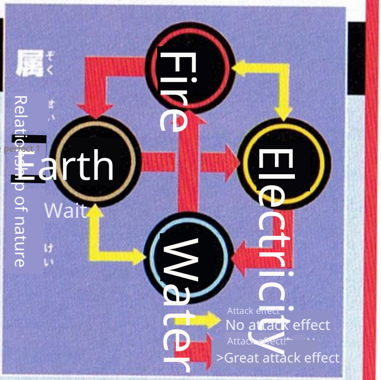
What are a Carabon's attributes!?

Carabons have four attributes, and each attribute has A strength-weakness relationship like the rock diagram There is. Choose your opponent.

Since there isn't one, there's no point worry It doesn't matter, but you should at least remember it for now.

Strong didn't take any damage!
: 060
Strong
Finishing touches are perfect

▲Carabons with multiple attributes are also strong against multiple attributes.


Relationship of nature
Fire
Earth
Electricity
Water
Wait
No attack effect
>Great attack effect

全キャラボンリスト

Here, all 25 Carabons that appear in the game are fully

Remember each Carabon's abilities carefully!

All 25 Carabons are carried by the number of attributes, Normal (1 attribute), thesis (2 attributes), and legendary (3 attributes) — three types can be divided into categories. Therefore,

From here on, the list is organized by number of attributes

In order, the Carabons will be introduced by their number in the game.

Carabon.

of Carabons About the list

&lt;属 attribute〉

The attribute possessed by that Carabon.

〈Growth limit value of abilities〉

The maximum growth value of that Carabon's abilities. Once an ability reaches its maximum, even if you keep feeding it, that ability will no longer grow. Of course, the higher it is, the stronger it is.

〈Special ability〉

The special ability that Carabon can use in the game Special ability. Also, the "Special" in the status refers to the power of special attacks, and it is different from the special ability of Shunouchi.

Normal (1 attribute Carabon List

First, we will introduce the attribute it has

A normal Carabon with only one ability.

Overall, its ability limits are a little on the low side, but if you raise it, it can become plenty strong! Special abilities

There are many useful ones too!!

Sharkn

All done!

Seabow

And be sure to

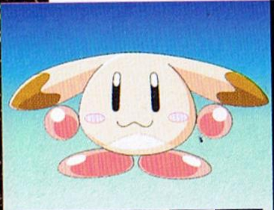
Seebomyu's victory!

▼Carabon Battle

It might be a little unsuitable...

...might not be...

Ru



Pomyu

No.1

Attribute Electricity

Ability limit values	Attack	Defense	Special
	45	65	70

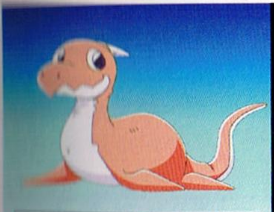
【Special Ability】

Equip it and press the B button to move to any town you like move. Inside the base, move to the entrance.

【Location】

Grassland Zone. Alpha Town.

A familiar face, a leading representative of the Carabons. Its Warp ability is extremely useful and one of the Carabons that plays one of the most active roles in the game.



Seedran

Attribute Fire

No.2

[Special Ability]

Equip it and press the B button to deploy a shield in front of you. It can block attacks and more.

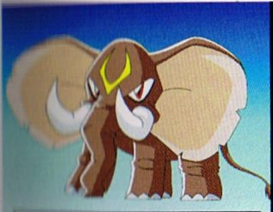
[Where to Obtain]

Grassland Zone. The Path of Shura. If you win the mini-game you will become allies with it.

| Attack Defense Special
Ability Limit Values 7560 45

It has limited uses, but the ability to raise a shield is useful. The arrows inside the base

If there's a wrap, equip Seedran and block it!



Elephan

Attribute: Earth

No.3

[Special Ability]

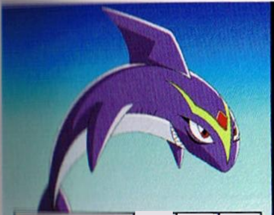
When it becomes an ally, it can push hard blocks that are a different color from the others.

[Where to Obtain]

Grassland Zone. Magnet Base.

Attack Defense Special
Stats 60 50 70

Its appeal is that it can use abilities without being equipped. Use this to push suspicious hard blocks around as much as you like. Since it does not need to be equipped, you may forget to train it.



Sharkn

Attribute: Water

No.5

[Special Ability]

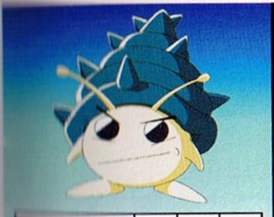
While equipped, hidden doors and other normally invisible things become visible.

[Where to Obtain]

Seaside Zone. The path to the grasslands. It becomes an ally if you win the mini- game.

Attack Defense Special
Value 55 85 40

It is rarely useful, but it is one of the abilities that are absolutely necessary to clear the game. If you get completely stuck, equip it and check your surroundings.



Shell

Attribute: Water

No.7

[Special Ability]

When equipped, it lets you enter underwater areas you normally cannot enter becomes able to enter.

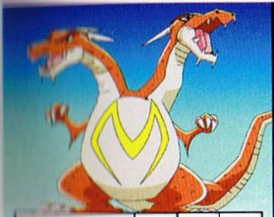
[Where to Obtain]

Seaside Zone. Mount Takaitakai. Sin

You can obtain it as an ally when you give it to them.

Attack Defense Special
Value 65 70 45

Only used in the Seaside Zone, but still an important ability. By the way, once you enter the sea, Once you have entered the sea, it is okay to switch equipment to another Carabon.



Twin Dragon

Attribute Fire

No.8

[Special Ability]

When equipped, the bomb's power increases by one 陛 and becomes bigger.

[Where to Obtain]

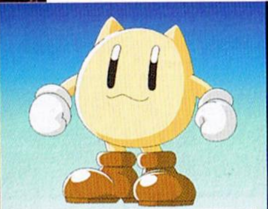
Seaside Zone. Takai Takai Mountain. It becomes an ally if you are launched by the whale.

Attack Defense
Special Ability limit 80 60 40

It only works while equipped, but the fact that it boosts your attack power is appealing. The bosses in each zone are much easier to fight if you equip this Carabon.

Knuckle Pomyu

Attribute Electricity **No.9**



Ability limit value	Attack	Defense	Special
Special Ability limit value	45	60	75

[Special Ability]

Once it joins you, it can kick bombs by coming into contact with planted bombs by doing so.

[Where to Obtain]

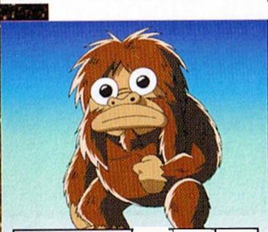
Seaside Zone. Pretty Base.

The most useful attack method: you can now use the kick. The kicked bomb is B

You can also stop it with the button, so let's use long-range attacks as much as possible!

Strong

Attribute: Earth **No.11**



Ability limit value	Attack	Defense	Special
Ability limit values	60	55	65

[Special Ability]

Once it becomes an ally, you can use the A button to throw placed bombs.

[Where to obtain]

Ice Zone. Cannon Fortress. Minigame

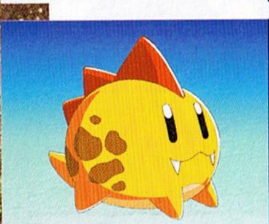
It becomes an ally if you win.

You will gain access to Bomb Throw, one of the two major handy attack methods following Kick. Bomb thro

Bomb throwing is also used frequently for puzzle solving, so practice until you can use it well.

Beast Pomyu

Attribute Electricity **No.12**



Ability Limit	Attack	Defense	Special
Ability limit values	35	55	90

[Special Ability]

If equipped, Fairy Palace

You can jump over the broken bridge in front of it.

[Where to Obtain]

Ice Zone. South Epsilon. Recei

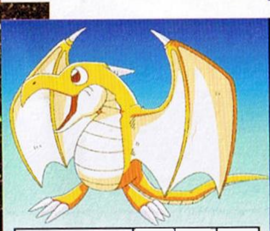
If you hatch the egg at the hot spring, it will join you.

An ability of the complete "key" type, just enough to enter Fairy Palace. However

Its special value among the limit stats is high, so it will shine in the Colosseum.

Pteradon

Attribute Fire **No.13**



Ability limit value	Attack	Defense	Special
Ability limit value	85	55	40

[Special Abil 力]

When equipped, the bomb's power increases by one

The floor becomes shorter.

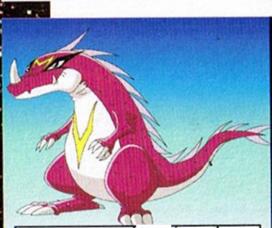
[Where to Obtain]

Ice Zone. Chilly Valley. If you get the ice-coated flower, it will join you.

A kind of negative ability that lowers firepower. If equipped in narrow places or other locations where self-destruction is a risk, you may be able to fight a little more safely?

Draco

Attribute Fire **No.14**



Ability limit value	Attack	Defense	Special
Special Ability limit	70	65	45

[Special Abil 力]

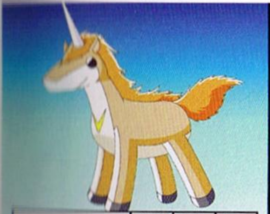
When equipped, normally dark places become brighter.

[Place手]

Ice Zone. Plasma Base.

Although it is rarely used, it is an important ability essential for clearing the game. Also, it is needed to befr

Carabon. Try using it in dark places!



Unicolnos

Attribute: Earth **No.16**

[Special Ability]

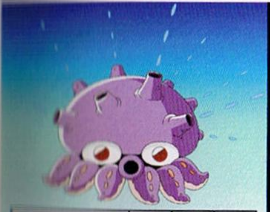
When equipped, it creates wind, and Eng
It can suppress the wind.

[Where to Obtain]

Ice Zone. Fairy Palace.
Joins the party after defeating the Ice Zone boss.

Attack Defense Special	
Ability limit values	60 65 55

Only used when entering Zeta Town in the Desert Zone; after all, it is a "key" ta
Ipu's abilities. Its max stats aren't bad, so it's worth training.



Sea Balloon

Attribute: Water **No.17**

[Special Ability]

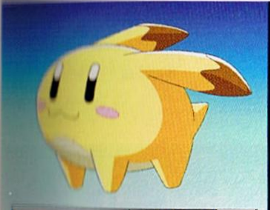
While equipped, it leaves a one-block gap
You can walk across the gap.

[Where to Obtain]

Desert Zone. Zeta Town. Ten thousand steps
If you set the pedometer to 1,000,000 steps, it becomes an ally

Attack Defense Special	
Ability limit values	60 80 40

A useful ability that lets you walk across one-block gaps such as cracks and lava.
Not only is it useful for solving puzzles, it also lets you move quickly across difficult terrain.



Animal Pomyu

Attribute: Electricity **No.18**

[Special Ability]

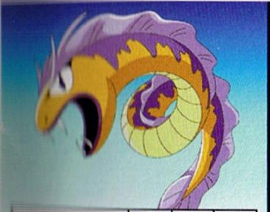
When equipped, you can dash with the B button
You will be able to move.

[Where to Obtain]

Desert Zone. Forward Base. Joins you
if you win the mini-ga me.

Attack Defense	
Special Value	40 60 80

Dash itself is useful, but if you properly pick up the Shoes equipment item
your movement speed will increase, so you might not use it much....



Marine Eel

Attribute: Water **No.19**

[Special Ability]

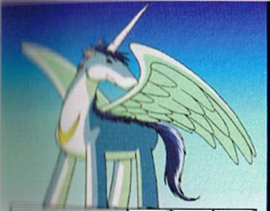
If equipped, you can make it rain
in certain places.

[Where to Obtain]

Desert Zone. Water City Cosmos.

Attack Defense Special	
Value	60 7545

A "Key" type ability used only in Eta Town in the Desert Zone. Ability
Its power limit is high, so it's fine to raise it for the Coliseum.



Unicornes

Attribute: Earth No.21

[Special Ability]

If equipped, you can dig holes with
the B button.

[Where to Obtain]

Desert Zone. Golem Base.

Attack Defense Special
606060

At the place leading to the Sky Castle, you can dig up the machine where the medallion is inserted
An ability you can use. It is only used here, but it is absolutely necessary for clearing.

Composite (2 attributes) Carabon List

Create it with the synthesis machine mainly found inside enemy bases

Composite Carabon. It has two attributes, and Carabo

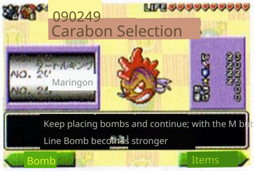
in battle, overwhelmingly

I'll show you some real strength.

Accordingly, special abilities

is the "Key" type

center. A little disappointing?



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Carabon Selection

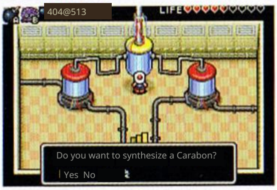
Maringon

Keep placing bombs and continue; with the M button

Line Bomb becomes stronger

▼Characters other than synthesis
There are also Rabons.

Aside from synthesis



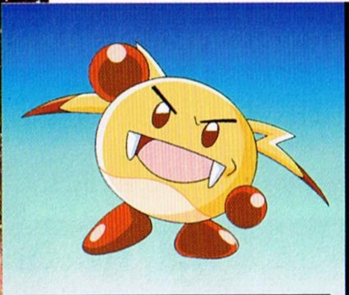
404@513

Do you want to synthesize a Carabon?

Yes No

▲The synthesis machine is somewhere in the enemy ba

Find it and synthesize!!



Ability limits Attack 60 Defense 60 Special 90

Pomyufang

Attribute Earth + Electric

No.4

[Special Ability]

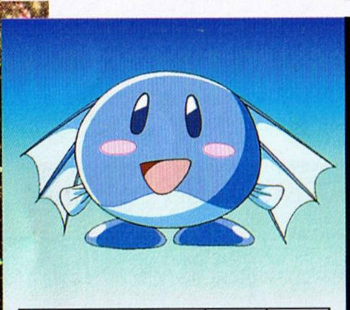
Boss room of Magnet Base

Open the door.

Location】

Magnet Base. Fusion machine.

A character with earth + electric attributes born by combining Pomyu and Elephan Bomb. It's overwhelmingly strong against water attributes.



Ability cap: Attack 40 Defense 90 Special 80

Shipomyu

属性 Water + Electric

No.10

[Special Ability]

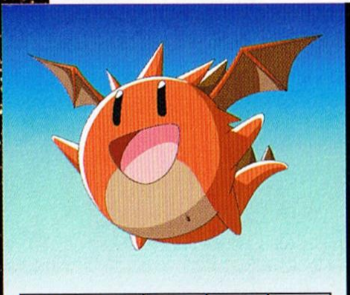
Pretty Base's boss room

Open the door.

Location】

Pretty Base. Fusion Machine.

A Water + Electric Carabon born by fusing Shell and Knuckle Pomyu; its appeal is that it is strong against fire and any opponent.



Ability cap: Attack 80 Defense 40 Special 90

Pomyu Dragon

Attribute Fire + Electric

No.15

[Special Ability]

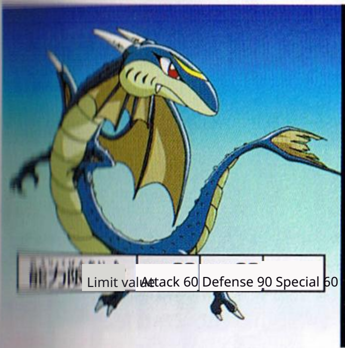
In the Plasma Base boss room

Open the door.

[Where to Obtain]

Plasma Base. Synthesis machine.

A fire + electric-type ki born by synthesizing Drako and Beast Pomyu Carabon, water, strong against any opponent, and has high ability caps.



Limit val Attack 60 Defense 90 Special 60

Sea Wing

Attribute: Water + Earth

No.22

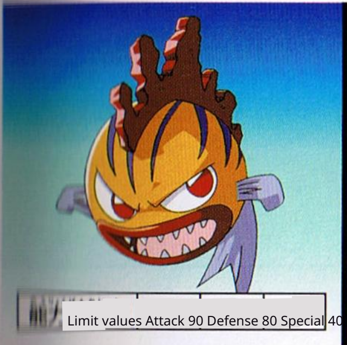
[Special Ability]

In the boss room of Golem Base
Open the door.

[Where to Obtain]

Golem Base. Synthesi
s Machine.

A Water + Earth attribute born from combining Marine Eel and Unicorunes Carabon. Among pure fusion Carabons, it is the only one strong against electricity.



Limit values Attack 90 Defense 80 Special 40

Maringon

Attribute Fire + Water

No.24

【Special Ability】

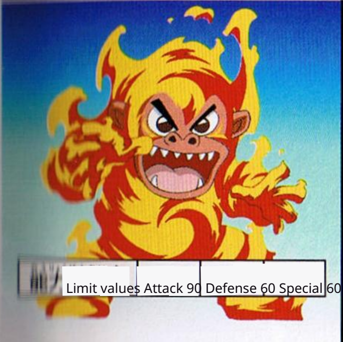
When equipped, press the A button twice to place all the bombs you are carrying at once, you can use Line Bomb.

[Where to Obtain]

Seaside Zone. Very useful.

A dual-attribute Carabon that joins you through methods other than synthesis. Line Bomb is, be

It is fairly useful in boss battles. Try using it if you have a lot of bombs.



Limit values Attack 90 Defense 60 Special 60

Fire Kong

Attribute Fire + Earth

No.25

[Special Ability]

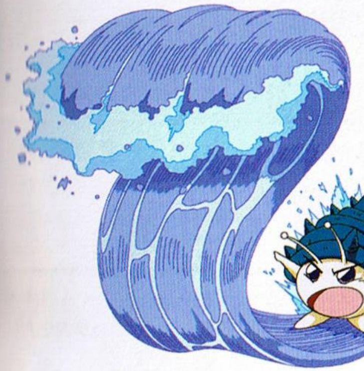
If equipped, press the B button to
You can use the remote control to detonate placed bombs.

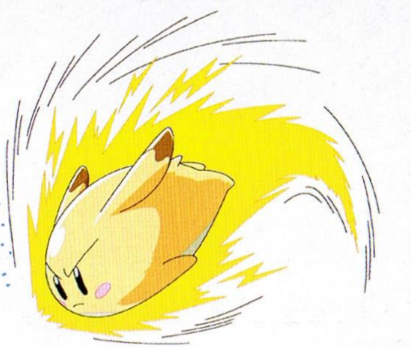
「 手 Location】

Grassland Zone. Zabuzabu Lake. Shi
— If you use the balloon ability, it can be made into an ally.

A Carabon with unquestionably the strongest ability and the handy remote control. If you get

the game becomes much easier all at once. Be sure to get it.





Legendary (3-attribute) Carabon List

An amazingly powerful Carabon with three attributes, that is the Legendary Carabon. Each one is hidden in a place

And make them your companions.

is a little tough. That

Only its abilities, its limits

Both its abilities and stats are intense

It's easy to use!

Turtle King LV: 058 P: 274
Seabo 80 LV: 030 : 000
"At the very least, d end!"
Defense is best!
Turtle King's victory!

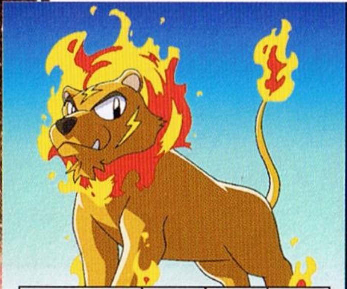
Toru is left to me.

▼Truly the strongest. Ba

I am Turtle King
I am the guardian of Sky Castle.

▲Legendary Carabons are hard to obtain.

▲They are all found only in certain places.



Ability limit also

Maximum Ability Value Attack 90 Defense 65 Special 100

Thunder Liger

Attribute Earth + Water + Electricity

No.6

[Special Ability]

When equipped, it slows enemy movement to about half speed.

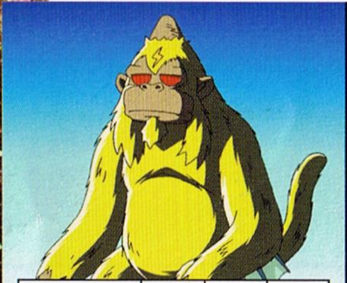
[Where to Obtain]

Seaside Zone. Light Cave. Do

Using Draco's ability lets you befriend it.

The ability to slow enemy movement is useful. If you want to ignore minor enemies and keep m

If you want to move forward while ignoring minor enemies on the field, use this ability.



Ability limit value

Maximum stats Attack 75 Defense 80 Special 100

Elekong

Type Water + Electric + Earth

No.20

[Special Ability]

If equipped, soft block

Allows you to pass through blocks and walk on

.

[Where to Obtain]

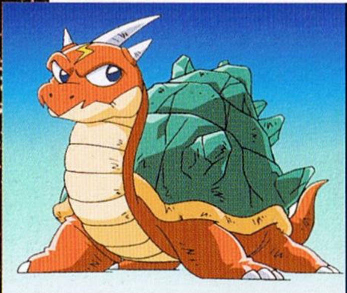
Desert Zone. Dodeka Desert. Ra

It joins you at the phantom oasis that appears a

Join up

A super convenient ability that lets you pass through soft blocks. Smoothly even inside the base

You can move. Decide whether to choose this or Fire Kong.



Ability limit value

Ability limit values: Attack 100, Defense 65, Special 100

Turtle King

属性 Fire + Electric + Water

No.23

[Special Ability]

Open the door to Sky Castle.

[Where to Obtain]

North Grassland Zone. Training Forest.

Among the Legendary Carabons, this is the only Carabon you can obtain through the story prog

Its ability is the "Key" type, but what makes it appealing is its sheer strength.

ALL ZONE PERFECT CAPTURE

BOMBMAN STORY
ACT-3

All zones

Complete Walkthrough

Complete Walkthrough

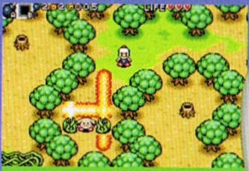
All
From here on, all 4 zones +

Final battle der
The site of the final showdown

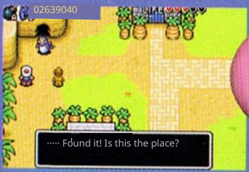
Castle Complete Walkthrough
Fully conquer the Sky Castle!

mystery
All the mysteries are,

Revealed here!!

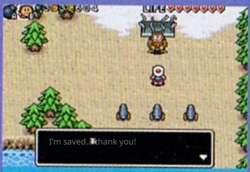


Grassland
Grassland ZONE



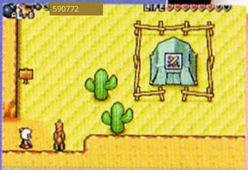
…… Found it! Is this the place?

Seaside
Seaside ZONE

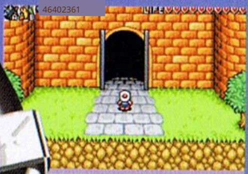


I'm saved...thank you!

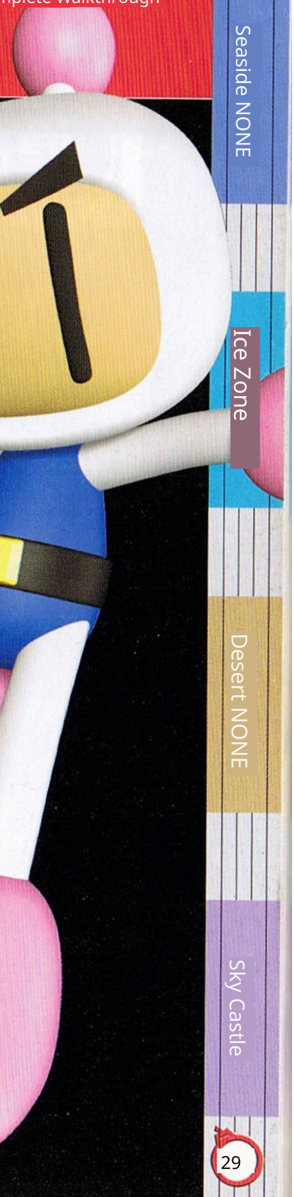
Expression
Ice Zone



Desert Zone



sky
Sky Castle



ZONE-1

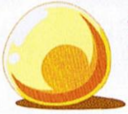
そう げん
草原 ZONE

The starting point of the adventure is,
A beautiful green Grassland Zone.
Could there be a clue to finding Max's
whereabouts?

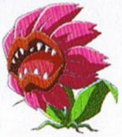
The adventure starts!! Let's take it easy!!

Since this is the very first zone,
Even puzzles that are not that difficult,
the Grassland Zone has no strong enemies.
First, get used to the game here.
However, Bomberma
n only has 3 HP.
if you let your guard down, you'll quickly
It will end up collapsing. Be especially careful
of self-destruction as you proceed.

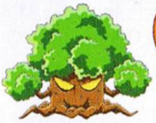
Enemies appearing on the field



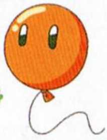
▲drop.



▲Mudd Fl. A

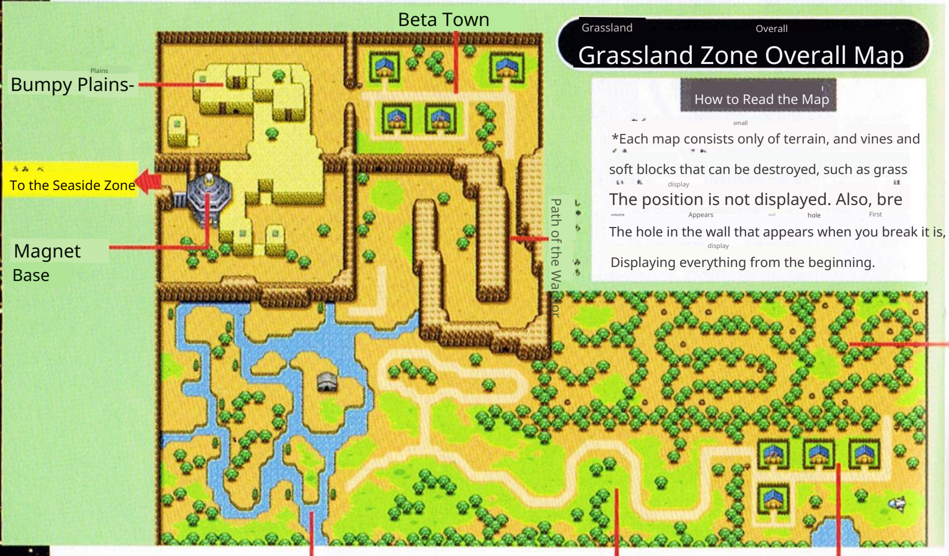


▲Trent.



▲Balom. Fr

全common enemy that appears in the zone, disguises itself as a tree and wobbles around. It attacks! A dangerous enemy to watch out for.


Beta Town
Bumpy Plains-
To the Seaside Zone
Magnet Base
Path of the Warrior
Zabuzabu Lake
Fukomi
Tokotoko Plain
Alpha Town

Grassland Zone Overall Map

How to Read the Map

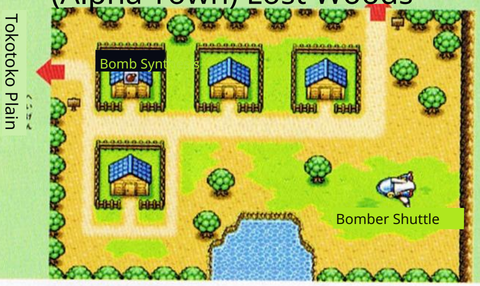
*Each map consists only of terrain, and vines and soft blocks that can be destroyed, such as grass
The position is not displayed. Also, bre
The hole in the wall that appears when you break it is, at fir
Displaying everything from the beginning.

Information Gathering

Gather information in Alpha Town!!

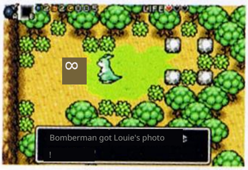
When the game starts, first, A...
Let's ask the people in Alpha Town.
Ask to search for the ring and take Louie's photo.
will appear. In both cases, go to the Lost Forest
because it can be solved, head straight to the upper right of town
to the Lost Forest. If you hit the troublesome vines with fire, they
become passable for a certain period of time.
Also, the connections between the stumps
As indicated by the alphabet.

(Alpha Town) Lost Woods



Let's help Pomyu in the Lost Forest!!

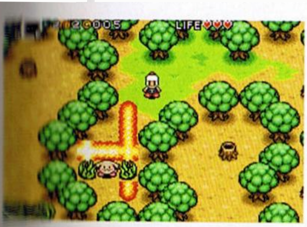
Once you enter the Lost Forest, look at
the map below and first head for spot ①.
Rescue Pomyu here and obtain the ring. Next, go
to the ② deeper in the forest. After taking the photo,
return to the movement and give the photo to Tenme.
Material for Bomb Synthesis: "Sensor" can be obtained
you can get it. Don't forget to return the ring, too.


Bomberman got Louie's photo

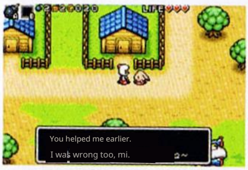
▲Louie is at the very back of the forest.
Once you take the photo, the mission is complete

To leave town...

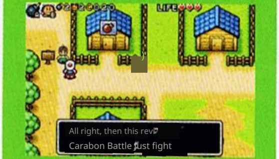
At the Bomb Synthesis Shop, "landmine
Make a "Bomb," and once you have Pomyu as
your companion, head outside the town.
Battle against the mysterious boy and the Carabon
to a duel!



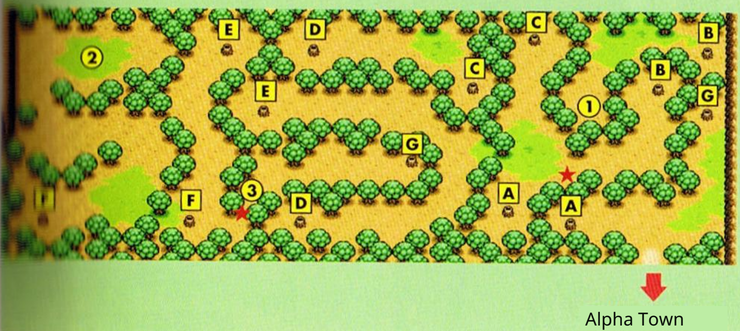
Just do that. Set fire to the two vines ▼To save Pomyu,


You helped me earlier.
I was wrong too, mi.

▲If you return the ring to the girl,
Pomyu will join your party.


All right, then this rev
Carabon Battle Just fight

▲If you keep feeding it normally,
you should not lose.



(Forest of Confusion)
*Maps for each section
The mark above is,
Hard Block
Appears when moved
Location of the staircase.
Also, on this map
Each alphabet in this
map, if it is A, shows
the connection between
prisoner and cut.

In the lake, knock down trees to make a bridge!

To Carabon Battle

After winning and leaving the town, yo

Headed for the next town, Beta Ta

Yeah. Along the way, enemies and grass

Break them to collect items

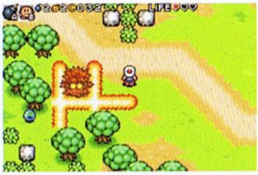
while heading to Lake Zabuzabu

Let's head there. There is a path to the lake

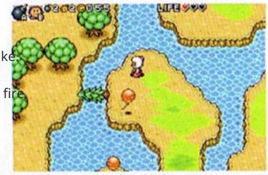
There isn't one, but if you set the tree on fire

It falls over and becomes a bridge.

Now we can move forward!



▼ • Tre ant disguised as a tree place a bomb.

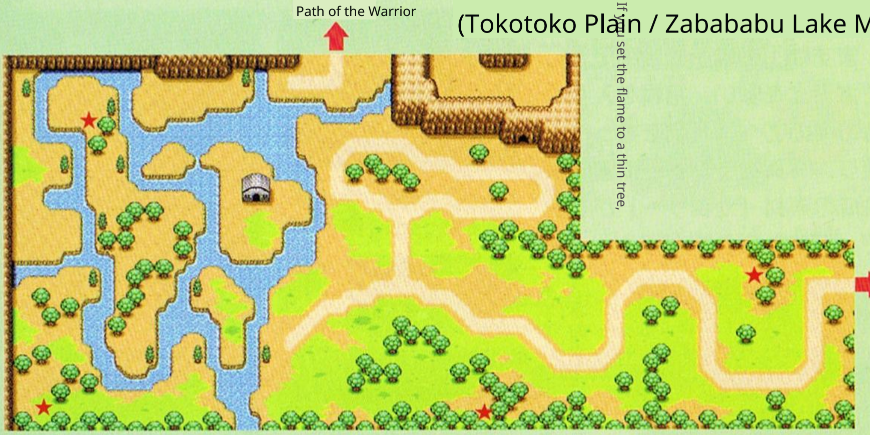


▼ falls over once it starts moving, and serves as a bridge If you set the flame to a thin tree, It can be used as a bridge.

What is the mysterious house?

A shrine-like house in the center of Zabuzabu Lake. We can't go there yet. Let's just remember the location.

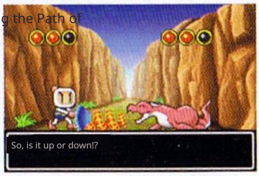
▼What's inside? I wonder?



(Tokotoko Plain / Zababubu Lake Map)

If you proceed along the Path of Shura...!!

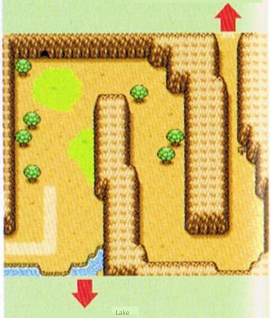
After crossing the lake and entering the Path of Shura, you will suddenly be challenged to a mini game by Seadran. Up or down, read the attack Then, defend three times. Uh. If you defend well, Seadram will join your party. Let's get started Equip it to block arrows.



So, is it up or down!?

●The arrows that come flying at you, Defend with the

▼ In the minigame, it's a matter of luck whether Seadran's Challenge it again and again! Everything depends on it. To win, you have to

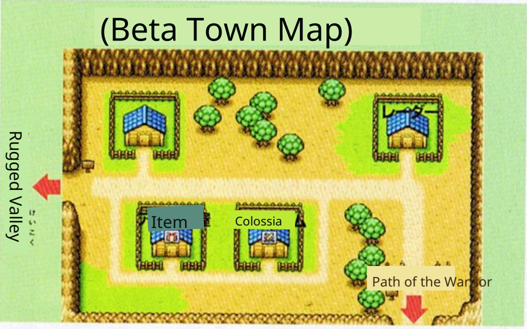


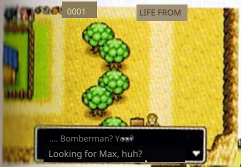
(Map of the Path of Trials)

Arrival

Beta Town reached! Get the radar!!

Advance while timing your shield to block the arrows, and at last you will reach Beta Tow
Arrival
n. You end up going straight to the house of a man named Indy.
No
Man's house. The annoying
break basement
Destroy the blocks and take the radar in the basement
Let's get it. Indy is Max's
Tell
will tell you about it!


(Beta Town Map)



.... Bomberman? You?
Looking for Max, huh?

◀ Indy. It seems he knows about Max!

Bomberman got the radar!

▶ Basement. Enem is not here, so let's definitely get th dar.

shop

There is also a shop...

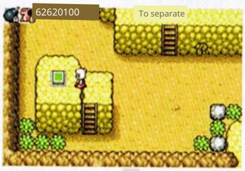
There are shops in Beta Town
attack power easier
too. Your HP is low
medicine
You can buy medicine, too, but you can get medicine further ahead as well.

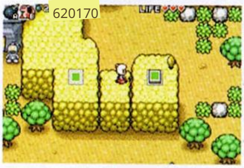
1000
100 minutes
Welcome!
Got a wound? How about some medicine?

Charge

Press the switch and blast your way to the base!!

Once you get the radar, all that's left is to head for the enemy basen! Press the green switch and the path through the rugged valley will open, letting you move forward. Press all the switches!

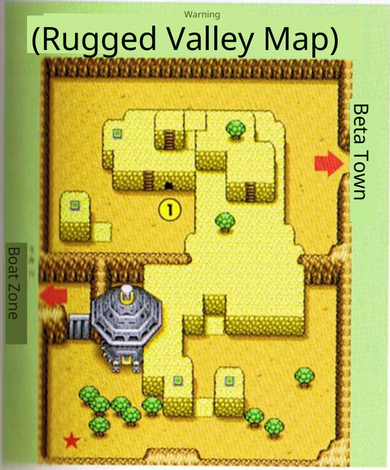




▲When you press (step on) the switch,
One after another, the pathOpen enemy
Paths keep opening up one after another. Watch out for enemies.
Caution base
Let's head to the base carefully!

all
There are four switches in total.
in order
If you press the things that can be pressed in order it's OK.

Warning


(Rugged Valley Map)

medicine

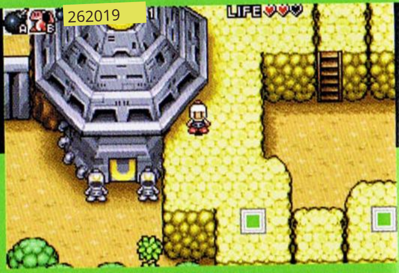
Let's get the medicine at the arcade!

Location
If you break the wall at location ①
then, to the arcade
I'm going in. 10 gold
join
30 points specified for the participation fee
many medicine
If you exceed the points, a large medicine
medicine
You can get one, so if you don't have any medicine, get it here
Let's go!

▲The entrance should be opened by hitting it with fire

▲If you hit it, it will open. If you exceed the points, it is m

Magnet Base



First

The first boss, Mag

net Base, where the enemy's true identity is revealed.

Battle begins

Go! Search for Max and start the battle!!

First opening

Since this is the first base, the field

same can weak and mystery easy

Likewise, enemies are weak, and the puzzles are easy.

inside narrow

But anyway, the inside is cramped, and so far

Abnormality self-destruct self-destruct

It is even more prone to self-detonation. If you self-detonate,

self-destruct

Since it deals 2 damage, it can even blow itself up.

fight

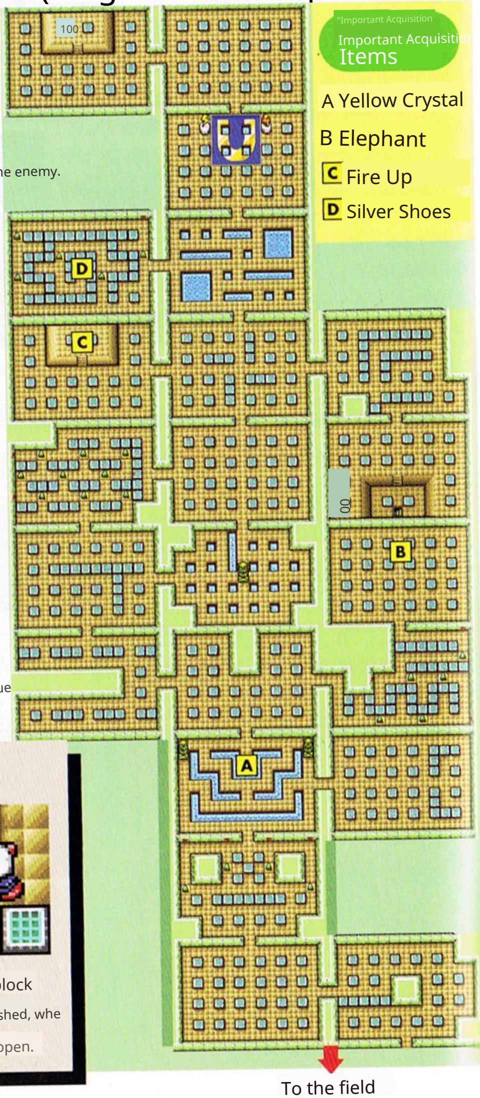
If that's the case, fight as if you're going to charge straight into the enemy.

stamina easier

If your health gets low, immediately...

Don't forget to use Tem's medicine too!

(Magnet Base Map)



"Important Acquisition

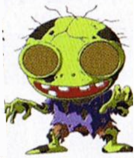
Important Acquisiti
Items

A Yellow Crystal
B Elephant
C Fire Up
D Silver Shoes

To the field

Appearance

Enemies that appear



They are slow, so it is

Appears

easy to win? Will appear ki ka

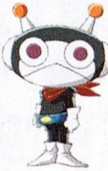
slow

Damn it

from the ground. Moving

Enemy. Defeat it quickly!

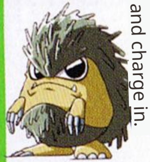
from the ground or



▲A weak-looking

Combatant No. 11. B

Weak technique



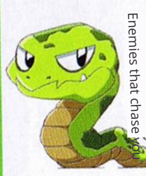
▼Nezura. It will come

なり

spinning

It spins and lunges at you

and charge in.



▼Munching. Bomb

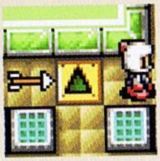
Eat it, eat, pa

it and persistently

Enemies that chase you

Heavy

Main traps

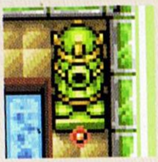


▲When stepped on, arrows fly

They come flying in. Sea

Lie down

Defend with the shield.



At regular intervals ball

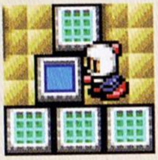
▲At fixed intervals, projectiles

launch

statue that fires them. Ke

troublesome

is quite troublesome.



▲Pushable block

Block. When pushed, whe

door Open

That door will open.

First, advance toward “Elephan”!!

Base assault begins

The assault on the base finally begins! First,

Head for Elephan in room 8

First

and push forward! At first

difficult move Quick

The tough part is room 2. It moves quickly

Bomb

and eats bombs to make them disappear

There is Pakupaku. Pakupaku's bombs

and so

Using its bomb-eating trait, the bomb

sequential Tao

If you place two bombs consecutively, you can take it down

child and

Water. A hidden area accessible from Room ④

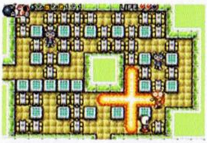
There is a large medicine in Room ⑤

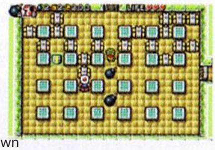
n allies

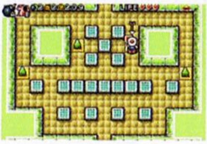
but recruit Elephan as an ally

Caution

Note that you can’t even reach that point!







▼①. Annoying

Defeat the enemies, then place two bombs ahead to block the arrows

Let's proceed.

▼② Paku-paku

Before

so

Defeat the bomb ②

bullets

of the 2-pa

a piece

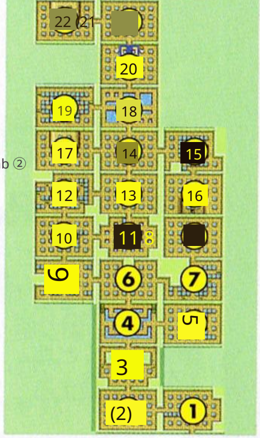
place pa

▼③ Shield

By hand

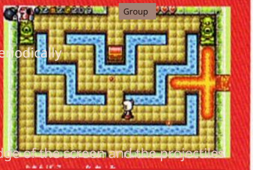
Then move on to the next room.

Map Guide



POINT

The room of ④ is...



Two statues rise

periodically appear

They fire projectiles periodically

treasure

Since they fire

projectiles, to get the

treasure chest, wait at the edge of the screen and the projectiles

Attract and pull upward

Proceed

Let’s proceed.

▲ The treasure chest contains Crysta.

Entrance

There are also hidden entrances.

POINT

treasure chest

Let’s get the treasure chest in ⑤!!

Can be entered from ④

Hidden room. At the back

treasure chest many medicine

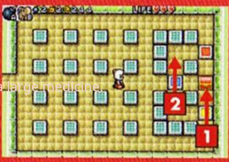
The treasure chest contains a large medicine.

Elephan is a membe

Between them, you

can press the block

to pick it up.



▲ Push the blocks as shown in

the picture. Let's get it later!

Room I'm off

Room ⑥ seems to have no enemies at first glance

It doesn’t seem so, and perhaps afterward?

and

A room where zombies appear.

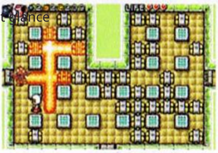
door

Defeat them until the door opens, and

once the door opens, go through ⑦ and at ⑧

acquisition

Got the Elephan!



stamina

▲ ⑥。 Zombies have 2 HP.

Just keep attacking relentlessly.

acquisition

Get Elephan at ⑧!!

Mysterious old man

If you go to room ⑧, you can get E from the mysterious old man.

later part

lephan. From then on, some (f

Different colors on the field

blocks such as different colors on the field)

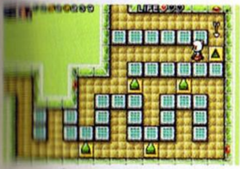
You will be able to press it. Elephan

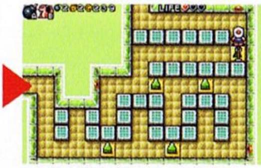
Equip convenient Ability

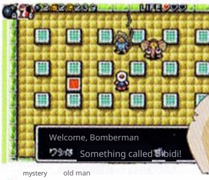
is a handy ability that can be used even without equipping it.

Even something can be pushed

Let's see.

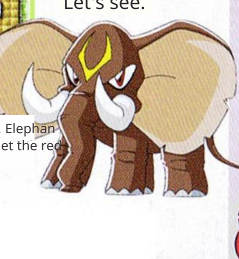






Welcome, Bomberman

Something called Bidi!



▲⑦。 If you dodge the arrows well,

Proceed

you can proceed even without a shield.

wa ……。

Back

▲ When the arrow appears, back

wall

away for now, while it is stuck in the wall

Proceed useful later

Proceed. It is a handy technique to have later

mystery old man

▲ From the mysterious old man, Elephan

To leave the room, get the red

Obtain!

Push the red block!

Push the block and clear the way!!

Elephan

n allies

Once you have it as an ally,

Next objective

The next target is 16.

combine

Here, you can obtain the fused Carabon.

difficult

it can be obtained. The difficult point is 13.

A formidable enemy

The powerful enemy Nezura

There is. Deliberately

Charge

Have Nezura charge

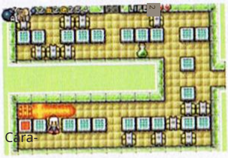
in, then place

a bomb there and it becomes

relatively easy fight

to fight

Go!

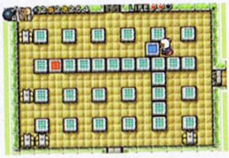


Red

▲⑨. Move the red block

and it ope Open

moving it opens the door.

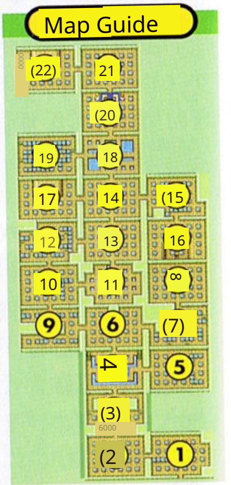


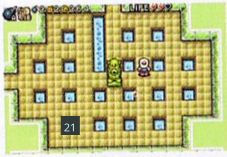
Red move

▲ ⑩. If you move the red one, 1,

blue door

Blue opens the door to 12.



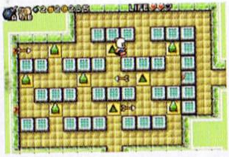


then

▲ 11 This area has only a statue

Saki Proceed

The room. Let's move ahead.

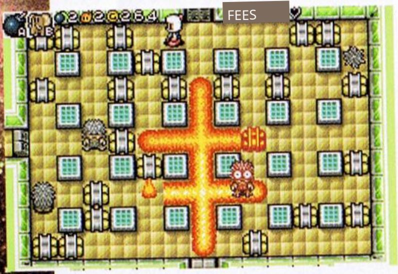


medical treatment

▲ 1 There are a lot of arrows.

In one go

Let's run through in one go.



▲⑬ Use medicine when you run out.

Pharmacy

Nezura is a formidable enemy. Be ca

POINT ⑩!?

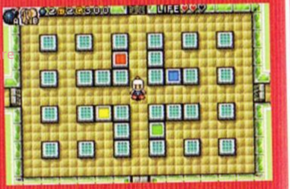
▶ Red is 15, chopsticks are

1 green 17 yellow

Opens the door

to 1. First, 15

Let's head there!



combine battle Charge in

Synthesize Pomyufang and jump into the boss battle!!

Path Open

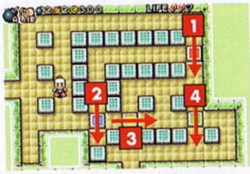
Push the block with 15 to open a

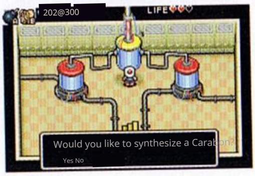
combine

path, and synthesize a Carabon with

Room

⑩. Thiswill let you enter the boss room





Would you like to synthesize a Carabon?

Yes No

De tsu

Press 16

Press it ⑯

▲ Use the photo order to

photo order

combine Pomyufang to synthesize! The

sequence bu

Synthesis

room beneath the four blocks ⑩.

and then

It's on! After that, get the

Fire Up with ①, and theSilver

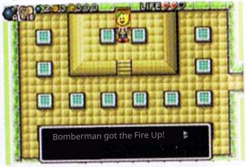
Shoes with 19. Once

you'vegot them, at last

battle stamina Recovery

Boss battle!! Recover your HP

Let's challenge it after doing that!!



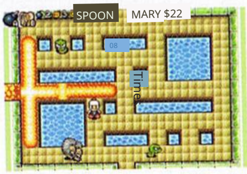
Bomberman got the Fire Up!

First

▲17. First power-up

acquisition

Item, obtain Fire.

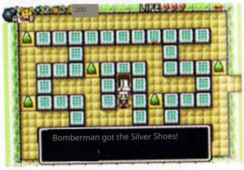


left wall

▲ 18. After defeating the enemy, the left wall.

break Proceed

Break it and move on to 19.



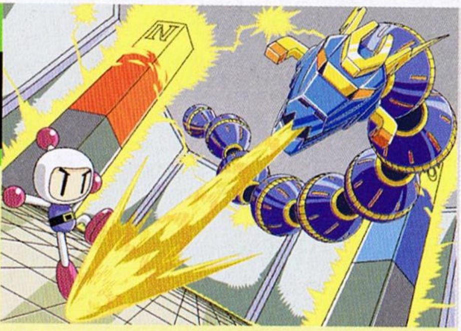
Bomberman got the Silver Shoes!

▲19 Move faster

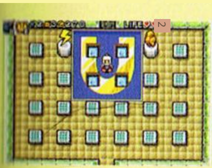
Got the Silver Shoes!!

Magnet Base BOSS

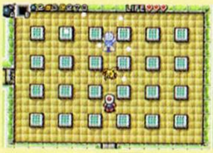
Magnet Dragon



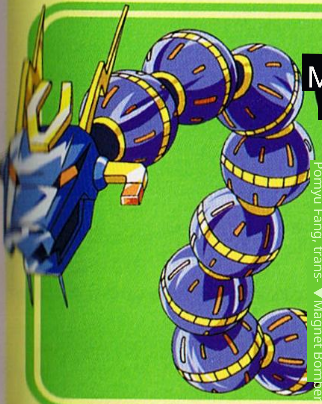
Equip the Pomyufang and open the door to 20 to trigger the first boss battle. The boss is also て 5 vicious Bombers fought by Bomberman One of them!! Defeat them with all your might!!



▲The door to 20 is Pomyufa It opens with.



▲With Fang's power, the bo ss transforms!!



Magnet Dragon

Let's get Fang back! Its transformed form. Defeat it for transformed sure, and with the power of Pomyu Fang, trans- ▼Magnet Bomber is

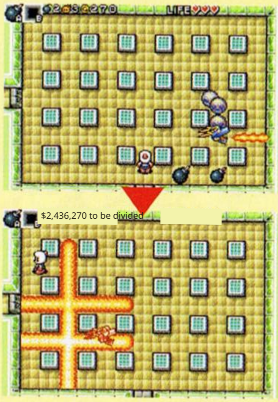
Watch its movements closely and fight!!

The Magma Dragon's attack is fire. No good.

If you deal damage, only the head will run away, and the body will expl It will unleash. Be sure to hit the fleeing head with your attack

...Since it moves slowly, don't force your attack

If you watch its movements carefully, it's an easy win!



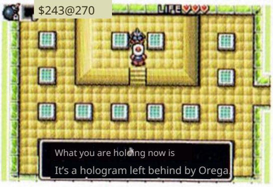
$2,436,270 to be divided

▲First, keep running around and wait for it to place a bomb beside its head. The summoned dragon breathes fire to win easily. ▼ Attack while keeping your distance of the do

Its body regenerates, but it still takes damage. Place bombs around it, and repeat fire Once it is reduced to just its head,

Take the Medallion of Courage and head to the Seaside Zone!!

When you defeat the boss, you will already have left this base From the footage of Max he left behind, "Courage Medal can get "on" You can. With this, Grassland Zone is cleared!! Next battle awaits,



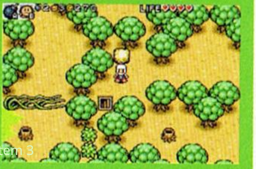
$243@270

What you are holding now is
It's a hologram left behind by Orega

There are four Medallions in the ... Zone in all. Get them!! What are they used for?

Save up the hearts!!

Before heading to the Seaside Zone, return to Alpha Town and go to the Lost Forest. With the Elephant's power, the hidden ... on page 31, item 3 Let's go into the entrance. Ha



▲Push the block, and you can get a Ha

You can get a heart!! Let's pick up the heart.

ZONE-2

海辺 ZONE

This seaside zone has two fields, on land and underwater.

A seaside zone.

It is a lively place where many people gather and you can enjoy adventure

joy!

big adventure in the middle of the journey

Big adventure in the mountains and at the sea!! Win the underwater battle!!

Thrusting out a spear or bullet

Enemies gradually begin firing them and

The seaside zone makes you stronger. Ki

Properly collect the hearts and put them in

Bomberman's HP is 5

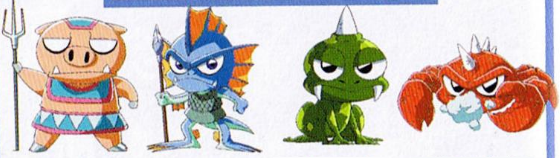
should be. Not so easily defeated

You don't need to do that, but if you're careless,

Be careful not to get close to the enemy,

You should go on more adventures.

Enemies appearing on the field



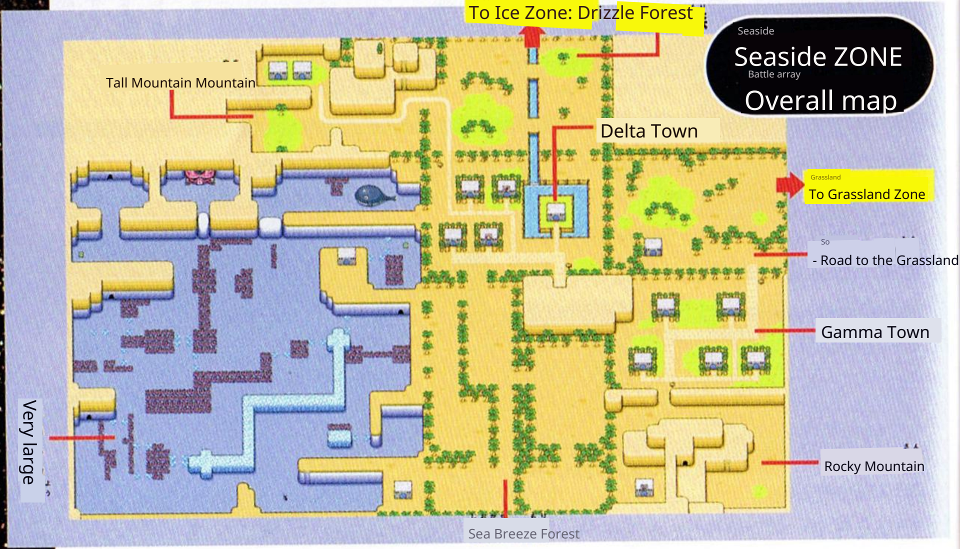
▲Oakman. ▲Fish ▲Guel. Spear-men suddenly appear. Jump over blocks in the sea that jut out. Enemies that appear. Leap over them.

▲Kani Babura

Appear in the sea

Enemies that appear.

Seaside ZONE Overall map


To Ice Zone: Drizzle Forest
Tall Mountain Mountain
Delta Town
To Grassland Zone
- Road to the Grassland
Gamma Town
Rocky Mountain
Very large
Sea Breeze Forest

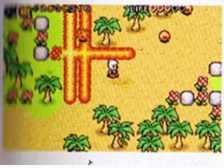
Carabons and minigames right from the start!!

Grassland Path Yes

Once you enter the Seaside Zone, on the road to the Grasslands, first, defeat the enemies and collect money. From here on, the cauldron will come in pretty handy. Next, Ma

Tao money hot Next No help

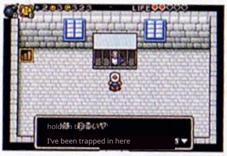
Go to the house at the lower left. Let's save Sharkun!!



▲Also grab the bait, and the character

"Grow

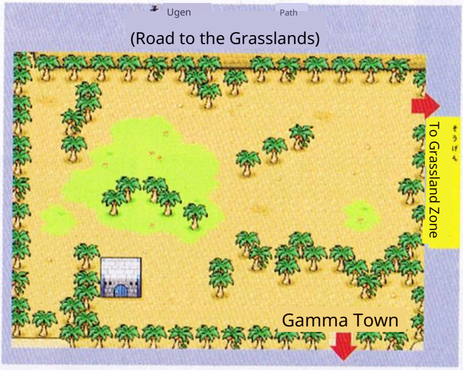
Let's raise Pon.


holdin ...
I've been trapped in here

▲Sharkun is a mini-game

absorption

Rescue him with the ...!

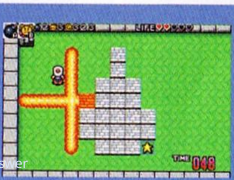


As for the minigame...

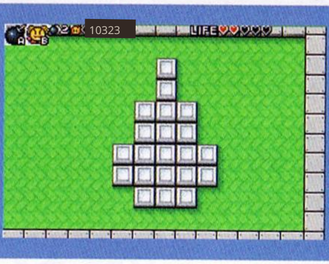
The minigame to save Sharkun is a bomb-based

Use correct answer

Drawing. The same shape as the correct answer Break the blocks. Keep trying until you can!



▲The trick is to break the troublesome blocks one by one.



◀This is correct. First, this shape well.

power

With Sharkn's power, head to Delta Town!!

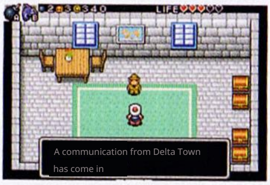
[Ji n allies

Once you have safely recruited Sharkn, head to Gamma Town. The cave that leads to the next town is gone, 困って...

st Ability m... discovery

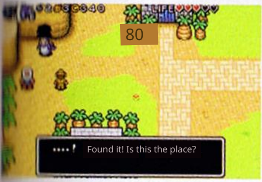
There is one. Use Sharkn's ability to find the cave for you. This will let you go to Delta Town. Below the town the colosseum there Amu too, if you have some time go visit!

yu


A communication from Delta Town has come in

◀In the cave-search event, if you go to the house at the upper left, a cave has occurred occurs.

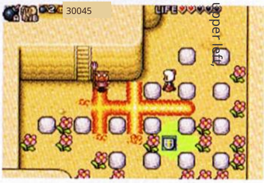
hidden event



••••! Found it! Is this the place?

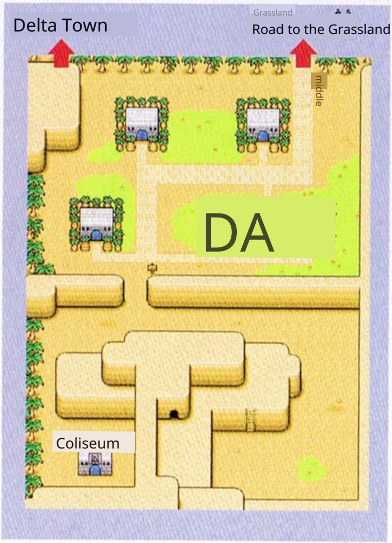
power

Using Sharkun's power, exit the cave Head to Delta Town.



▲Item farming at Craggy Mountain

Maybe it would be good to do some item farming.



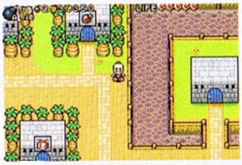
(Gamma Town/Craggy Mountain)

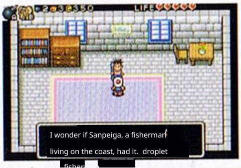
story

Arrived in Delta Town! Let's ask around!!

Once you get through the cave and arrive in Delta Town, first, gather information. To fight in the sea ahead, underwater What's needed is the explosively detonating "Aqua Bomb"

I see. The material, "Rain Dew," is where!?



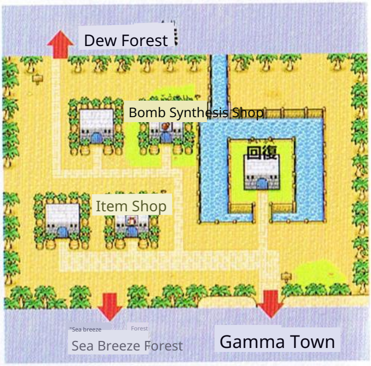


I wonder if Sanpeiga, a fisherman living on the coast, had it. droplet

▲The beautiful Delta Town. If necessary, buy medicine and other items at the shop as well. Let's get some.

▲Rain Dew was held by the fisherman Sanpei It seems that Mr. ... has it. Let's go to the Sea Breeze Forest!

(Delta Town)

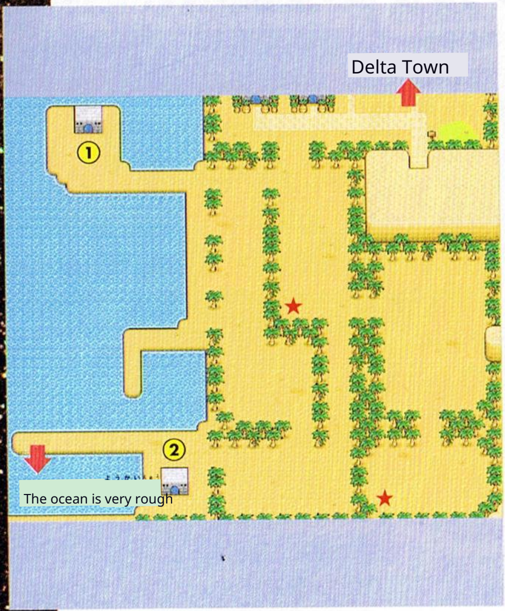


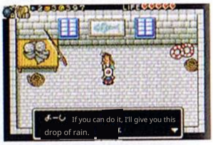
Find the raindrops and head to the Sea Breeze Forest!

If you leave town and go left right away, you'll find Mr. Sanpei at House 1. Get the raindrop, then head back to town and make the Aqua Bomb. It will be easier later if you also explore Seabreeze Forest while you are at it. At house ② You can hear about the Carabon needed to enter the underwater area.

▲Veils and drops are large Appears in large numbers. It can be ignore

(Sea Breeze Forest)





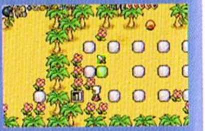
If you can do it, I'll give you this drop of rain.

▲ Shoot bullets from underwater You can't defeat the enemies that come at you. Be Be careful not to run out! There are some, but......。

▲ Mr. Sanpei is fishi I'm having trouble because I lost the

The game center is here!!

If you push the green block in the lower right of the map, you can enter the game center, a hidden A staircase will appear. If you score 40 points or more, you will receive a big medicine.



▲The hidden item is in the lower-r corner of the map on the left ロだぞ。

sand

Where is the medicine to help Shell!?

sea Yes power

To enter the sea, you need Shell's power

required Forest

is required. In Shizuku Forest, hearts

Once you obtain it, go to Takai Taka

No

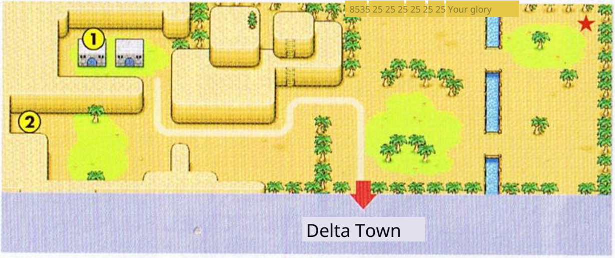
Mountain House 1.

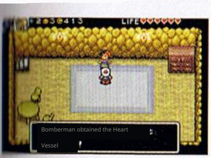
Then you will find that Shell is injured and

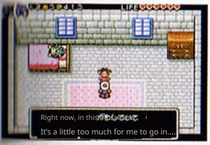
cannot move.

Forest mountain

(Shizuku Forest / Takai Takai Mountain)




Bomberman obtained the Heart Vessel


Right now, in this...
It's a little too much for me to go in....

medicine light Cave

▲The medicine is in the Cave o

It seems like that, but......

◀ In Shizuku Forest,
Entrance
at the hidden entrance in the upper right
go right
acquisition
to obtain the heart.

light Cave

▲The Cave of Light is, Sha-

Equip

Equip Kun and go to ②.

mountain above

Twin Dragons on the Mountain

mountain summit

A lone Carabon, Twin Dragon, is at the top of Mount Takaitakai. I want to somehow help it, but it is still impossible now. Let's help it later.

▲How can I get over there?

light

Get the medicine in the Cave of Light!!

power

With Sharkun's power

boots entrance found

If you find the cave entrance,

inside

go right in at once. Since

no enemies appear,

push the blocks and head deeper

inside. In the Cave of Light,

behind medicine

you can get the medicine at

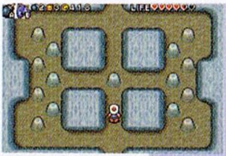
the very back. Shell's

Back

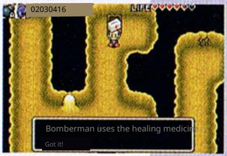
Let's go back to the station!

Cave

▶ Push the blocks
Cave. Obstructions
and move them out of the way.



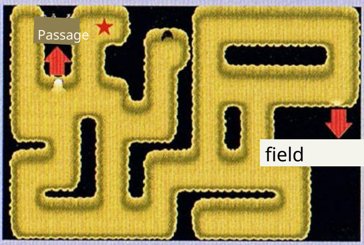
the place marked with ★ ▶
At the place, Shell
There is a healing medicine.



Bomberman uses the healing medicine
Got it!

Hikari Cave

(Light Cave)



Dark Cave

The Dark Cave is...!!

Hikari Cave corridor

Enter the corridor from the Cave of Light

what

and you will be unable to see anything

cave

Go to the Dark Cave

behind

you can. There seems to be

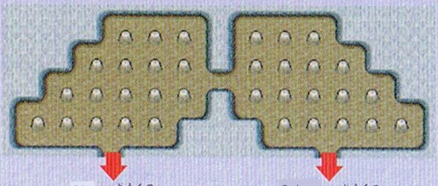
something deeper inside,

but the path is not visible••• · · · 。

▲You still cannot proceed here either. Let's give up.

Tsuu

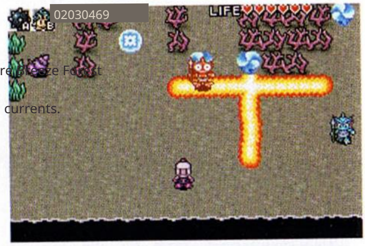
(corridor)



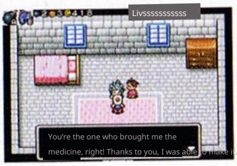
ally Insect

Recruit Shell and go underwater!

Once you help Shell with medicine and make it your ally, finally Embark on a great underwater adventure! Take the stairs at the lower left of the Shore Breeze Forest Let's enter the sea. Moving around underwater is difficult because of whirlpools and currents. To brace yourself for a long battle, make sure to bring medicine as well.



▲ In the sea, bombs other than Aqua Bombs You can't use it. Equip it properly.



You're the one who brought me the medicine, right! Thanks to you, I was able to make i

Preparation

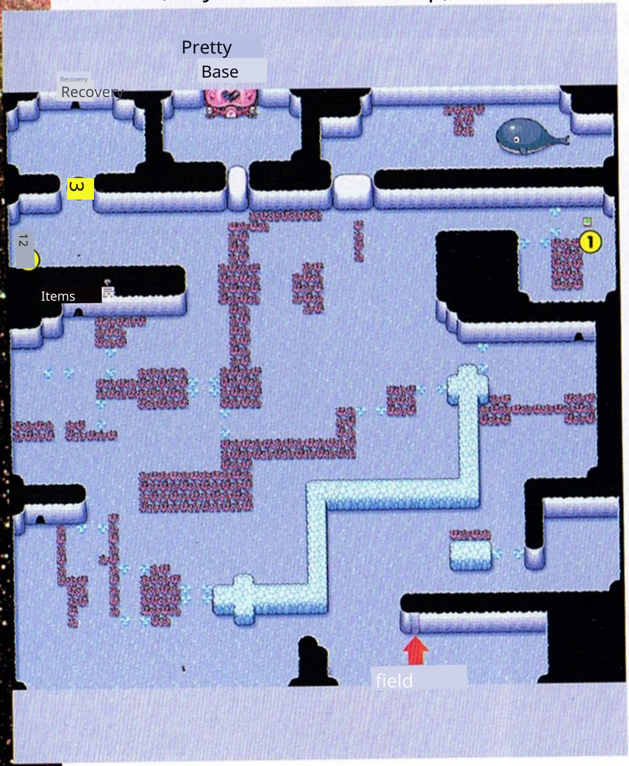
Are you ready?

◀ To enter the sea, recruit the Shell as an ally and equip it. Once you are underwater, you can remove it if you want.

First, head toward the whale!!

There is an enemy base in the sea, but first the upper-right qu Let's head for the whale. For movement, first go all the way to the far left once, and from there, using the current will make it easier to get there.

(very difficult ocean map)



2030503
LIFE

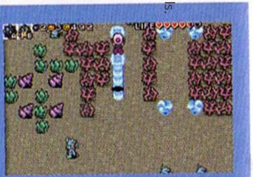
Pay close attention to the direction of rotation. ▼ There are also shops, etc.

See Let's move forward.

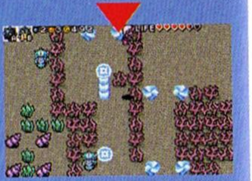
▼ Hidden items

Watch for cracks in the walls.

Let's use the water current!!



▲ For movement in the sea, rely on the cu Once you get on, you can move in any direc You can jump.



▲ The key is that you can change direction after getting on it. Use this to jump over the whirlpool!

power

Get the Twin Dragon with the whale's power!!

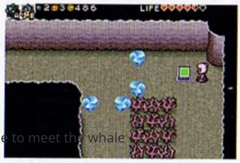
Water flow Well done

Use the water current skillfully

Get past the whirlpool and, at point ① if you press the switch at the location, the wall will disappear and you will be able to meet the whale

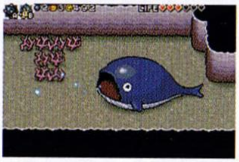
You will be able to meet it. Let's meet the whale right away.

As it turns out, you'll be swallowed by a whale and blown away to Takaitakai Mountain.

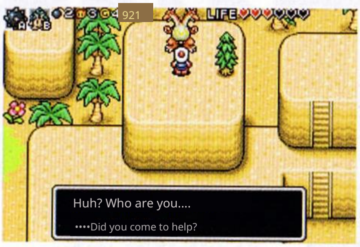


▼Switch 1

The wall disappears. And, in front of the whale



▲A terrible thing has happened. That's terrible. Swallowed by it and meet a whale


Huh? Who are you....
••••Did you come to help?

▲You are sent to the front of Twin Dragon.

Once it joins you, knock down the tree and return to the sea.

Underwater

Sea

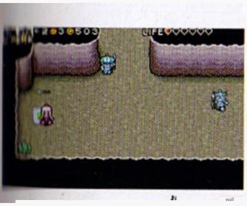
Go back inside and hurry to Pretty Base!!

Equipped power stage Ability

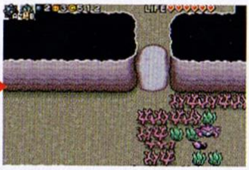
While equipped, it has the ability to increase firepower by one level.

Once you've recruited Twin Dragon, restock items such as medicine and get Maringon!!

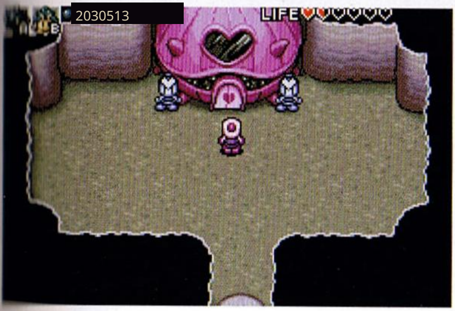
Head back underwater once more. Next, head for the enemy base where Pretty Bomber is waiting. Again, use the current skillfully and press switch ②. Just like with the whale, this will make the wall disappear, allowing you to reach the base. Before that, though, don't forget to recruit Maringon, introduced on the right!



When you press switch ②, the wall It disappears. Watch out for the formidable enemy, Fishi man.



▲Now you'll be able to go to the base. Recruit Maringon before charging in.

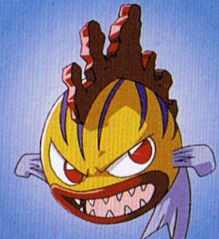


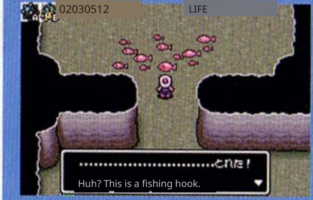
▼Enemy base, Pretty Base. Inside is It's pretty big. Let's prepare medicine.

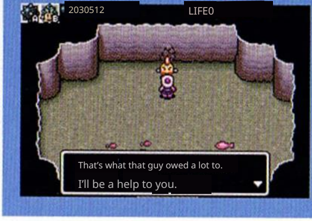
front Location

If you examine the fish at location ③, directly above switch ②, the hook will get caught in its throat.

There is a fish with a hook lodged in its throat. If you help it, Maringon will join you as thanks. In addition, Maringon's place has deeper inside will restore your health Even the fairies. Must Let's get healed if needed.




Huh? This is a fishing hook.

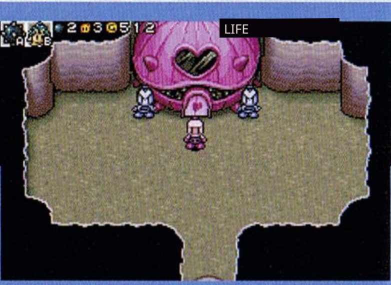

That's what that guy owed a lot to.
I'll be a help to you.

▼Investigate the school of fish ..? Baguette. A certain person When you return it....

▼With this, Maringon It joins the party. Line Bomb can be used!

[Seaside ZONE Base

Pretty Base



The second boss, Pretty, is waiting at Pretty Base. Will there be any trace of Max left here, too? Anyway, let's move on!!

At long last, the traps are becoming more serious, and the rooms Pretty Base, where their numbers also increase. The enemies are also powerful. And this is exactly where the real battle begins. Up to this point, If you play properly, your health should be 6. He won't go down that easily, but if his remaining health drops below 2, recover immediately and move on carefully. careful as you advance. Don't forget to save often!!

Enemies that appear

▼Sparky. Near

Electroshock Attack

It is troublesome to get

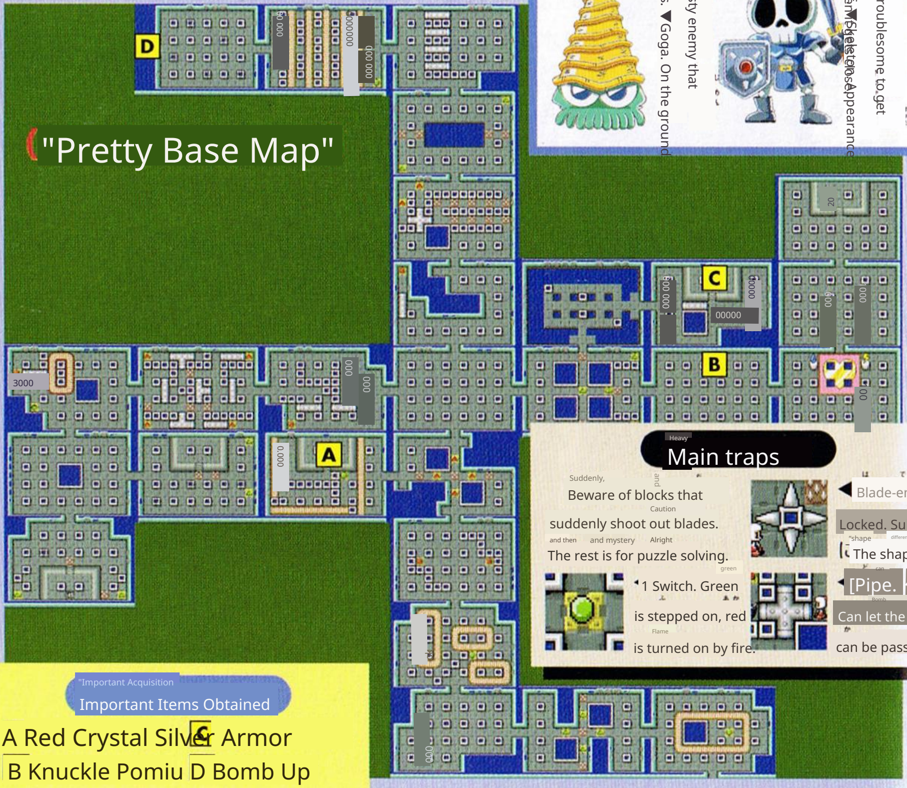
Attacks with electrical discharge when ▼Skeleton... Appearance

▼Burster. Body

A nasty enemy that

It spews flames from its body. hides. ▼Goga. On the ground

"Pretty Base Map"



Main traps

Beware of blocks that suddenly shoot out blades. The rest is for puzzle solving.

◀1 Switch. Green is stepped on, red is turned on by fire.

◀ Blade-emitting

Locked. Subtle

The shape is diff

◀[Pipe. Kick

Can let the bomb p

can be passed thro

Important Items Obtained

A Red Crystal Silver Armor

B Knuckle Pomiu

C

D Bomb Up

Honba

From here on, it's the real deal! Get fired up!!

and mystery many especially

Pretty Base also has many puzzles. In particular, the kicked

Flame tsuuka can Use and mystery many

There are many puzzles that use pipes that only bombs and flames can pass through,

power Location

There are also places you cannot proceed without firepower 4. Fire

up at Magnet Ba- se

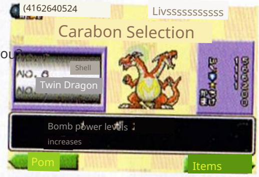
You haven't picked up the pu, have you

5、 Turn back and get it

How to obtain

Let's put it in. （入手法は

(page 36).


(4162640524

Livssssssssss

Carabon Selection

Shell

Twin Dragon

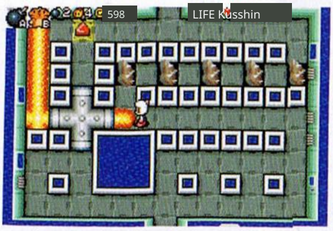
Bomb power levels

increases

Equip it to 4. And then,

Twin Dragon ▼Basic

attack power is 3



Flame

Hit the switch with flames over the pipe

and mystery many

There are lots of puzzles where you have to put things in!

While operating the switch, proceed to 7!!

first objective inside the base

The first objective is to find the map inside the base, "Red Cl...

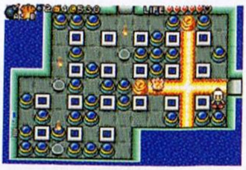
Proceed

"Crystal." Since it's at ⑦, let's push onward until then.

The conveyor belts in some rooms are switches

Rotation direction speed change

Pressing it lets you change the rotation direction and speed.



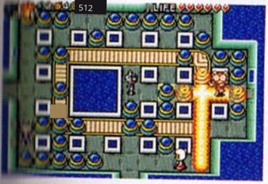
Invincible.

▼③. Burster when it is

being used, the flames

Invincible

inside are expelled

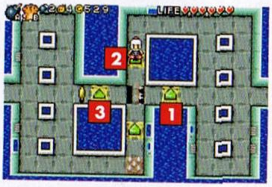


soldier Opponent

▲1. The opponent is a low-level soldier.

hurry

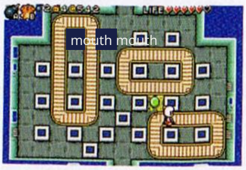
Defeat them quickly and move on.



number order

▲②. Press the switches in numerical order

and you can proceed safely.



▼④. An empty roo

It is meaningless to

operate the switch in

the room. So go to the next room.

Nao

To the operation section

POINT

The switch for 5 is...

first appearance

first introduced

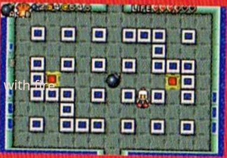
red switch

Flame

Chi. When you hit it with fire

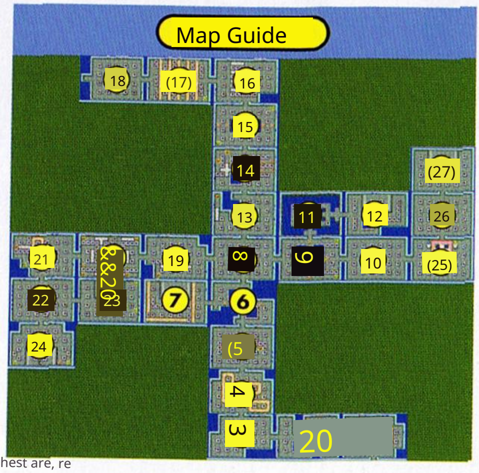
it becomes on

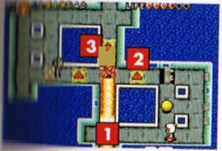
!



▼2 switches

Hit O with fire.



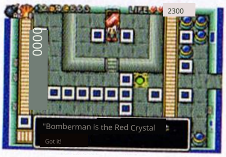


round plate Flame

▲①. Hit the flames in order

enemy Caution

That's OK. Watch out for enemies!



"Bomberman is the Red Crystal

Got it!

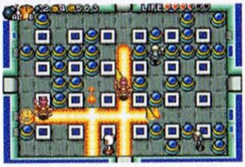
treasure chest Contents

▲⑦. The contents of the treasure chest are, re

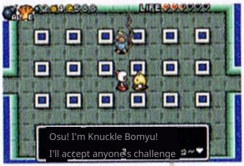
Red Crystal.

Let's make Knuckle Pomyu an ally!!

When you return from ⑦ to ⑥, The next target is Knuckle Recruit Pomyu as an ally. ⑧ is a durable s Kelton and Goga, who immediately hide and are hard to fight, Appears. Fight while creating an escape route.

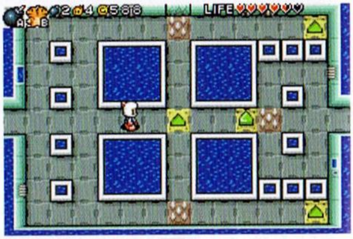


▲⑧. Goga is still fine but it has high durability, and the skeleton that hides its appearance is troublesome.

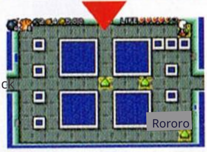


Osu! I'm Knuckle Bomyu!
I'll accept anyone's challenge

▲ 10. From a mysterious old man, Nack Got a Knuckle Bomyu! This You can use Bomb Kick with it.



▲⑨. Let's press the switches in order.



◀Center, bottom, top, mi

Press right on the step. 10

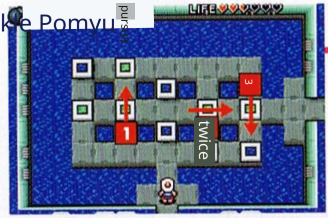
Recruit Pomyu with

Let's make it.

Silver Armor increases defense!!

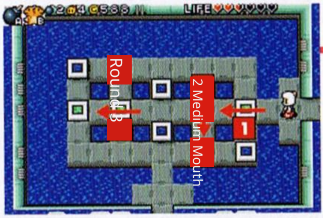
Seems to be befriending Knuckle Pomyu

and finally you will be able to use Bomb Kick. This will let you reach the depths of 13 and 19 you will be able to advance, but first Break the wall above ⑨, go to ①, Go and get the "Silver Armor" at 12. If you equip the Silver Armor, even if you self-destruct, you won't d- The damage becomes 1.5 (one and a half hearts) and future battles become easier.



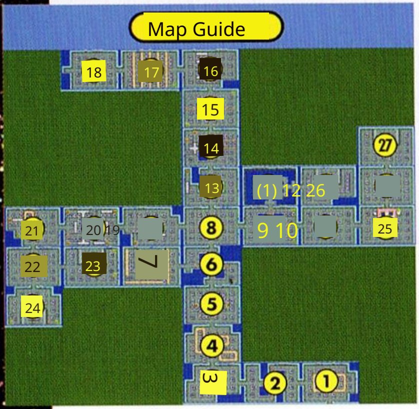
proceed

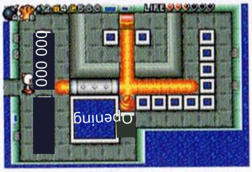
◀①. A puzzle where you push blocks to create a path It is in this state. For the outgoing path, press it like a nun as long as you do. Easy, right?



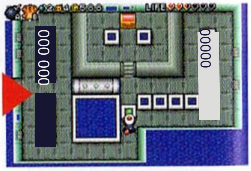
Return

◀We'll also briefly introduce how to press the retur of puzzle will appear often later on, so when it comes to sol Let's get used to it.





▲1. This part is also a little difficult First, use Bomb Kick toward the pipe in front. Just as it passes through the pipe, press the B button to stop the bomb.

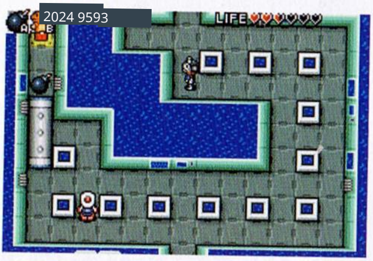


▲ Break the soft blocks well If you can break it, push the block up. This will get you the Silver Armor! Keep it up!

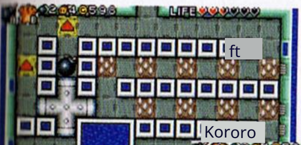
It's pretty hard to get a Bomb Up!!

The upper half of the base, which you cannot get through without Bomb Kick, from 13 to ⑩, actually does not affect clearing the game even if you never go there. Place. However, at 18, you can get the "Bomb Up" item, which increases the number of bombs you can place by one, so be sure to pick it up.

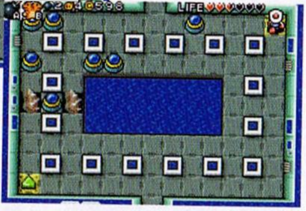
By the way, every room is just puzzle-solving with pipes. The conveyor belt in 17 is also quite difficult. Check the sheep column, and keep trying as many times as it takes until you succeed!



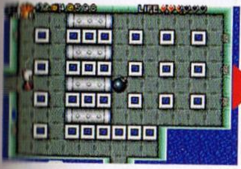
▲13. Kick a bomb into the left pipe from below, and the door opens when you turn on the switch in the back.

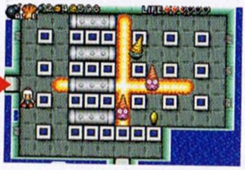


▼15. Annoying so ft blocks to clear Press the switches in the lower left and upper right.



▲14. First from below Kick the bomb, then Kick it from the right. This makes the spikes disappear.





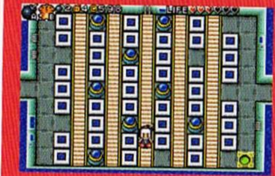
▲6. Enemies are beyond the pipe
It is a rare room where they are present. The door opens when all ener

▲Just keep kicking bombs
And eventually you will be able to wipe out all the enemies.

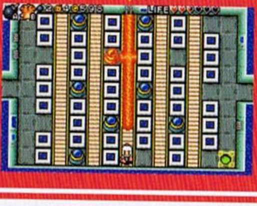
POINT

Belt conveyor of ①

A room where you place a bomb on the belt conveyor and break blocks to open a path. First, use the switch to reverse the belt's direction of rotation.



◀真ん中あたりのブロックは写真の高さに爆弾を置く。



◀これで壊せる。上下のブロックはふつうに壊そう。

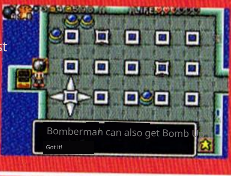
POINT

10. Carefully walk while avoiding the blades!!

It looks like a straight shot to the treasure chest containing the Bomb Up, but this room has hard blocks with blades popping out. If you carelessly approach it, you'll take heavy damage, so

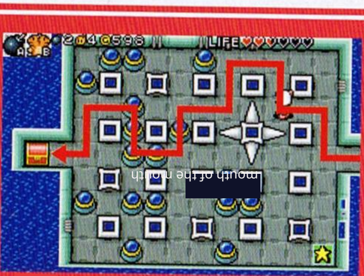
The route in the photo
Let's go to the treasure chest
up. Soft block
Don't break the block
but you can't proceed.

右



Bomberman can also get Bomb U
Got it!

◀ Get to the treasure chest
Get the upgrade!! If
you do, you'll finally get the coveted Bomb

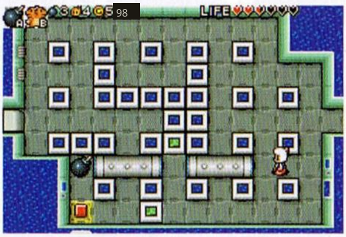


▲The safe route is as shown above. Soft block
When breaking blocks, be careful how you dodge the flames

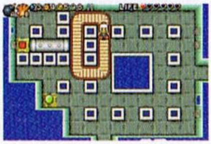
こうせい せんと infiltration

Combine Shi-pomyu and charge into the boss battle!!

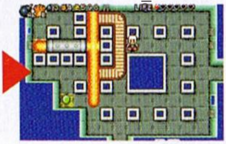
Once you obtain Bomb Up, next is the base
Take on the left half. To enter the boss room
Let's synthesize the necessary Seepomyu. However
From here on, as I wrote at the beginning, fire
You need strength. Equip the Twin Dragon.
If it still does not become 4, Magnet Ba-
You forgot to pick up the Fire Up in the S.
Let's go back to get it for now.



▲⑲ Push it in and turn the switch on. Move the block and kick the bomb, like in the photo, the bl



▲②. First, press the switch to make the belt conveyor run at low speed.



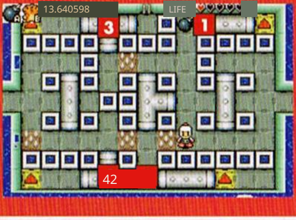
▲Place a bomb at the position shown in the photo on the left, and it will hit the switch perfectly

POINT

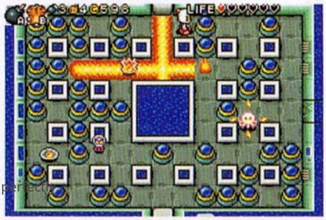
Room ② is…

Turn on the four switches in order.

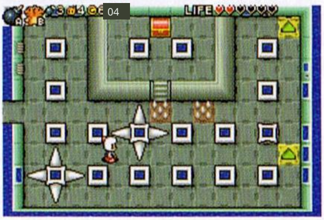
You can do it, but it is impossible without enough firepower. If your firepower is 4, kick the bombs in order into the locations marked by the numbers in the photo. It's OK as long as you turn them all on. Also, after kicking a bomb, don't forget to run to a safe place so you don't blow yourself up. Uni. Especially 3 and 4 require special attention.



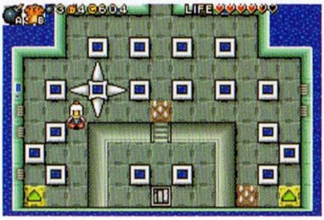
▼Kick the bomb with a quick tap and push it in.



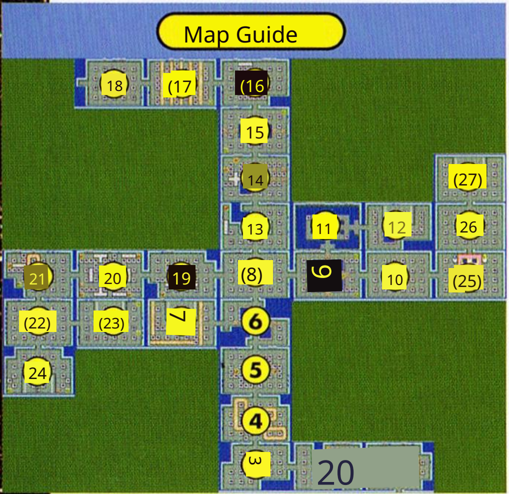
▼2. The door opens when all enemies are defeated. Be careful with the fire. Break the wall on the right ignite it



▼. Treasure chests are large medicine Bottom right, top right, and press the switches Press it. Because the blast is powerful, you can blow yourself up
Press Right
Down 23
Right treasur
and to
Note: Large

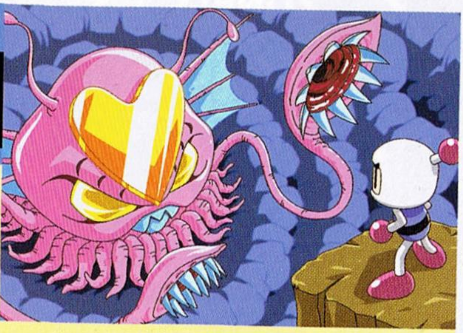


▼2. Under the stairs is the composite ma Scene. Left, then right, and press the switches. Watch out for the blades!
Bottom right



Pretty Base BOSS

Pretty Balloon

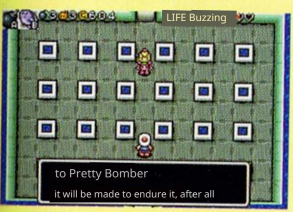


After combining Seepomyu, it returns to 10,

and when you open the door of 25 with Seepomyu's power, it finally

We have finally entered the second boss battle! One of the five

members, Pretty Bomber, is the next opponent.


LIFE Buzzing

to Pretty Bomber

it will be made to endure it, after all

▲The enemy is Pretty Bomber.

She is quite strong. Fight carefully!

Let's look at the pattern and fight carefully!!

Pretty Balloon takes damage

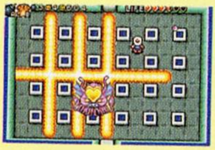
When hit, it changes form in three stages. Ta

The taco form is weak, so deal

damage and turn it into a jelly-like state. After a

while in the jelly-like state, a dent will appear.

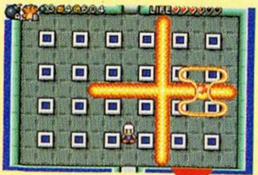
Fire at that dent!!



▲In octopus state. Deal damage to make it transform.

Pretty Balloon

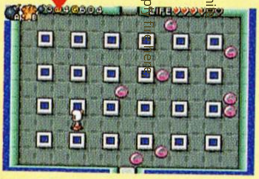
It will probably turn into a long battle. A transformed form powered by ?'s power. Its durability is ▼Pretty Bomber becomes Shipo



If left alone, it will dent

▼In a jelly-like state, for a whi

If you keep hitting it, it takes damage. But. If you apply fire here



Let's wait for it to return. So, once again into an octopus When hit, it splits. Invincible ▲Deal damage and

With the Medal of Justice in hand, on to Ice Zone!!

If you manage to defeat Pretty safely, Max's image appears once again

An elephant appears. "When you receive the 'Medallion of Justice,' now

Let's head for the Ice Zone! By the way, the fishing rod you got by rescuing the fish underwater,

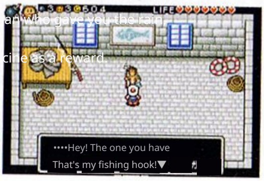
if you return it to the fisherman who gave you the rain

he will give you a small medicine as a reward

spring.

Give it back to him

like this.



····Hey! The one you have

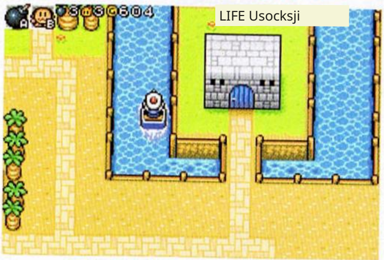
That's my fishing hook!▼

▼You don't need to return it; no prob

There is no problem, so the surfa

If defeat X

If's defeat, pass.



▲You can go to the Ice Zone by small boat from Delta Town. Now then, on to the next adventure!!

ZONE-3

氷原 ZONE

hail

The next place for adventure is, your body could freeze in the icy plains zone. Here, Max's secret is......!!

In any case, it's huge!! Don't get lost!!

Quirky enemies appear,

and the map is huge too. What's more, moving

There are many hard-to-traverse places in the Ice Zone

Zone. You will struggle quite a bit.

Without a doubt, this is a tough zone. In

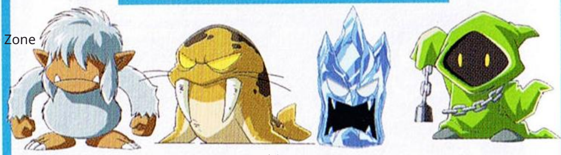
the field puzzles are relatively

and are relatively easy, so it takes time

But make sure you keep moving forward.

Use that to clear it.

Enemies appearing on the field

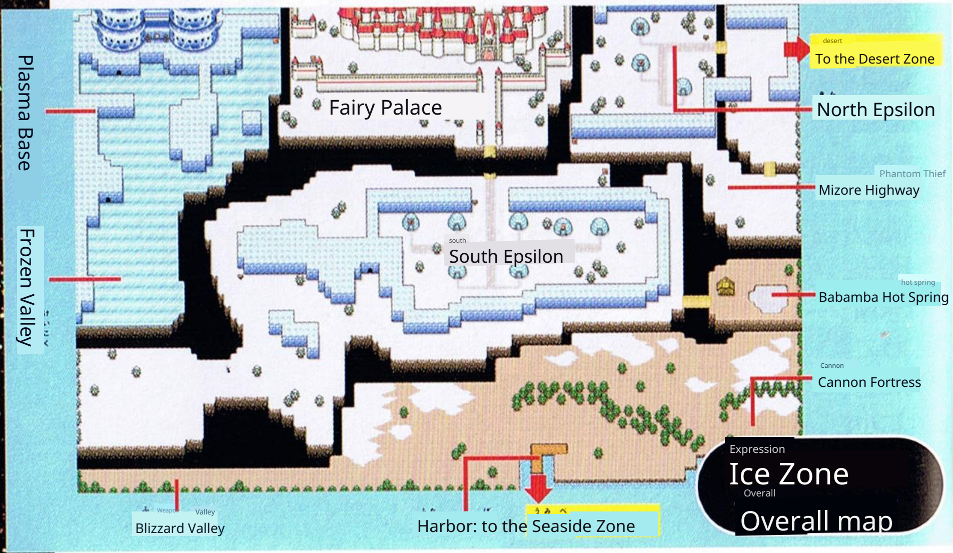


▲Snowman. Throws snowballs at you.

▲Toddler. Bomb Throw its projectiles back. A formidable enemy that comes at you.

▲Ice Tower Hide underground and avoid the flames by jumping.

▲Pygmy.


Plasma Base
Frozen Valley
Fairy Palace
To the Desert Zone
North Epsilon
Mizore Highway
South Epsilon
Babamba Hot Spring
Cannon Fortress
Blizzard Valley
Harbor: to the Seaside Zone
Ice Zone
Overall map

Rescue

Rescue Strong in the minigame!!

When you enter the Ice Zone by boat from the Seaside Zone, you'll find yourself in a place with nothing there.

enemy

First, explore the area around you and defeat enemies and break blocks

to earn items right of the starting point

and break blocks to collect items. To the right of the starting point, ①

Location st suddenly rescue

When you go to that location, a minigame suddenly begins to rescue Strong

beginning

The game begins. Use a bomb to light the cannon and the three fighters

toin Ta

If you defeat the enemies, that's OK.

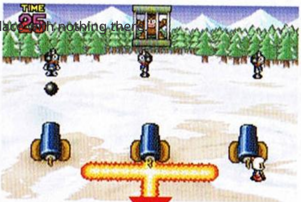
Just use fire carelessly.

If you attach it,

Tao

It can be defeated eventually

Probably.

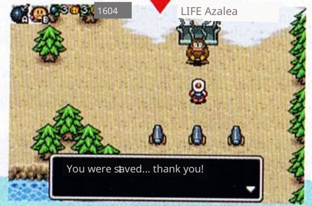


Fire a cannon with flames! Mini-game. The bomb's ▼To rescue Strong

rescue Bomb Cannon Fire

▼Let's press the block. There are lots.

Blue bloc- There are also hidden entrances.



You were saved... thank you!

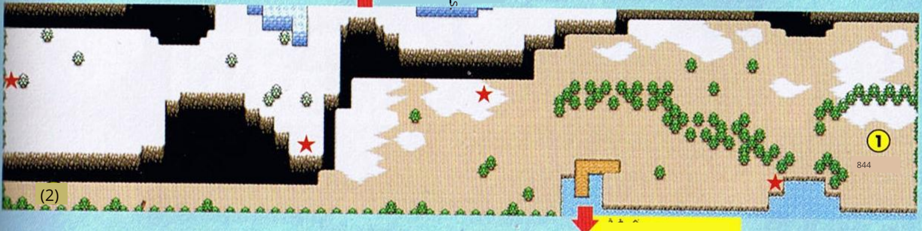
▼Mini-game cle

Once you clear it, Strog will join your party.

ship Cannon Blizzard Valley

(Dock/Canon Fortress/Blizzard Valley)

south



It is. re arrive

Let's trigger an avalanche and make a path!!

n allies

If you recruit Strong, the useful

na

trick Bomb Throw becomes available. Like Kick

as well Equip Use Glad

it's nice that you can use it without equipping it. It'

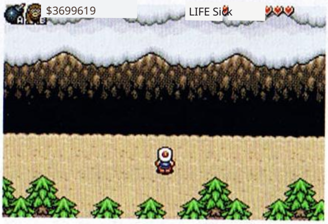
left Location

Go to the leftmost spot on the map, position ②. Three enemy

soldiers are making suspicious movements on the opposite shore

na Use Tao

Since they are there, if you use bomb throwing to defeat them......



▼If you defeat all

soldier enemy soldier defeat

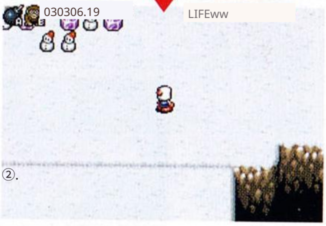
An earthquake suddenly occurs

A sud [illegible] avalanche

is sud

Arising naturally

きん……。



▼Amazingly, you can cross to the opposite shore

cross to the opposite shore

It has become possible! Let's go to South Ip

shiron!

na convenient

▲ Bomb throwing is a useful technique.

Location the opposite bank enemy

▲ Enemy on the opposite bank at location ②.

Middle love Use

Practice the trick for using it against the minor enemies along the way

practice

ck well.

are roaming around, so use bomb

Tao

throws to take them out!

Busy

South Epsilon is incredibly busy!!

As you can see on the map, South Epsilon is a town surrounded by fortresses. Go around the fortress from the left, and to the front town

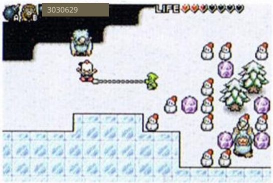
Let's go inside. Market

If you enter the house on the right,

Take "Komugiko" to North Ipsi

and ask you to deliver it to Ron

It can be done. You'll get a reward too

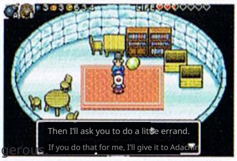


So let's head to North and South Epsilon right away. Around here, enemies are strong

Let's head to Epsilon.

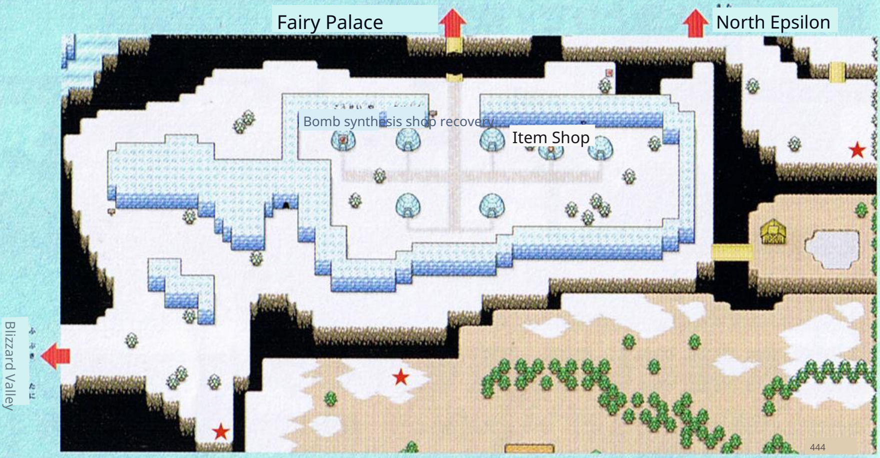
It's dangerous! Run away when things get dangerous.

There are many shops too, ▼This is the town Let's check it.


Then I'll ask you to do a little errand.
If you do that for me, I'll give it to Adachin.

It becomes..... Delivering it ▼For some reason, Komugi

(South Epsilon / Babanba Hot Springs)



Wake Beast Pomyu up at the hot spring!!

Although the order will be reversed, the right page

After obtaining the "Bread" introduced in Ji,

Tama to the lady in South Epsilon

After getting Go, head to Babanba Hot Spring

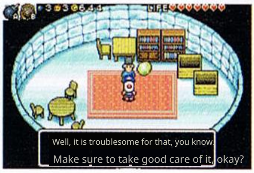
Let's go. Ta

From Mago, Beast

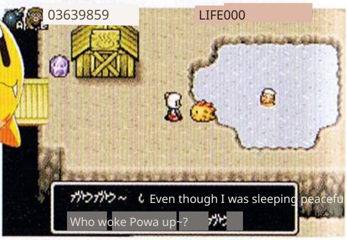
Pomyu awakens

and becomes an

ally.


Well, it is troublesome for that, you know.
Make sure to take good care of it, okay?

▼Thanks for the Komugi-ko zo. Let's go to the hot spring. It will give you an egg.



ｶﾞｳｶﾞｳ～ Even though I was sleeping peacefully...
Who woke Powa up~? ｶﾞｳ

■ If you put an egg in the hot spring, Beast Pomyu appears. After obtaining Pan, don't forget to clear this even t.

Delivering flour to North Epsilon!!

In North Epsilon, to the right of South Epsilon

You can get there by using the moving platform above.

You can. If you hit the switch with fire, the floor stops there, so stop it in a good spot and cross the gap.

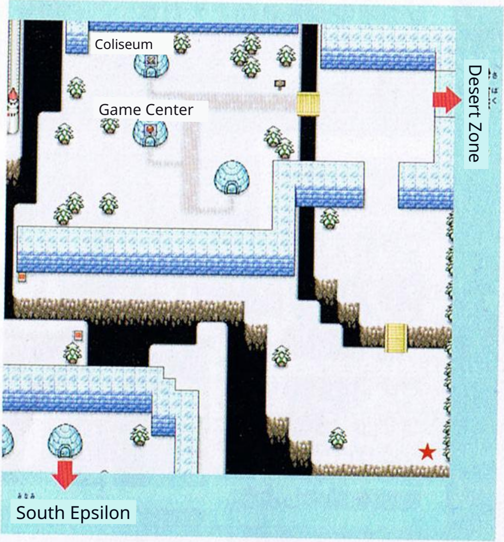
On the road. The "Revived Snowman" introduced below

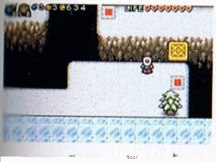
If you get through the area, you can enter the town. Now then,

Give the flour to the lady in the house at the lower right of town

Hand it over and get the "bread." Then go back to South Ipsilon and get the egg!

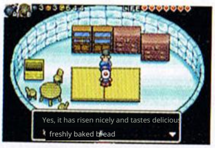
(North Epsilon / Sleet Road)





▲The floor stops at a good position

Blast it over and over until it does!



Yes, it has risen nicely and tastes delicious
freshly baked bread

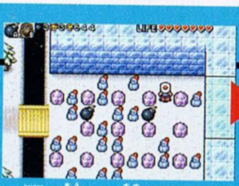
▲Give the flour to the lady

Give it to obtain bread.

Revival Snow

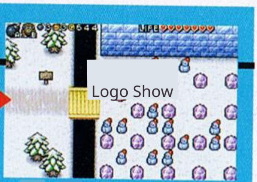
The revived snowman...

The entrance to North Epsilon Town can be blown up and is blocked by snowmen that quickly revive. If you carelessly proceed through the snowmen, you will be surrounded by revived snowmen and unable to move ...ends up happening. In the worst case, use Pomyu's power to Let's escape. Refer to the photo for the best way to break it.



▲Once you reach the front of the bridge throw a bomb, then the bomb

Place them, and arrange them like in the photo.



▲Once the path opens, dash through at once

run through it.

On the way back, let's use Pomyu's

Yu's warp is safe.

Once you're ready, storm the Fairy Palace!!

Obtain the bread, then left

Get the Beast Pomyu

introduced on the page

Then, the queen of this planet

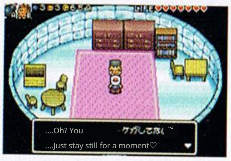
Fairy Pare, where (someone) lives

Charge in! Beast

If you equip Pomyu,

Jump over the collapsed bridge,

and you can enter the castle!!

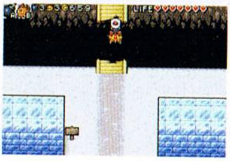


....Oh? You ケガしてるい
....Just stay still for a moment♡

▼So you do not

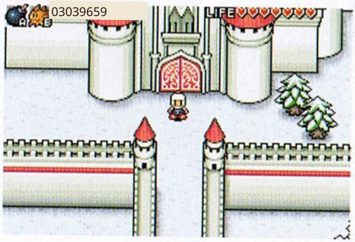
run out. Do not

forget to restock medicine and recover your health,



◀Beast Pomi

With Yu's power, the bridge



▲The Fairy Palace where the queen of this planet lives. You can hear interesting information about Max, but the inside of the castle is frozen with ice.....

Ice

Save the frozen Fairy Palace!!

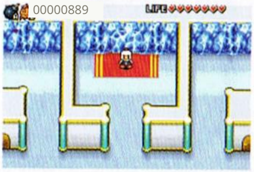
When you enter the castle interior of the Fairy Palace, the all-important king

You can see that the woman's room is frozen over and cannot be entered. Oth

After listening to what the person said, let's head for the source of evil, the Plasma Base.

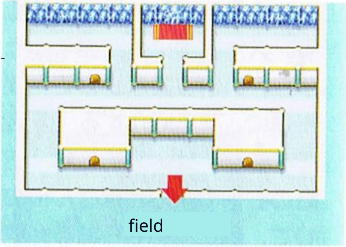
Plasma Base, too.

Use the moving floor to get around.



▲Head for the enemy base!! The ice blocks you from going inside. As for the queen's room.

(Fairy Palace)



stamina

Recovery

intrude

Once you recover your health, storm the Plasma Base!!

Cross the moving floor

Enter the Chilly Gorge

If you do that, plasma

Before entering the base,

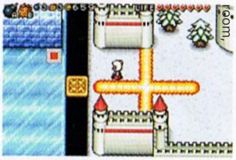
Let's explore the surroundings.

Hidden items

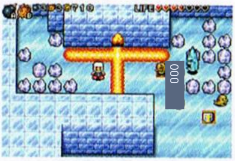
shops and health-recovery spirits

It requires precision. There is

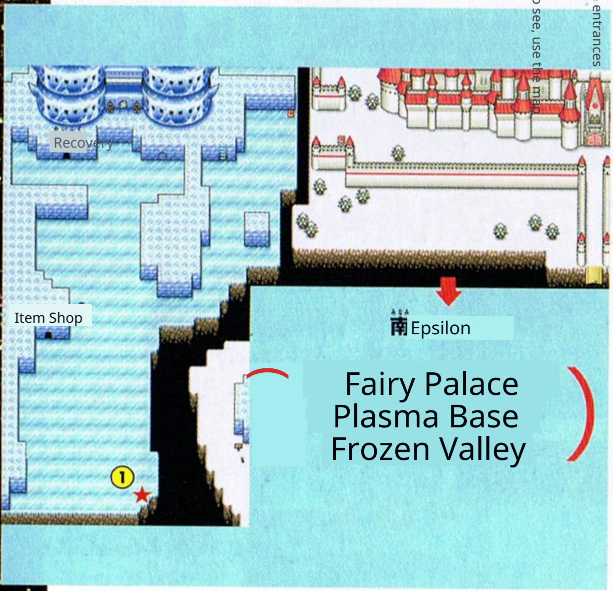
also a super important item!!



▲Stop the moving floor Very strict. The timing is



▲There are many hidden entrances Look at the position there. Because it is hard to see, use the map



Fairy Palace
Plasma Base
Frozen Valley

Warning

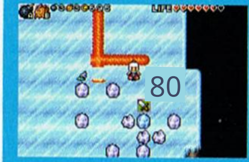
In Frosty Valley

extremely important

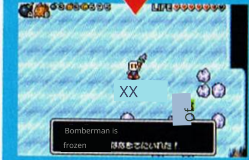
There is a super important item!!

The super important item in Kachikochi Valley is the "Frozen Flower" located at spot ①. Let's blow up the surrounding soft blocks again and again to search for it. When you find it, Pteradon will join

It will be in between!!

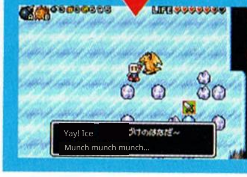


▲① Surrounding blo Let's break the block!!:



Bomberman is frozen

▲When you pick it up……. You discover a flo



Yay! Ice
Munch munch munch...

▲It becomes an ally! Pteradon

Plasma Base

Plasma Base, where the third boss, Plasma Bomber, awaits.

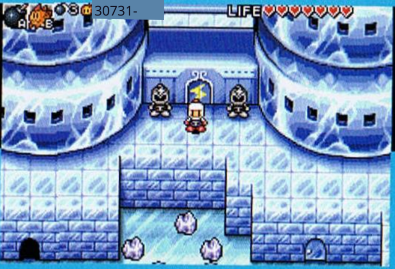
If you clear this part, from the princess you can get Ma

princess

information

fight

You should be able to hear Kus's information. Let’s fight with everything we’ve got!!



As for Plasma Base,

appearance

so you can tell just by looking at it

it is made up of two towers

a floating base. And moreover, three

stage

Staircase

It is a multi-story structure, and you will have to use stairs to

up and down

move

move vertically.

Now

From now on,

Abnormality

Self

more than ever, you may

lost

find yourself unsure of where you are.

Caution

required

Be careful not to let that happen.

easier

However, there are fewer enemies,

walkthrough

so the strategy itself

is relatively

easy. Still,

the puzzles and

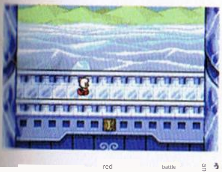
fulfilling

riddles are well provided for.

There it is. It’s a base where you compete with your brain!

base

It is a base where you compete with your brain!



▲ The red lines on the map are the passageways between towers

red

battle

and

movement corridor

actually

passageways for moving between them. In reality

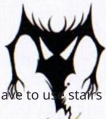
3.4

surface

The screen will look like the one above.

Enemies that appear

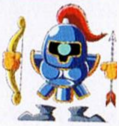
Appears



▼Shadow.

floating airship

It can move by floating

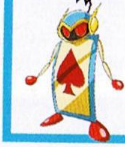


▼Bowgun

Knights. Arrows. Spears.

Attack

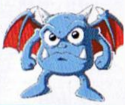
attacks with it. A formidable enemy to use.



▼Pellan.

bokutan ho ko

It carries the enemy bomb away.



▼Gargoyle

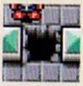
Main traps

Heavy

life

Life-threatening traps are few.

easier



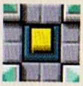
◀ Step on twice

hole

and a hole opens,

Cotton

a floor you can't cross.

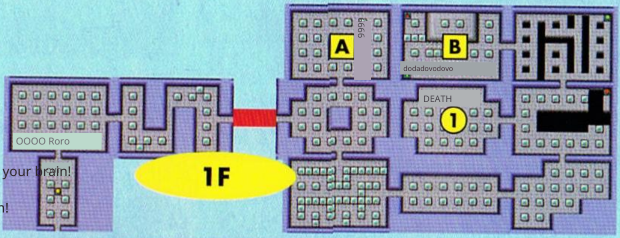


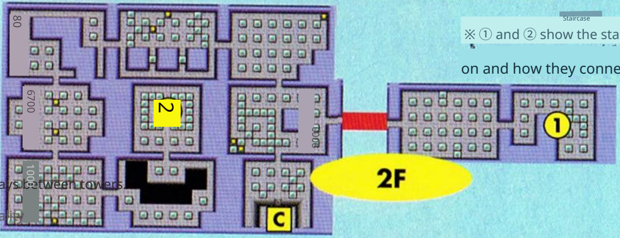
◀ Press and hold

while

only while it is

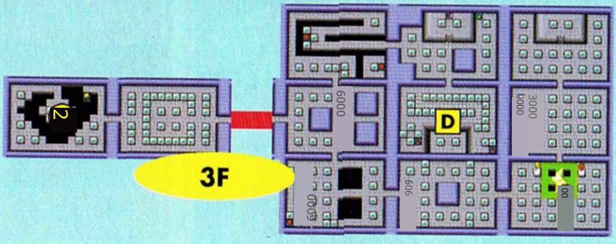
on.





Staircase

※① and ② show the stair position and how they connect.



Important Acquisition Items

Important Acquisition

A Draco

B Green Crystal

C Fire Up

D Gold Shoes

mystery [redacted]

Focused on puzzle-solving! There are few enemies!!

and mystery center

A plasma base centered on puzzle-solving. First, to ⑤

may Proceed Darkness

Move forward toward the Irudraco. Draco has the ability to brighten dark

Location Red Ability also

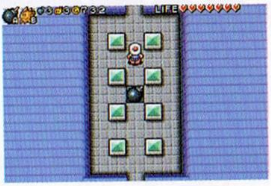
places. Plaz

not in various key locations Darkness and

Since the key areas inside the Mabase are dark rooms,

Saki Proceed

you cannot proceed unless you equip Draco!

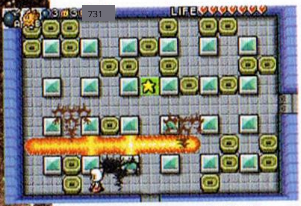


Previous shot to ②

▼①. Bomb the switch Place a bomb, and when it explodes to explode

detonation

Go through the door ahead.

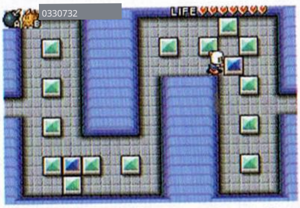


appears

▲2. Shadow appears. Bomb

na Easy win

If you use the bomb throw, it's a piece of cake.

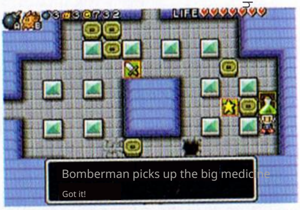


blue

▲3. Push the blue block to clear the path.

Open extremely easy

Just open it; this is an super easy room.



Bomberman picks up the big medicine

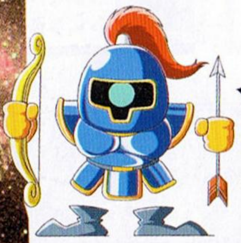
Got it!

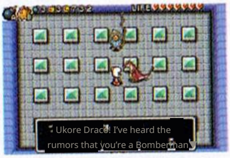
required

▲4. If you don't need it, for now leave this medicine

save

and keep it in reserve for now without taking it.





Ukore Draco! I've heard the rumors that you're a Bomberman

▲⑤. Already, this base's

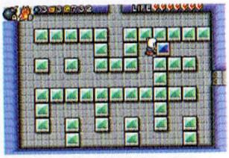
Carabon, Draco, is ha

Yes Darkness Location Red

Enter. Make dark places bright

power

It has the power to make things grow.



▲⑥. Without Draco,

blue

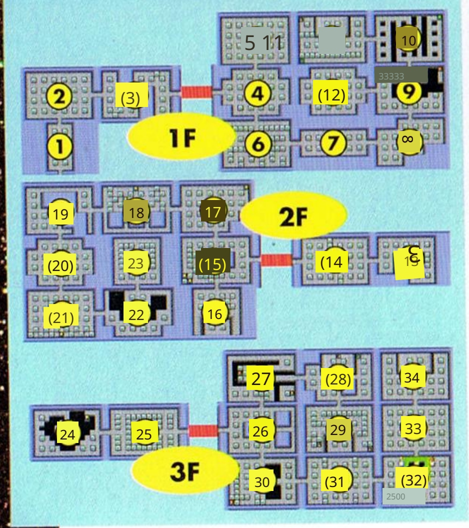
Dark room. Blue block

move door Open

If you move it, the door will open

and you can proceed to the next room.

Map Guide



POINT

fight How to

How to fight ⑦!!

A nasty room

with three Bomb

Knights in a narrow

corridor. Knights

flower

The arrows

fired by

Bomb

Even without using

Seadran's shield, you

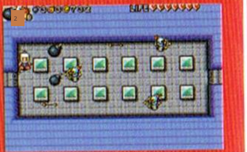
can block them by placing bombs. Right in front of you,

Fire

place a bomb, and

like a barricade

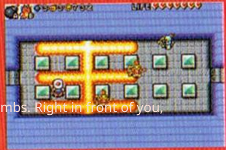
use it that way!



straight line

▲ Place bombs in a straight line

to guard against the arrows!



Attack

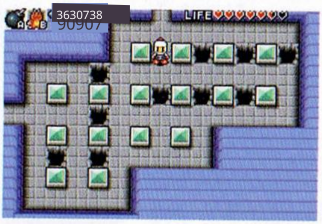
▲ It can also attack, truly

A win-win feeling, right.

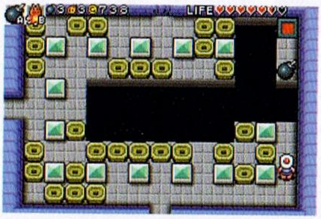
straight ahead

Take the crystal and head straight for 2F!!

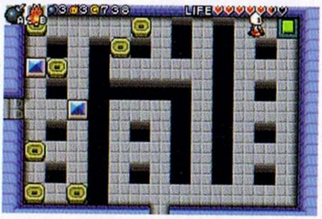
The next objective is the Green Crystal at 11. Map
It can now be seen, and in this base where it is easy to get lost,
is a useful item. As always, there are few enemies, so
So let’s proceed with confidence. However, the pesky so
There are many thick blocks, so it is hard to get through.
It is very hard. Maybe it is ideal for raising Carabons?



There is nothing outside. There are many floor gaps, but beyond that ▼⑧. The hole is the floor 8



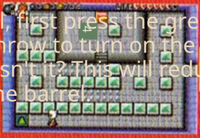
▼⑨. Hit it and it opens. Use fire on the switch at the upper right The door to proceed to ⑩ is,



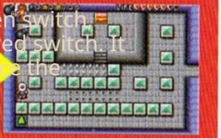
Head toward it. Press it, and quickly ▼⑩. The switch at the upper right has opened ⑪

POINT How to obtain the Crystal at 11

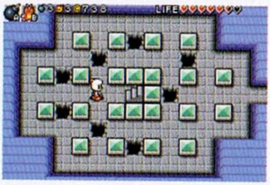
To get the crystal, first press the green switch, then use a bomb throw to turn on the red switch. It is a little too easy, isn't it? This will reduce the spikes... Let's get the barrel.



▲ First, press the switch at the lower left.



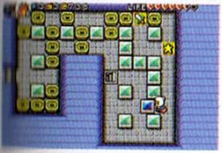
▲ Use a bomb throw to turn on the red sw itch. Chris



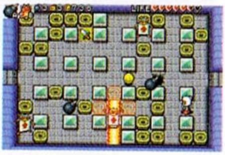
▲⑫。 This one too, except for the floor you fall through. There is none either. Use the stairs to go up to the 2 nd floor.

There are few enemies on 2F as well. Let’s take it easy!!

There is also a room on the second floor that cannot be seen without Draco.
Many. If you have another Carabon equipped
Then, you’d better switch the equipment back to Draco.
Safe. There are few enemies, so Twin Dragon...
You probably do not need to equip it.



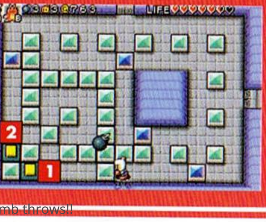
▲ 3. Move the blocks and open the door to move on.



▲ 10. Enemies appear again after a long time. Keep attacking hard with bomb throws!!

POINT 15 switches

The two yellow switches each open a specific door. Note that the wall below can be destroyed You can do it. Let’s get the Fire Up in the back.



▲The switch is the original The door in this room, ②, is ⑰ Let’s open the door.

Grab the Fire and go deeper!!

From 15, enter the hidden room at 16 and take the Fire up, then keep moving forward. Here

They are pressing it briefly

Only turns on,

With the yellow switch,

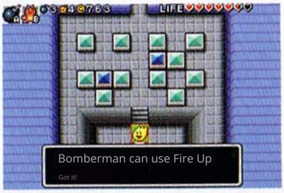
there will be more doors that open

too. After placing a bomb,

quickly open the doors

Whether to get through it, chang

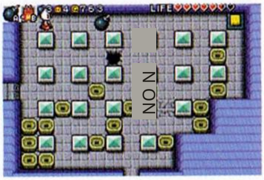
Key to the shortcut!

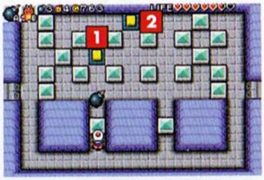

Bomberman can use Fire Up
Got it!

▲16. Move the blocks to clear the path

Make one, and obtain Fire Up!

This sets the standard firepower to 4!!





It's OK as long as you ⑰。
place the bomb. Break it,
and kick the bomb

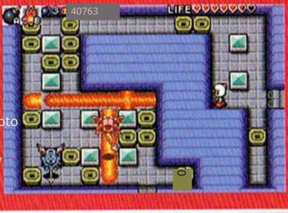
▲10. Move on ahead
Throw a bomb and place
the blockit. The switch is toward the country side.

POINT 19 is a breeze with bomb throwing!!

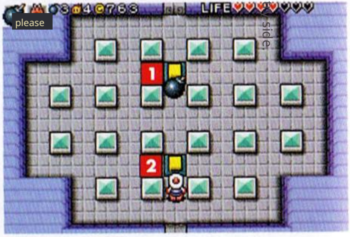
Size of obstacles

A room with a strange shape. Enemies bomb from the position in the photo

If you defeat it by throwing, you can fight safely.

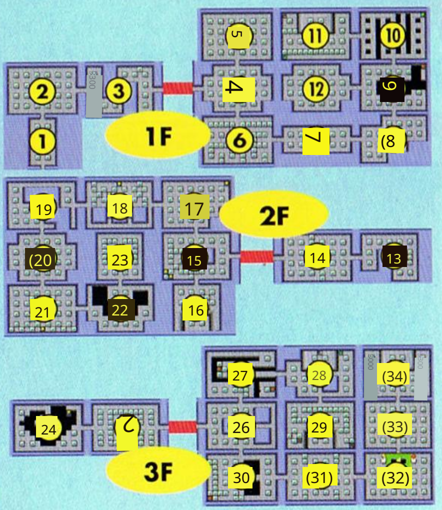


◀Keep throwing and defeat them.



▲②. Here too, only switches. The country's switch opens the door to 21.

Map Guide

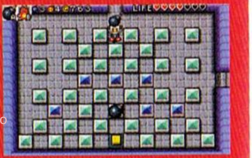


POINT ② is a speed race!!

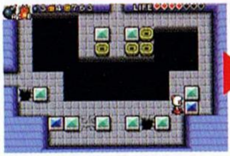
Move the block

Borrow it and make a path is the correct answer, but from the position in the photo

Throw two bombs is okay too.

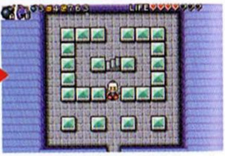


▲If you throw two bombs, Hurry to the door!



▲2. Obstructing blocks

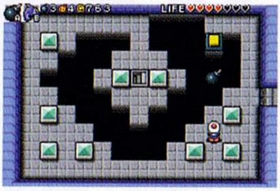
Break the blocks in the way and move the blue blocks, let's move them and proceed.



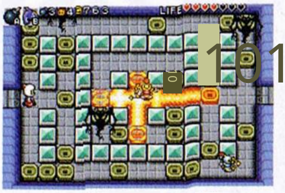
▲23. At first glance, it looks like there... them, but if you equip Sharkun, When equipped......

Synthesize Carabons and obtain the Shoes!!

In room ②3, with Sharkun equipped take the hidden stairs you can find Once you reach the 3rd floor, synthesize Carabons, and then just head straight to the boss battle! There are also many dark rooms So, switch your equipment back to Draco again keep it!



▲24. Throw a bomb at the switch Place it, and head to the next room.

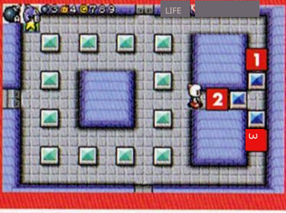


▲25. An enemy appears after a long while. With all your might Fight and blow off some stress!

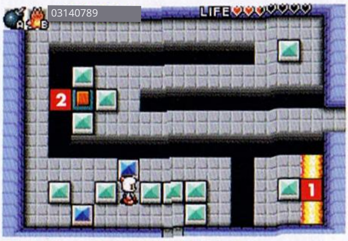
POINT

Which door opens with switch 2?

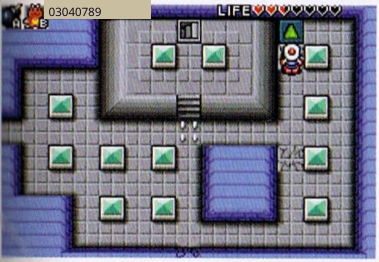
Three movable opens with blocks The door is different. So In the original room, 2 With 2, to 27; with 3, to 30 is the door to.



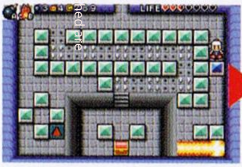
The blocks marked ▼ that can be pushed are only one at a time.



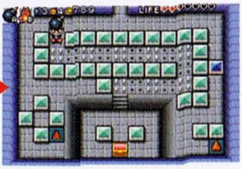
If you hit the switch at ▲②① with fire, 28, the door to 26 opens at ②.



▶Pomyu Dragon obtained. 8. Under the stairs is the synthesis machine



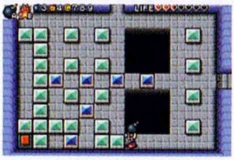
▲Enter through the hidden door at 29/28 You can enter. First, throw a bomb to ignite the switch on the right. Then......



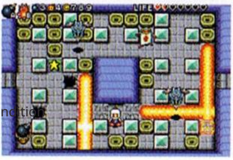
▲From this position, throw a bomb at the switch on the left. With this, you can get the Gold Shoes! Movement power up.

The boss battle is finally here! Let's get prepared!!

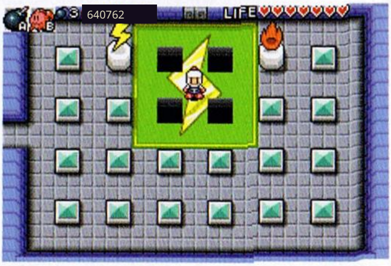
Pomyu Dragon Recruit it, and go- ld Shoes and obtain them, and then all that's left is to defeat the boss. The boss is a very tough opponent. So, check the medicine. Check. Make sure you are in top condition and fight!



◀Just throw 3 of them. Place 2 bombs from here.



▼3. The final Za Battle 31 Be careful of the collapsing floors. Battle against the c



■32. Equip Pomyudragon and head into the boss battle. Don’t forget to save, either.

"Plasma Base BOSS"

Plasma Rock

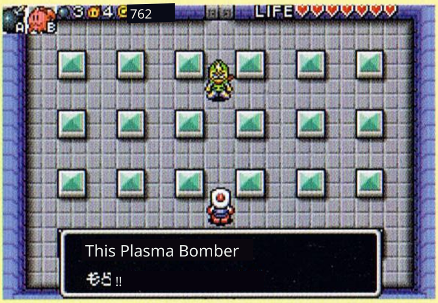
The Plasma Base boss is the vicious Bomber

One of the five leaders, Plasma Bomber. Sky

flies freely around and attacks from the sky with five wings,

the strongest enemy in the game.

Fight with all you've got!!

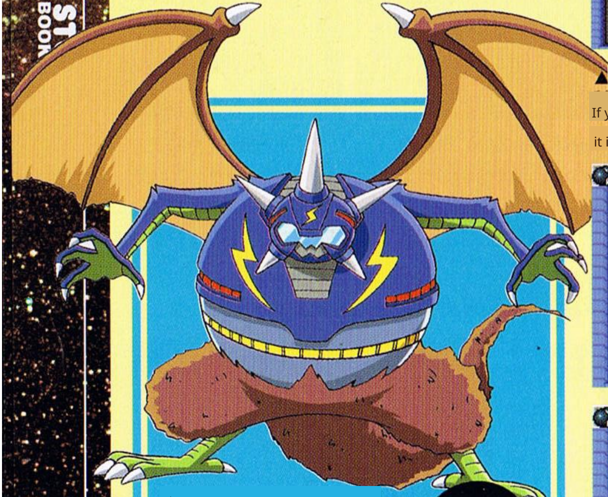


This Plasma Bomber

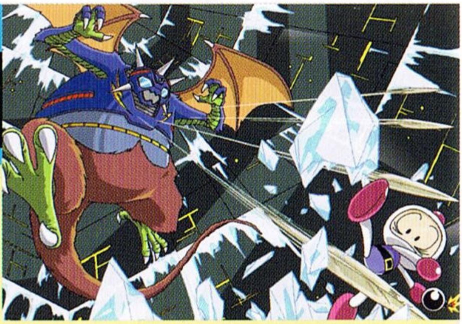
もら !!

▲The Plasma Bomber burns with determination to defeat Bomberman.

Its skill is the real deal, without question. Fight with all your might!!



▲Plasma Bomber, transformed by the power of Pomyu Dragon into Plasma Rock, a form built for attack. It comes at you with terrifying offensive power!!



Watch its movements closely and fight!!

While the Plasma Rock is flying, its attac

First, focus on dodging.

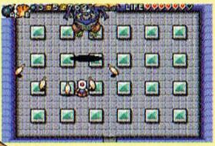
and avoid the wings. At this point, don't stray too far.

far away from the Plasma Rock. Pl

When Razmarock shows the movement of landing,

Quickly place a bomb where the shadow is. Place it

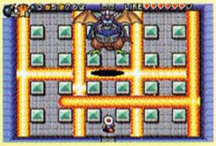
If you're too slow to do it, he'll fly off again!!



▲The 5-direction wing attack,

If you are directly below or beside the enemy,

it is easier to dodge.

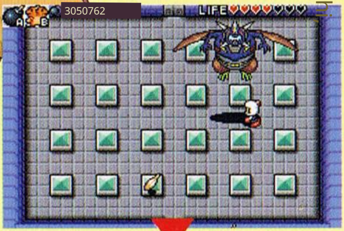


▲When you deal damage

Bomb attack. Run to a place off

the straight line where there are no bom

Bash

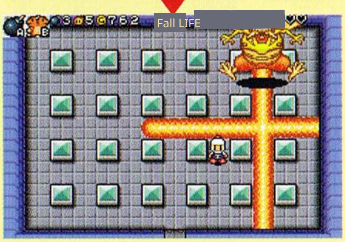


Warning of landing. Get close!...

If it starts wandering around the

Landing in progress

area ▼Plasma Rock will be c



That works too!!

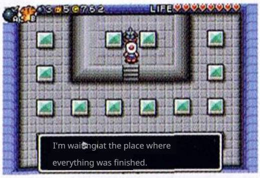
Use kick and bomb throwing

▼Hurry up and place a bomb.

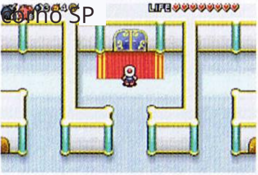
After the boss battle, return to Fairy Palace!!

When you defeat the formidable enemy Plasma Rock, Max also, as expected, 's video appears. After you receive the "Medallion of Love," Return to Fairy Palace. The ice inside the castle will melt, and You can meet Princess Emeralida. From the princess, there may be surprising information about Max's past......

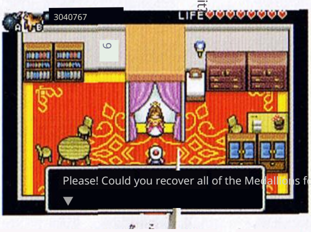
From the princess, Unicorno SP when you get it, the next The destination is the Desert Zone. The eastern exit of North Epsilon Let's go to the desert through the mouth!!


I'm waiting at the place where everything was finished.

▲everything can be seen
Where is Max
Where could he be?
What place is it? Just what is it



You can do it. At last, you
can meet the princess.
◀The ice has melted.

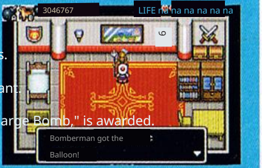


Please! Could you recover all of the Medallions for u

▲What is Max's past? Unico You can also get Lnos.

Let's get the balloon first!!

When the ice melts, the princess's room You will also be able to enter the rooms on both sides. There is one. The room on the left is especially important. The "Balloon," which is used as a material for the "Charge Bomb," is awarded. It is not a very useful bomb, but be sure to pick it up and keep it.

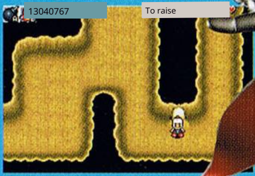


Bomberman got the Balloon!

▲Once you get it, don't forget to go to the Bomb Synthesis Shop.

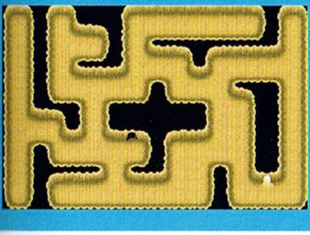
Return to the beach and obtain Thunder Liger!!

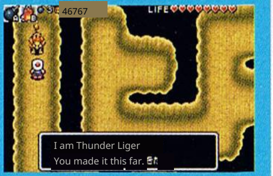
If Drako's ability gave you a clue There may be others, but the Seaside Zone 's "Dark Cave" (page 41) also will be brightened by this. Head there right away to the cave and get the legendary Carabon, Thunder Liger.



▲If you equip Draco, the inside of the cave will also become bright!

(Dark Cave)





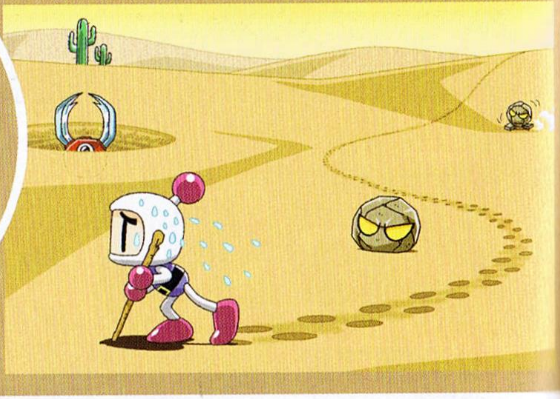
I am Thunder Liger
You made it this far.

▲Deep inside the cave, Thundera I got it!

ZONE-4

砂漠 ZONE

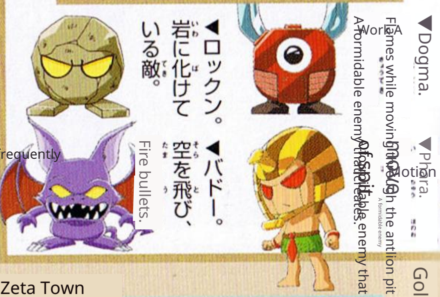
Finally, in the normal zones
To the final Desert Zone
Arrival. After crossing the vast desert,
Head toward the final battle!!



Using Carabons wisely is the key to clearing the game!!

As expected for the late game, the enemies in the field are all tough opponents. Try to avoid them as much as possible. Also, there are many places you cannot progress without the help of Carabons, so to switch Carabons according to the situation is required. Switch frequently and move forward skillfully.

Enemies appearing on the field



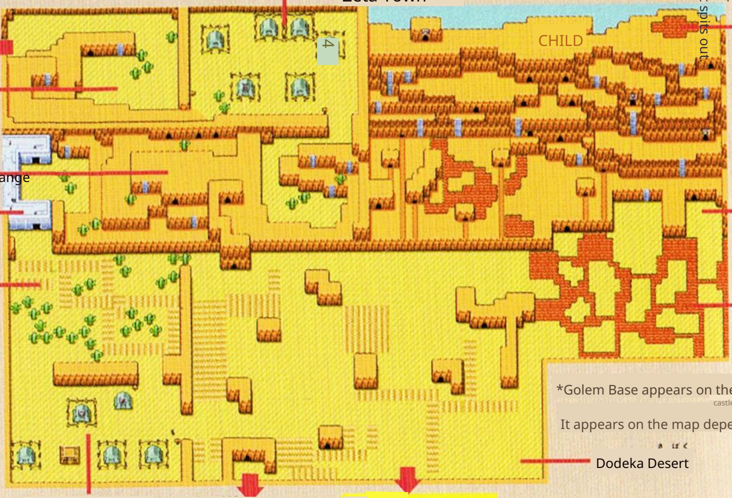
▼Dogma. Flames while moving through the antlion pit A formidable enemy that spits out.

▼Phara. A formidable enemy that eats.

▼ロックン。岩に化けている敵。

▼バドー。空を飛び、Fire bullets.

Desert Zone Overall Map


Zeta Town
To Ice Zone
Mountain Path
Salara Mountain Range
Forward Base
Quicksand Desert
CHILD
4
Golem Base
At the foot of the volcano, lava pool
Dodeka Desert
Eta Town
Ice City Cosmos to the North Grassland Zone

*Golem Base appears on the map dependi

It appears on the map depending on the e

Arrived at Zeta Town with the power of Unicornos!!

When you arrive at the Desert Zone, pass through the mountain trail and head to Zeta Tau

Let's aim for it. You can ignore the enemies along the way. The town is intense

Although you cannot enter due to the sandstorm, equip the Unicornos

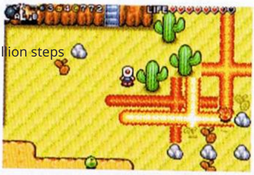
It's OK once you're prepared. Well then

Give an old man a pedometer for one million steps

They ask you to make it so.

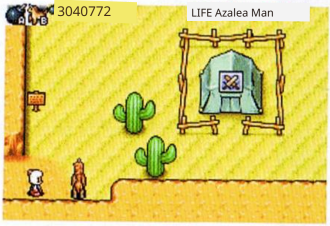
After receiving it, walk around town and

wander around town.



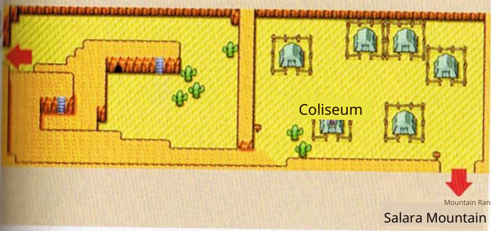
▼The enemies are strong and hurry on ahead.

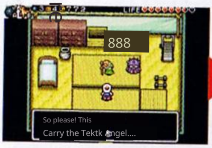
Ignore



▲If you have Unicolnos equipped, the sandstorm will calm down and you can enter the town.

(Mountain Trail / Zeta Town)

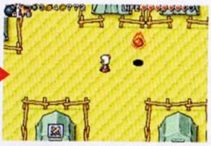




888

So please! This
Carry the Tektk Angel....

▲At the house at the upper right, the old man gives you a pedometer. Only 100 steps remain until 1,000,000 steps. Let's walk.



▲Since volcanic bombs are raining down outside, if you get hit Walk around carefully so that you do not...

If you obtain the Seaballoon, head to the Grassland Zone!!

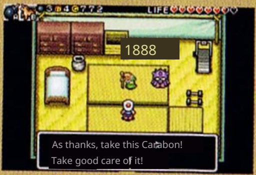
If you return the pedometer that has reached 1 million steps, as a reward you will receive a Seaballu

you can get a Seaballon. Once you receive it, use the warp to return to the Grassland Zone,

Let's go back to Sabusabu Lake!

Seabaloon's ability

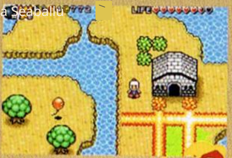
If you go to the house in the center of the lake, there's a Carabon there...!!



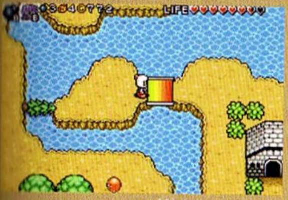
1888

As thanks, take this Carabon!
Take good care of it!

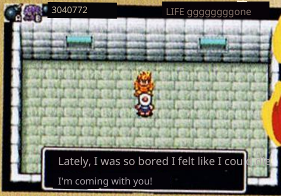
◀Return the pedometer, and Obtained Seabaloon.



◀The remote control is It can detonate bombs. If you have one, you can always



▲With the power of Seabaloon, this gap can be crossed!



Lately, I was so bored I felt like I could die
I'm coming with you!

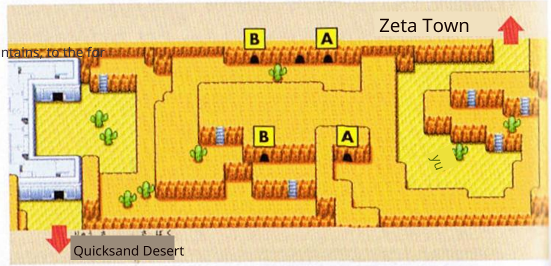
▲There is a Fire Kong inside the house g. This will let you use the remote control.

Break through the cave and head for the forward base!!

Once you obtain the Fire Kong, venture out again from Zeta Town and continue your adventure. From the Sarara Mountains, to the forward base Let's head for the line base. Enemies along the way is, with Fire Kong's remote control It's a breeze with the remote! Beat them up!!

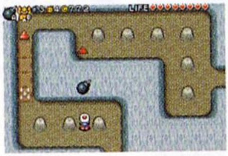
Mountain Range front line base

(Sarara Mountains / Forward Base)

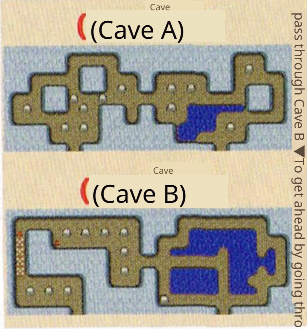


Easy battle. ▼ With the remote con Hmm, the best.

▲ Cave A. Even if you go in, all you can do is hear people talk. You can ignore them if you want.



▲ To go to the forward base, Pass through Cave B. Bomb through it to activate the switch.



You can hear the story in the cave. You need to do it. If you do, the neighboring cave must pass through Cave B ▼To get ahead by going through Cave B

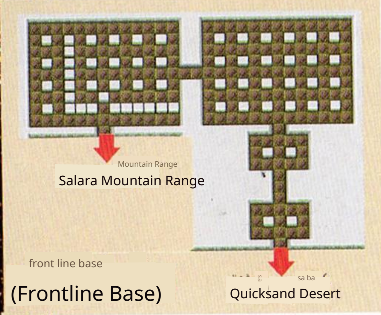
The minigame at the front-line base is a bit tough!

When you enter the front-line base, Anima Rupomyu is captured by the enemy. You come across the scene. Minigame Take on the challenge and help them out!! Rescue it, and it will join you as an ally; equip it and you can dash with B.

▼ of the first room Defeat the enemies and head deeper inside

Hey, you there! Just the right person at the right time

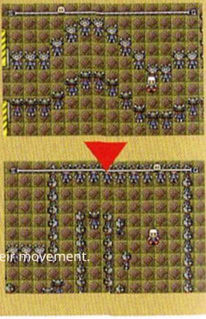
. Let's help them!!



See through the enemy's up-and-down movements!!

The minigame here is an action where you move through a course made of enemy walls to the goal. If you collide with an enemy soldier, you fail.

The problem is that the enemy soldiers move up and down. Pay attention to the range of their movement. Carefully keep moving forward.

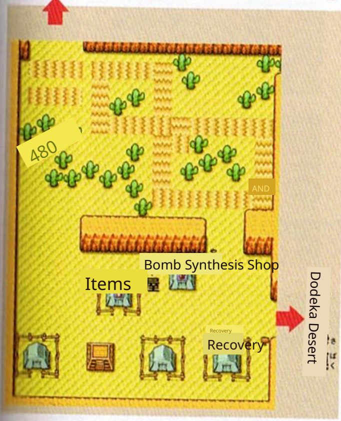


Let's learn the trick before moving on. tips.

Through Eta Town and into the massive Dodeka Desert!!

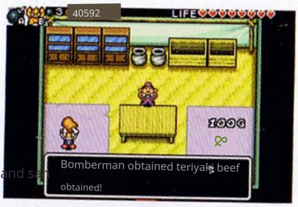
(Quicksand Desert Eta Town)

War Chronicles Forward Base



After rescuing Animal Pomyu and getting through the sandy desert, it becomes Eeta Town. According to what the townspeople say, it has not rained for a long time, and everyone seems to be in trouble. To make it rain need the help of Marine Eel in Cosmos, the Water Capital, but.... For now, get the only item sold here, "Teriyaki Beef," at the item shop, and get ready Let's head out to Dodeka Desert.

▲The footing is poor in the quicksand sa
dst. Let's ignore the enemies.



Bomberman obtained teriyaki beef obtained!

▼Absolutely Teriyaki Bi
Let's buy the -f.

Dodeka Desert is full of secrets!?

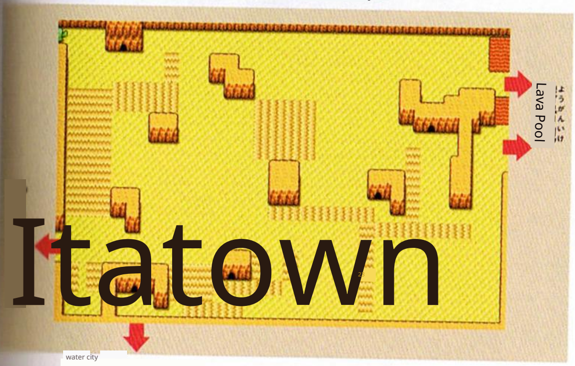
As the name suggests, sec
Endlessly huge massive sand
The cave right nearby
you can head from the cave toward Cosmos, but
there are also many hidden entr
ances, so check all
the locations. Enemies
of Dogma, ignored
it is safer.

You'll be dragged in.
When you enter
hell, ▼Dogma's ant

hahaha
HAHAHA

▼In a weird place
All Hidden
Find them all. There
is a hidden entrance.

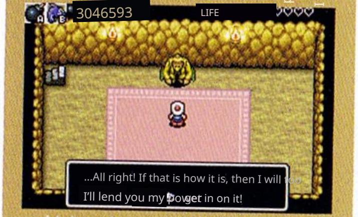
(Dodeka Desert)



A phantom oasis in the gigantic mirage desert!?

It seems there is an oasis somewhere in the desert. Where it appears is random, and its location also changes every time you switch maps. Keep walking around and searching!!

◀Keep going patiently, I
just keep walking around
て探そう！



...All right! If that is how it is, then I will
I'll lend you my power in on it!

▲If you're lucky enough to find it and go inside, E Cong joins the party! Lucky!!

つか あめ

Let’s use the Marineel to bring down rain!!

I entered the cave leading from the Dodeka Desert to Cosmos.

Saki Proceed

Then, equip the Sea Balloon and proceed, to Cosmos

Arrival

Arrived. Let’s go see Marineil right away.

Partway Path giant

However, a giant Mole is blocking the road along the wa

Tao Saki Proceed

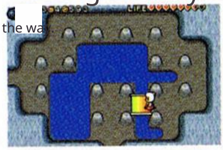
Morg is lying there, so you can’t go any farther.

hunger

No! It seems Morg is too hungry to move. If you have teriyaki bi ef, he’ll eat it

Path

will clear the way!!

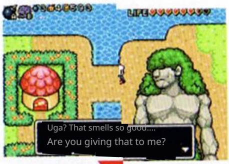


Cave

▲The cave is Sea Balloon's

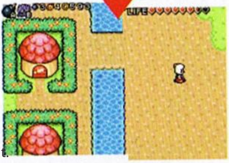
power move

If you have the power, you can move it.

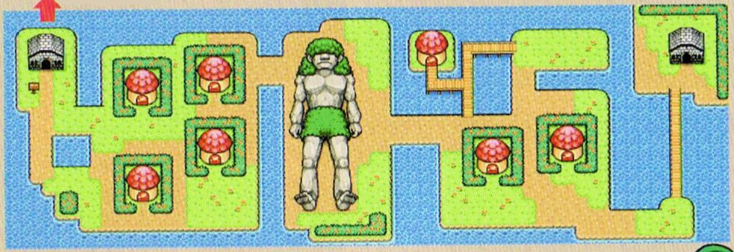


Uga? That smells so good....
Are you giving that to me?

is blocking it!! ▼Mog
is clearing the path
What a troublesome guy.



will do it for you.
If you have Fu,
wha ▼Teriyaki Bee



water city

Water City
Cosmos

appearance

It rained, and the base appeared!

Once Mogue moves aside,

upper right

At the temple-like place in the upper right, make Marineel your ally.

Next

Then return to Ita Town and

Back

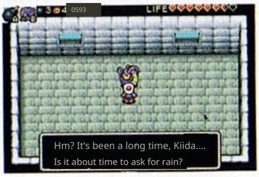
Mar

Equip Mineer and rain Ma町rain

center altar

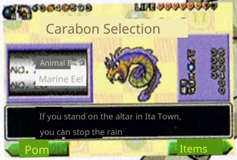
Stand in the center altar.

Then it will start raining...!!!!



Hm? It’s been a long time, Kiida....
Is it about time to ask for rain?

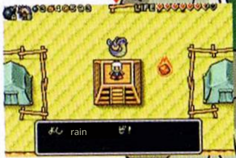
▲Once Marine Eel joins the party then return to Eta Town.



If you stand on the altar in Ita Town,
you can stop the rain

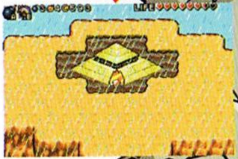
▲First, equip Marin eel.

次に......0

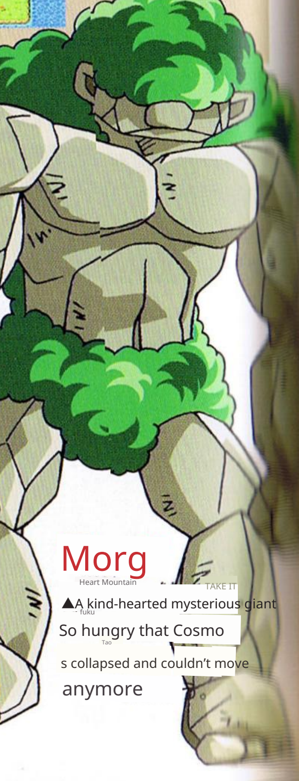


altar

▲When standing on the altar Marin Eel will make it rain.



▲Now the volcano summit 上に 基 出 enemy Earth Fire mountain Peak will appear!!!



Morg

Heart Mountain

TAKE IT

▲A kind-hearted mysterious giant

fuku

So hungry that Cosmo

Tao

s collapsed and couldn’t move anymore

lava pond

Head over the lava pond to the Golem Base!!

base Appears Agai

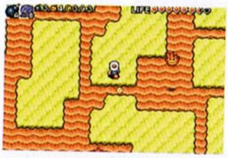
Once the base appears, again buy teriyaki beef and head for the lava

pond may lava pond

Let's head for the pond. If you equip the Sea Balloon, the lava pond will be ahead

Each entrance

Be sure to check the hidden entrance properly before heading to the foot of the volcano! Head to the foot of the volcano! !

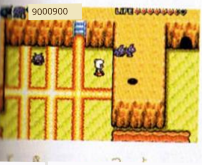


lava pond

▲ Use Seabal in the Lava Pool.

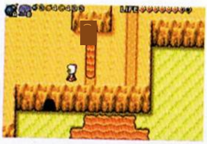
enemy

The enemies here can't be defeated, so just ignore them!



That way is easier.

◀ It is easier to just ignore the enemies



Yoganji

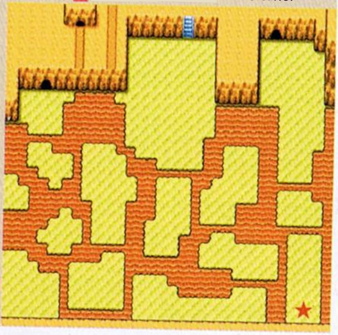
so as not to. ▼Do not get hit by the lava flow

mu

lava pond (Lava Pool)

Head to the foot of the volcano.

Dodeka Desert



The enemies are strong! Just ignore them and move on!!

The base of the volcano is ominous. Only evil enemies. The enemies

Ignore it, the map's

left Staircase

from the leftmost staircase

above go up Cave

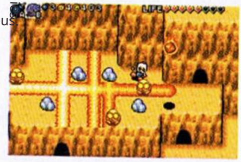
Go up and through the cave,

summit may

and aim for the summit while passing through the caves. But once you get through A Cave, for now, head

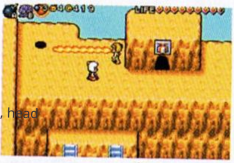
part

back down.... ‥



Location

If you do, you'll blow yourself up. Don't attack carelessly ▼ In tight spaces

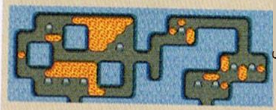


summit

Buy medicine. Also the shop. The

necessary ▼To the left of the summit

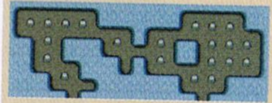
Cave (A Cave)



Using the power of ▼ Seaballoon 進

Then let's go.

Cave (Cave of the Round)



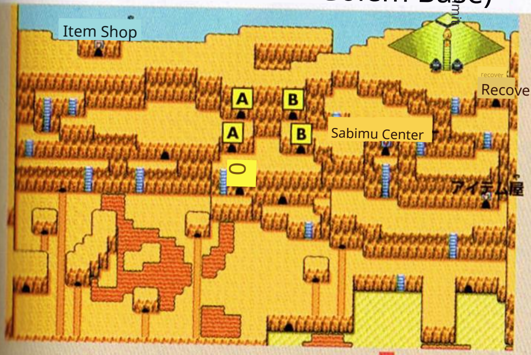
▼ There are a lot of

other than that

rocky boulders. Bo Surprisingly, they get in the way.

ム投げで壊 Yes.

volcano (foot of the volcano / Golem Base)



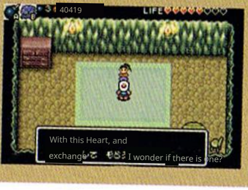
There's a Heart!!

Just below Cave A, if you enter the entrance

Entrance inside

at location ①, there is a person inside. This person, like Mogu, wants teriyaki beef. If you give it to him, he will thank you by giving you a Heart. Be sure to get it!!

It gives you this Heart



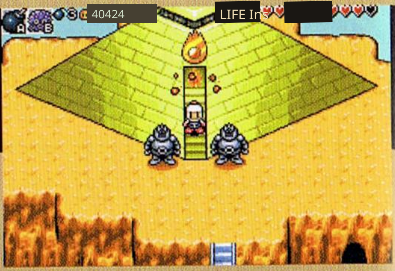
With this Heart, and exchange I wonder if there is one?

◀ An easy-to-miss spot It's a place, so be careful!!!

Desert Zone Base

Golem Base

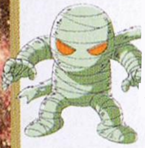
Golem Base, where the fourth boss, Golem Bomber, awaits. The final battle is finally drawing near. The day we will meet Max is almost here!!



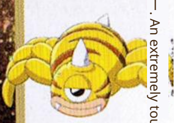
With powerful enemies and vicious traps, it really is the climax, and, as expected, Golem Base is full of challenge. Base is also quite large, and the lava makes it a hard place to move around

There are many more. Don't rush; proceed calmly and work through the game.

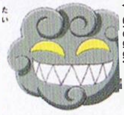
Enemies that appear



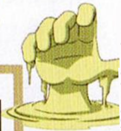
▼Mummy. Body
Powerful.



▼Death Spider
—. An extremely tough enemy!!



▼Cloud.
It splits apart.

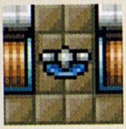


▼Sandy.
Throw bombs.

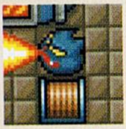
Main traps

Dangerous Traps

Nothing but!!



▲When stepped on, after a set time, it explodes.

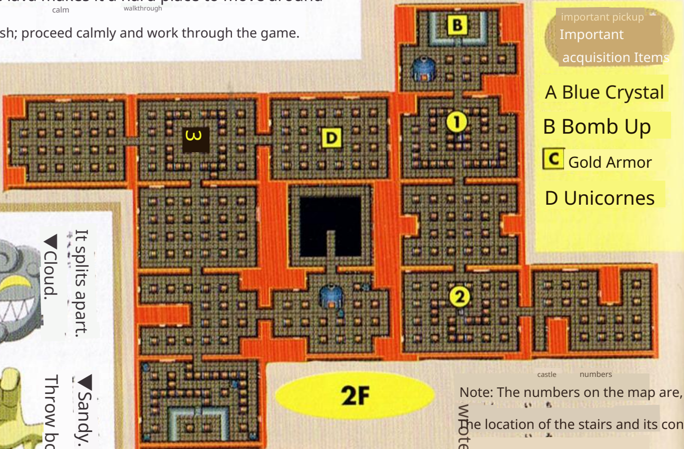


▲At regular intervals
a statue that breathes fire.

(Golem Base Goal Map -s)

Important acquisition Items

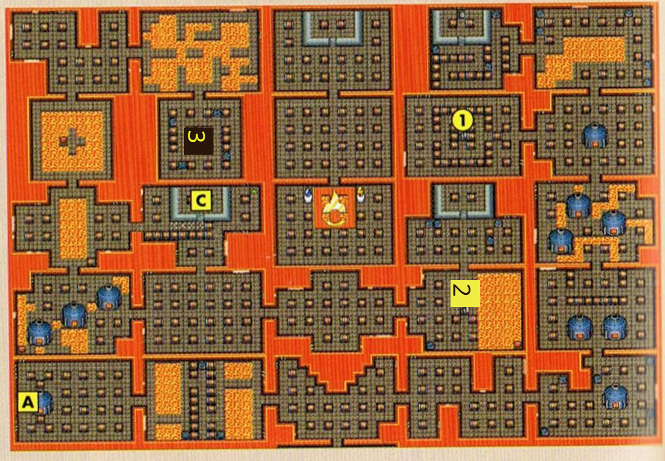
- A Blue Crystal
- B Bomb Up
- C Gold Armor
- D Unicornes



2F

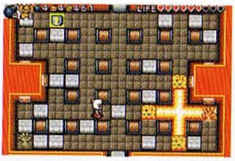
Note: The numbers on the map are,
the location of the stairs and its connection
It means the trailing part.

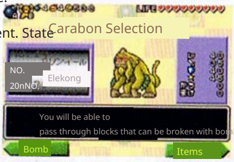
1F



Let's advance by making good use of Carabons!!

The Golem Base is, and the enemy bases up to now is not even comparable And, Carabon abilities You can't proceed unless you use force. There are many places where it is absent. State According to the situation, diligently Change the Carabon to change it.





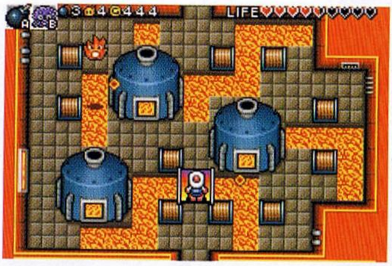
Carabon Selection

NO.
20nNO.
Elekong

You will be able to pass through blocks that can be broken with bombs

It is a remote controller. ✓ Areas with many rooms ▼Block bypass

Let's make good use

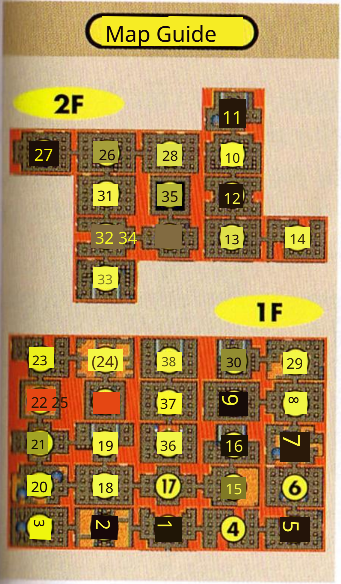


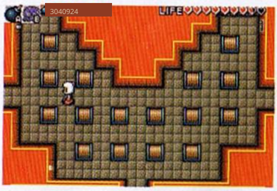
▲There are also places you cannot proceed without Seaballoons.
. There are many of them. Let's learn to use them well!

First, let's get the crystal!!

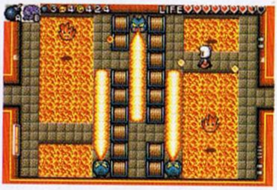
The assault on Golem Base finally begins. Since it is a fairly large base, first, get the blue crystal at ③ Collect it and check the overall map. Likewise, as with the field, enemies that leap out of the lava and fire shots cannot be defeated. Even if you take some damage, just grit your teeth and keep going.

Map Guide

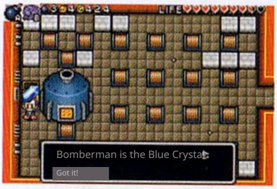




▲①. A room with nothing in it from the start. You can go to the right or left, but first go left, Let's go to ②.

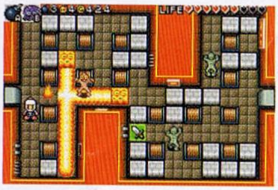


▲②. From the statue that breathes fire and the lava an enemy that leaps out and fires shots. Whichever You can't defeat it either, so hurry on.

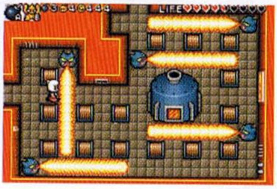


Bomberman is the Blue Crystal
Got it!

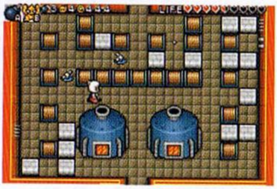
▲③. Stepping on it causes it to explode after a certain amount of time Watch out for mines that explode, and get the Blue Crystal!



▲④. The room to the right of ①. Mummy has high HP, so the remote control Use it for a quick win!!



▲⑤. A large number of fire-breathing statues are Area. Since the statues light up before they吐 fire, it is easy to avoid them if you pay attention.

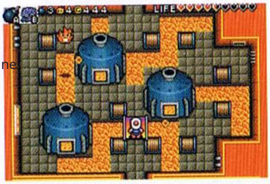


▲⑥. A section with landmines set room. As for the landmines, if you deliberately dismantle them o blow them up in advance, and it will be easier later.

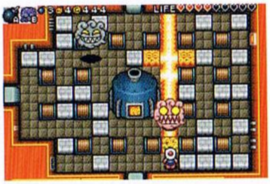
ヹ It is unusable

Ignore the synthesis machine and head to 2F first!

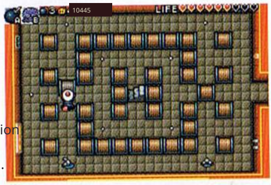
From room ⑧ 合 the room with the synthesis machine You can proceed to ③0, but you can, but for synthesis there are still no Carabons. For now, it is impossible. Target the second floor while There are more enemies, so because there are, match the location equip Carabons suited to the area. Don't forget to equip it.



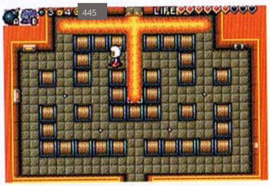
▼Let ⑦ move forward with its power. ⑦ Sea Balloon



▼Cloud appears! ⑥. A powerful enemy that splits apart



▼⑨. Ignore the land mines and climb up to the second floor.

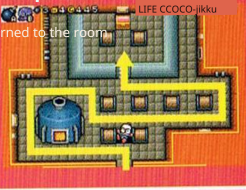


▼There is an entrance! ⑨. Hidden in the wall above

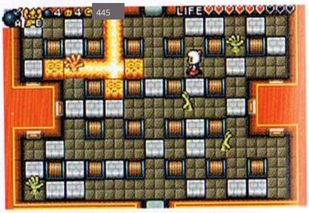
POINT

① Bomb Up!

If you fall, you will be returned to the room entrance. room with pitfall traps. Follow the photo's path!

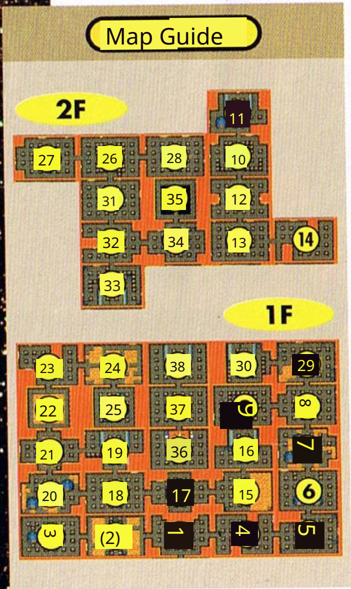


▼Even if you fall, there is no harm but there isn't any.



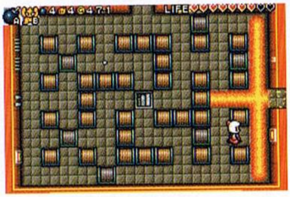
▲1 Sandy, who throws bombs back, fight by placing two bombs in a row!

Map Guide

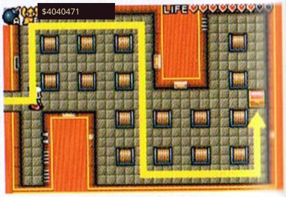


From 1, back to 1F again.

In room 13, there is another staircase. You will return to the first floor again. This base has a lot of vertical movement, so take a close look at the game's map and the map guide on the left, and keep track of where you are. Let's not lose track of where it is. Also, in room 14, there is a large medicine. If you do not need it, save it.



▲13. Push the block and head for the stairs. The hidden entrance in the wall on the right also Check carefully!



▲This hidden room can be entered from 14 or 13 Since there is a pitfall, the photo Move forward on the route and obtain the big me

Break open the path with bomb throws!!

From here on, there will be more rooms where switches are operated by throwing bombs more often. Fa

Equip the Ear Kong and if you do that, the timing of the blast can be decided, so it will be a little easier.

If you are bad at throwing bombs, Be sure to try it.

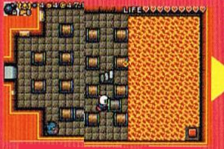
POINT

15 switches are handled by bomb throwing!

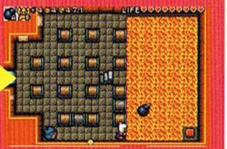
Annoying block

Press the butto n and throw a bomb at the s witch, and that is OK.

Just in case, the statue and the lava watch out for enemies.

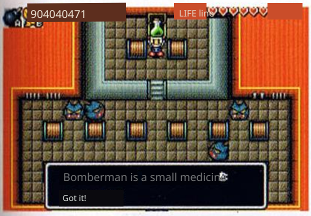


▲First, move the block out of the way.



▲Then throw the bomb. Statue

Be careful of enemy attacks. Watch out for the flames the statue emits.

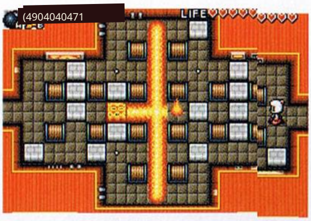


904040471 LIFE line

Bomberman is a small medicine

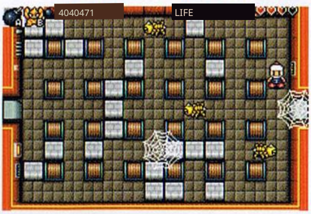
Got it!

▲16. A hidden room you can enter from 15. Treasure The box is a small potion. Maybe ignore it?



(4904040471 LIFE

▲17. A room with nothing but mines. And 18 appears. Let's hurry on ahead.



4040471 LIFE

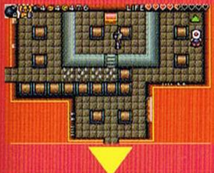
▲18. A powerful enemy, Death Spider, appears. Be careful, as they attack from behind walls!!

POINT

What is the treasure in 19...?

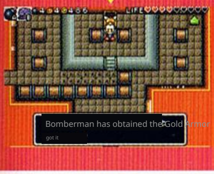
A hidden section accessible from ⑩ and ②1

It takes a bit of effort to get the treasure in area ⑩ Such a hassle First, enter from ⑩ and press the switch to disable the spikes. Then enter from 2 and get the Gold Armor



▼Switch on.

Let's take down the enemies.



Bomberman has obtained the Gold Armor

got it

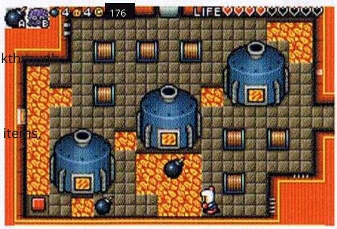
Enter from ⑩▼

Armor acquired!!!

Keep going deeper and deeper!

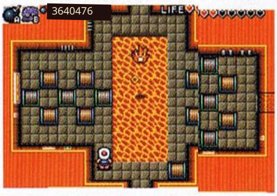
The Golem Base too, Finally, we're halfway through the walkthrough. The road ahead is still long.

If you're worried about your health or items, go outside for a while and refill them at places like that.



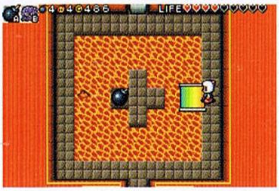
4 0 4 176 LIFE

▲20. The switch is in the spot shown in the photo, bomb Throw two. Use the power of Seabaloon to move forward.



3640476 LIFE

▲② Push the one-block piece to clear the path. Let's open it. Break the wall on the right, and from 19 c Also



▲②; The switch is in the position shown in the photo throw a bomb from there. Don't forget to go where you com

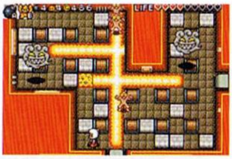
You have no choice but to ignore the enemies.

Let's make Unicolnes our ally!

Finally, the Golem Base's Carabon, Unicolnes is right in front of us. But the enemies are very strong, に so 324 では、 easy to take damage. This makes it

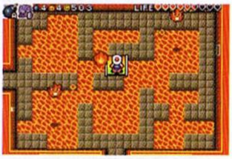
I won't go down in a place like this.

Um, get fired up and take on the challenge!!

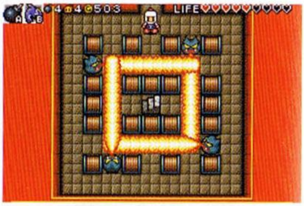


▼2. Remote Control

Let's rush through it!!



Ignore it and move on. ▼2. Damage

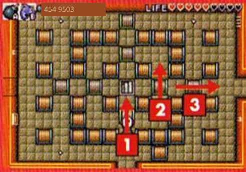


▲25. At first glance it looks like there is nothing, but actually there is a stairway. Equip Sharku

POINT

26. How to push blocks!

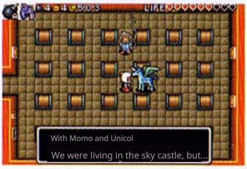
To go to the room on the right, there is a trick to pushing the blocks. It is easiest to go to 31 below first, then come right back and push them.



▲ Push it like the left arrow. There is also a hidden room in the wall.

Bomberman should take a small medicine

Got it!



With Momo and Unicol

We were living in the sky castle, but...

Enter from ▼2. At last, Uni

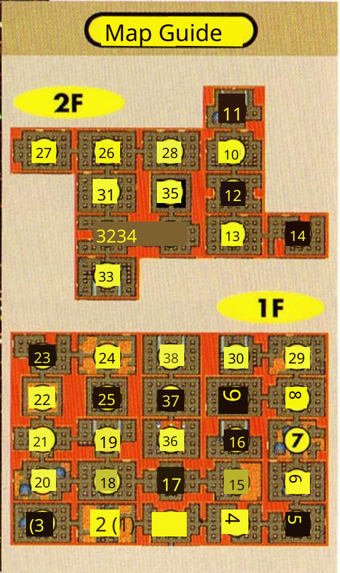
Since it is a small medicine, it can be ignored. It will become unnecessary. It has been a long hidden room. Little Corner w

It's okay to ignore it.

Ah.

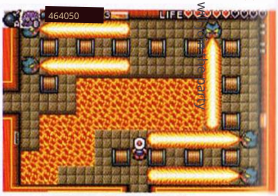
No small entry! Is overlooked

Map Guide

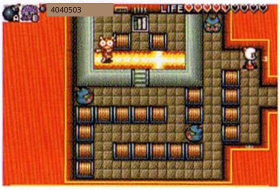


Return to 1F and synthesize Carabons!!

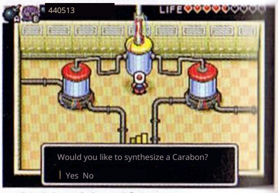
After making Unicornus an ally for Carabon synthesis, follow the path back and return to Floor 1, point ⑧. It is easier to return to the entrance with Pomyu's warp.



▲29 Be careful of the statue that shoots flames. Pass through the room at the right timing.



▲30. Defeating the enemies from here 全。 is safer, so hurry to the stairs.



Would you like to synthesize a Carabon?

Yes No

▲The area under the stairs is the synthesis machi

Sh

Wiiwing will join you!!

You are almost at the goal! Watch out for pitfalls!

With the Wiiwing in hand

If you can get in, return to the second floor again

Let's go back to 26. Pretty much

It's tough, but this will do

Now you're ready to fight the boss

is complete!! The remaining rooms

Charge ahead all at once,

Restore peace

to the Desert Zone!!

POINT

③ Let's avoid the pitfalls!!

This area also has pits

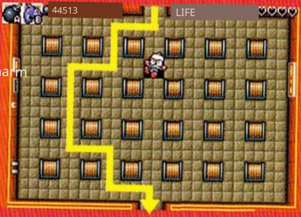
area. Even if you fall, there is no harm

there isn't one, but mentally

it's not hygienic, so the photo

is peaceful

along the route.



▼Follow the route in the photo to the next

Let's head to the room.

POINT fierce battle

Fierce Battle! Three Mooks!!

For the boss battle

The final mob fight. Strong

A troublesome spot where

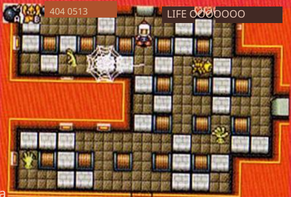
enemy Death Spider and

Sandy appear at the same

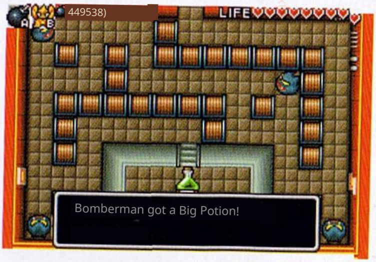
time. Use the remote control, ma

or by passing through the soft block

let's fight our way through! The boss battle will get tougher.



▲ If you take damage here,

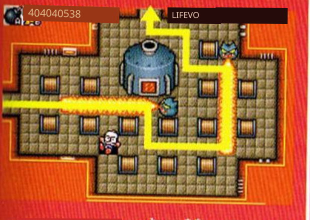


Bomberman got a Big Potion!

▲33. A hidden room you can enter from 32. Big Potion since there is one, let's make the final restock.

POINT

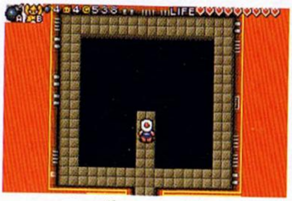
3) Another pitfall! Yet another pitfall. Follow the route in the photo and move toward the flames coming from the statue. Of course, do so only when it is not shooting flames.



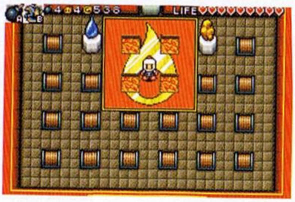
▲Move forward at the right timing.

At long last, the boss battle begins!!

At last, this is the end of Golem Base too. 35 is a huge room with a hole in it. Take the plunge and jump from the ledge into the darkness! With this, you can enter 36. After that Equip the Sea Wing and open the door to begin the boss battle. Are you ready with all preparations complete?



▲35. If you jump down from the ledge, you will arrive at 36.

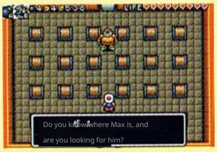


▲36 The door opens with the Sea Wing. Use Pomyu's power to get outside.

Golem Base BOSS

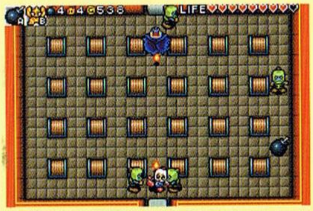
Golem Ghost

The boss of Golem Base is Golem Bomber, one of the vicious Bomberman Five. He actually summons four zombies and attacks you with five of them!! What's more, when the zombies are defeated, they turn into miso bombs and, of the stage Attack from the outside Do it!! Fight many times and get used to enemy movements Let's do it!!



Do you know where Max is, and are you looking for him?

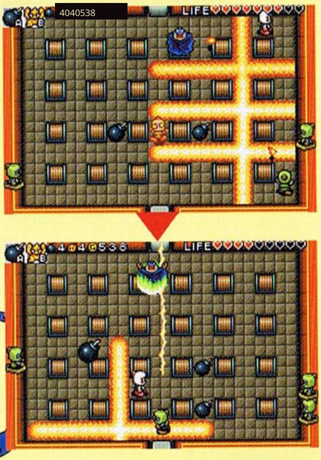
▲Looks like you know about Max ...!?



▼The battle is an unusual 1-on-5 match Go all out and fight!! Fire! Use the controller to counter!! Equip the Kong and,

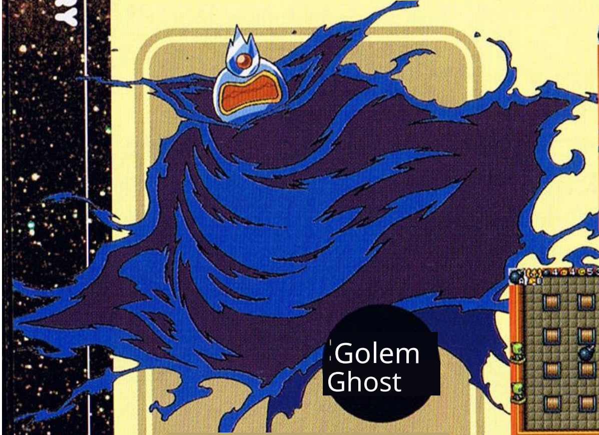
Unusual 1-on-5 battle!? Watch your surroundings!!

First, take out the troublesome zombies. At this point, if you turn all four into miso Bomber, they will be revived as zombies again. It would be best to leave just one alive. Golem Go- Since the ghost's main body does not move much, attack it with kicks or bomb throws!!

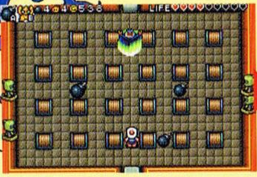


▼First, the annoying zombies Repel them! Even if there is some da Just take them down! Turn a blind eye to the details

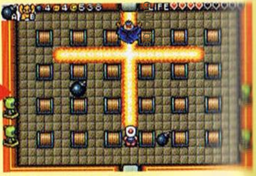
It is easier to handle! When fighting the Golem Ghost, If you leave just one alive, ▼If possible, the zombies sh



▲ Golem Bomber transformed by the power of Sea Wing. Four It has the ability to control zombies.



▲ The chance to attack Golem Ghost is when its body glows. Throw in a Bomb.

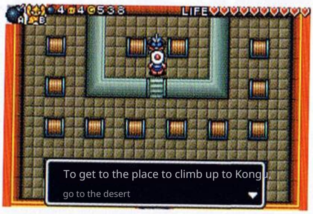


▲ At this point, if you are in the center of the sc it is harder for Miso-Bom's interference to reach you, so it is relatively safe

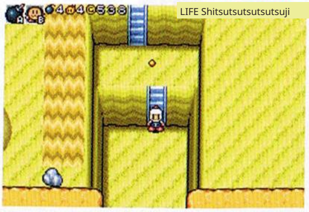
At last, Sky Castle! ... but before that...

Defeat the Golem Ghost and receive the Friendship Medallion from Max, at last, the site of the final showdown, head for Sky Castle. first, go out to Dodeka Desert from the staircase that appeared, to the North Grassland Zone Head toward the zone and make your final preparations. No matter what, Cara

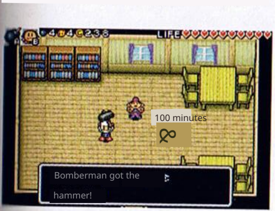
Win the Bomb Battle!!

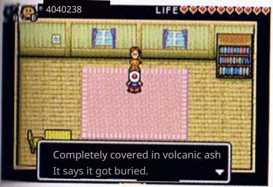

To get to the place to climb up to Kong
go to the desert

▲After receiving the Friendship Medallion, Let's head to the staircase in Dodeka Desert.


LIFE Shitsutsutsutsutsuji

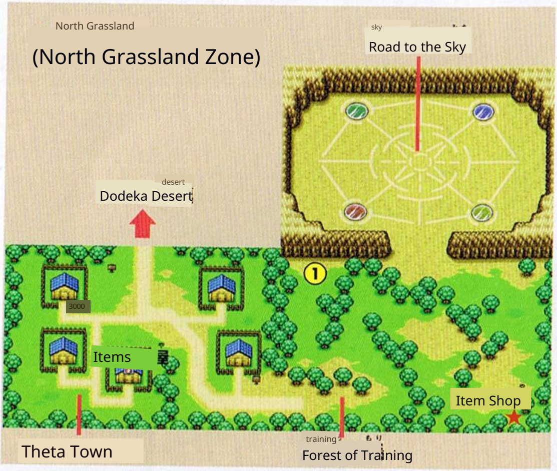
▲In Dodeka Desert, a staircase like this appears Appears!! From here, to the North Grassland Zone!


100 minutes
Bomberman got the hammer!


4040238
Completely covered in volcanic ash
It says it got buried.

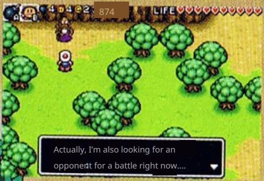
You can make a pass through
buy ▼The bomb that seems to entrance to Sky Castle is,
has been buried by volcanic ash The

sky
anhachi
sanpai
Entrance

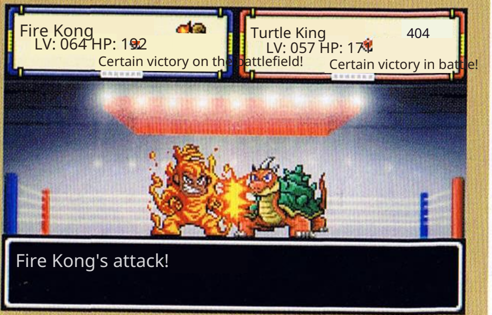

North Grassland
(North Grassland Zone)
sky
Road to the Sky
desert
Dodeka Desert
①
3000
Items
Item Shop
Theta Town
training
Forest of Training

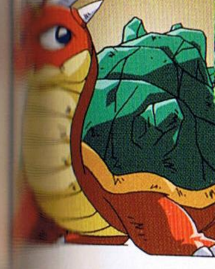
Carabon battle in the Training Forest!!

The last Carabon with the ability to open the door to Sky Castle, Turtle King. In the Training Forest, the old man at location ① has this Cara bon. Win a Carabon battle, and let him hand it over.



Actually, I'm also looking for an opponent for a battle right now....


Fire Kong
LV: 064 HP: 192
Certain victory on the battlefield!
Turtle King
404
LV: 057 HP: 171
Certain victory in battle!
Fire Kong's attack!



▲If you win the best-of-three match, the He'll give you Toruking!!

▲If you don't have at least two Carabons above level 60, winning will be difficult. If you lose, train more and come back again.

ZONE-5

sky

天空

Castle

castle of

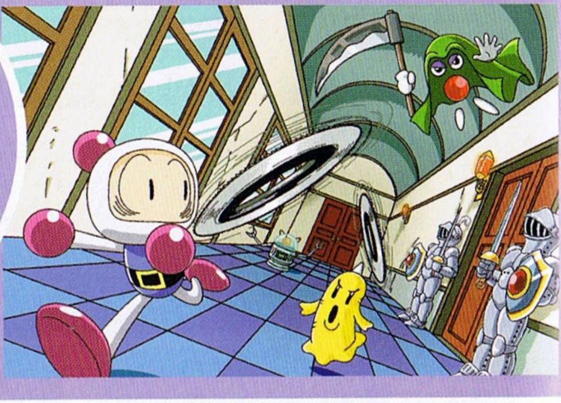
final battle

At last, it has come to the final battle

... Was Max safe?

Invitation

What is it? The true identity of the boss!?



Finally, the last one!! Stay focused and go for it!

power point

Create a Normal Bomb ally, and use the power of the Tart Medallion to reach the sky!!

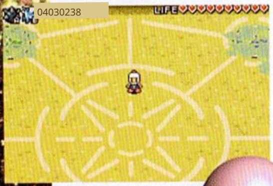
Once you have recruited Looking,

sky Path

let's go to the path to the sky. Meda

there should be four holes to fit

the Medallion into... though...



▲is here! 火山灰で

The

hole has been filled in.

To dig up the hole again, equip Unicorunes, and

gray volcanic ash above

Press the B button on the gray volcanic ash. One

Complete

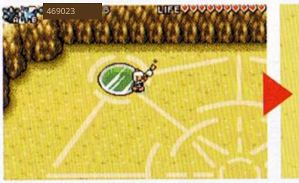
Once the hole is completely dug out, you can insert the medallion, 4

center

If you fit all the medallions, the magic at the center

sky Castle depart

From the magic circle, you can set off for Sky Castle, Fantasii!!

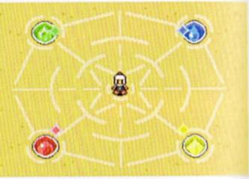


hole Complete

▲Until the hole is completely visible,

volcanic ash

Dig up the volcanic ash.



▲Once the four medallions are fitted in,

sky Castle

you can finally go to Sky Castle!!

door

Use Turtle King to open the door!

It is tightly shut

sky Castle door

The door to Sky Castle,

Turtle King

Equip

Can be opened when equipped

You can do it.

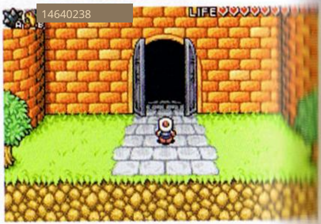
Great

Finally, the last

fight

It's a battle. Get pumped up

Take me with you!!

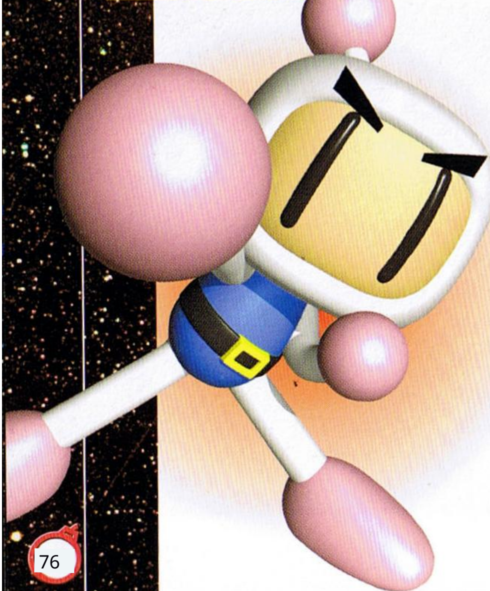


door

▲The door opens with Turtle King. etc.

Back advance

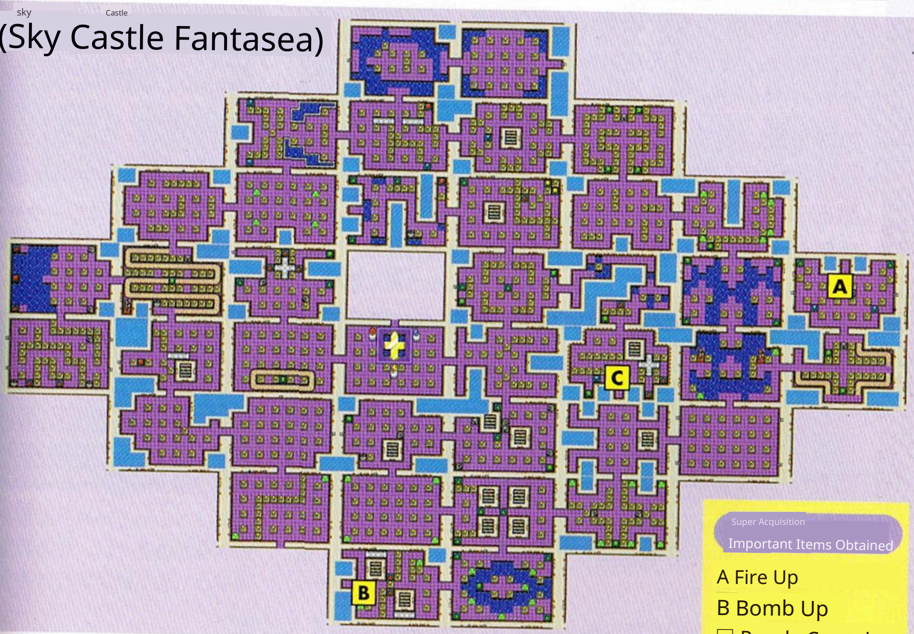
When heading back, move forward toward the foregrou



Chokyoda

Super huge!! This is the Sky Castle!

(Sky Castle Fantasea)



Super Acquisition

Important Items Obtained

A Fire Up
B Bomb Up
☐ Purple Crystal

There are way more enemies and traps than ever before!!

The Sky Castle, which boasts the largest size ever.

The castle. There are many more traps and enemy types than in the earlier areas,

but you should be able to make it this far.

With skill, it can be cleared surprisingly easily.

By the way, in the Sky Castle,

there are also Carabons that can become allies.

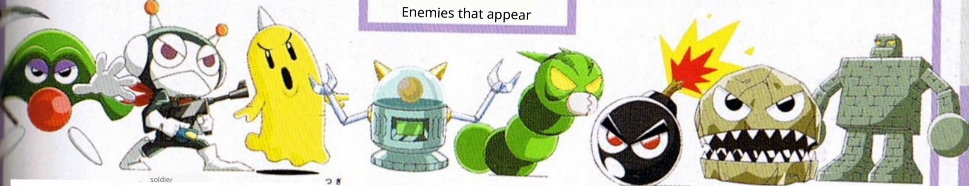
There is no synthesis machine either.

Main traps

▲ When you enter, it becomes another ▲ At fixed intervals ▲ Along the route, ▲ switches

Warp to another location. A statue that breathes fire. Moving saw blades. Disappearing spikes.

Enemies that appear



▲Crista ▲Combatant. ▲Nuu. Next ▲Searchro ▲Crawler. ▲Mechadon. ▲Gassy ▲Golem.

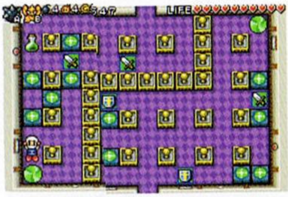
Rude Demon. Carrying a gun Bo. Bombs keep spawning one after another Fast-moving While moving, own... Bombs into blocks

Floats around. It is there. An enemy that comes at you. Throw it back. A super-strong foe. An enemy that explodes. An enemy that eats. It is disguised.

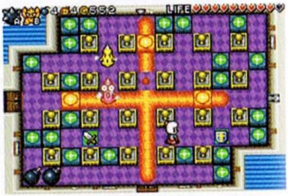
The road ahead is long! Let's take it slow and steady!!

Open the door with Turtle King
When I opened it, at last the sky...

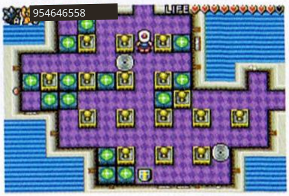
Battle starts at the castle! Ahead is
It's quite long, so I'll just
Let's settle in and work through it carefully.
The first point is ②. Early
to destroy the generator
If you don't, things will get really bad.



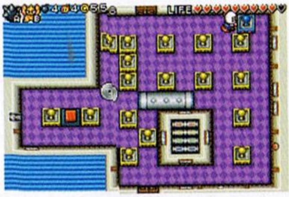
▲1 If you enter the warp on the rock,
you can go to the warp at the lower left.
Many more warps will appear farther ahead.



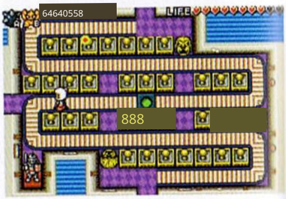
▲ ②. Nuu emerges from
the central generator. First,
destroy the generator.



▲③. While avoiding the saws
moving along a fixed route, hurry
to room ④.



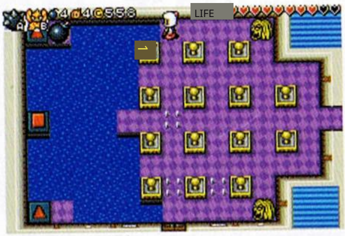
▲④. The red switch opens
the door back to ③. Move on.
To proceed, push the blue block.



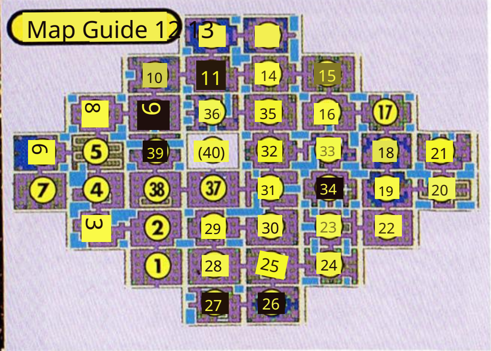
▲ ⑤. There is only a conveyor belt and a
statue that shoots bullets. If you break
the left wall, you can reach a hidden room.

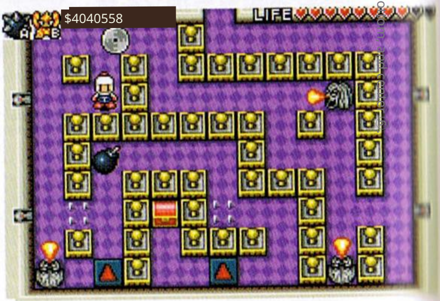
You do not need to go to ⑥ and ⑦.

You can go to ⑥ and ⑦ from room ⑤, but you do not have to.
Even at best, you can only obtain a small medicine. At this stage
There's almost no need to go there on purpose.
And if it's a hassle, let's just move on. s
If you want to check every location,
those who are particular about it should investigate carefully.



▲ Then, be careful of the flames
spewed by the statues at the top, bottom, and center ⑥.
Blow up the switches in this order.





▲⑦. As expected, watch out for the flames breathed out by the
statues, and just follow the path. If you turn on the two switches,
You can get a small medicine. For all the trouble, though....

okay

Are arrow traps okay even without a shield?

Enemies also appear, but it is a trap.

Room center Flame

The room is mostly centered around the ... room. Saws and flames

extra

and avoid taking unnecessary damage

Cautious Proceed

Let's proceed carefully so we don't get stuck.

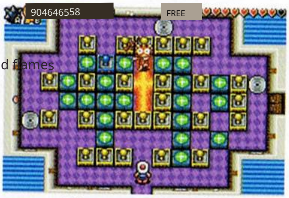
Partway

There are also switches along the way that shoot arrows.

Lie down ...is troublesome

If Blocking it with Seedran is a hassle.

so, there is also a way to dodge them.

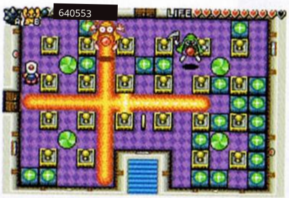


blue move

▲⑧. Move the blue block

door Open Caution

to open the door. Watch out for the saw.



▲⑨. Crystal Demon appears. Take

castle na Quickly

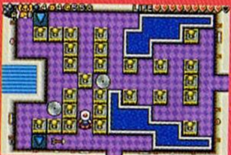
it down quickly with bomb throws!

POINT

This is how to dodge the arrows in ⑩!

After a long time

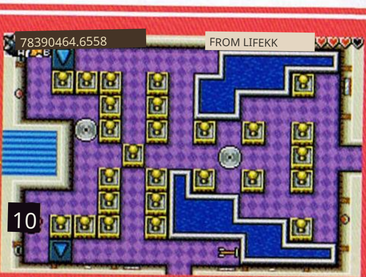
There's a room with arrow traps again after a long time. You don't need to bother equipping Seedran and using a Shield; you can dodge them easily. Move like in the photo on the right to avoid the arrows!



▲First, press the blue switch that

side path

fires arrows, then hide in the side path along the way.



▲Once the arrows have passed, dash through while the arrows are still on screen. It's easy once you get used to i

sand required restock

If you need medicine ◆ Restock at 13!!

upper wall break

If you break the upper wall in room ①, you can proceed to the hidden room 12 13.

many medicine

can do. There is a big potion in 13

So, if necessary, go get it.

Now t shi many

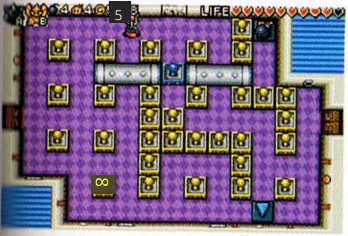
Ignore it for now, and the larger one in hand

(pickpocket

Come back to get it after the medicine runs out

I see.

is also a good method.



can

▲⑪。 There are also warp pipes, but by throwing bombs

I am

It's easier to blow up the switch.

POINT

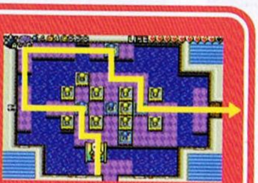
How to

How to proceed in 1

First, equip the Seabaloon and move the blue blocks as

photo

you go toward 1. If you follow the route in the photo, it's OK. Easy, right?



blue

▲The door is the top blue one

Open

It opens when you move the block.

POINT

How to

How to proceed in 1

Blocks with blades popping out

It is installed. Carelessly

treasure chest

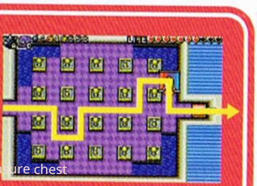
Bad things happen when you approach the treasure chest

photo

Since we will meet, please follow the photo route

medicine

Go further in and get the big medicine.



last

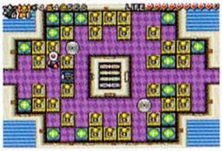
▲The key is how to use the Sea Balloon at the end.

Trap storm! Let’s proceed carefully!!

There are still only rooms where traps are the main feature. 4c563

Check the map and also check your current position

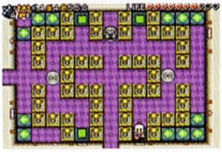
Let's keep that in mind. You're gradually getting closer to the center.



▲14. Watch out for the arrows,

Destroy the soft blocks

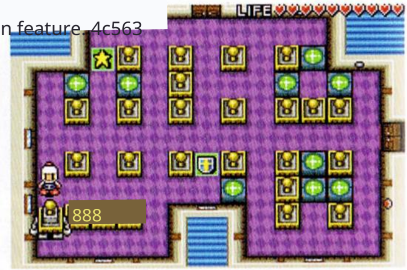
and then go to the next room.



▲15 Lower-right switch

Press it, and the door to ⑩

Open. To go back, use the upper left.



▲16. Even if you defeat the search robot at the start,

For some reason, the door won’t open. Go has turned into a block.

It’s because of the golem. Let’s find it and defeat it.

Don't forget the Fire Up in ②!!

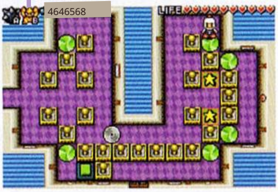
②1 has the final Fire Up

Then let’s aim for that. Seaballoons are required

or, you must warp in a fixed order

There are troublesome rooms ahead, like ones you can’t enter.

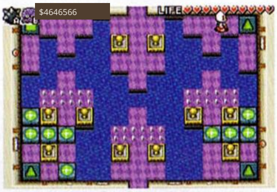
Carabons change in small increments.



▼. First, start from the upper right.

Warp in order. Finally,

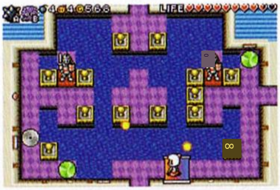
Escape through the warp at the upper left.



▲18. Equip the Sea Balloon, and

Press the switches in the order you can.

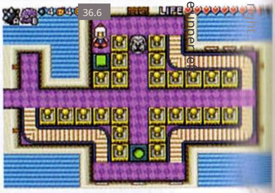
The door opens with the square switch.



▲19. The shots fired by the statue are extremely danger

Notice. Be prepared to take some damage to some extent.

Let’s notice it. Also check the wall on the right.

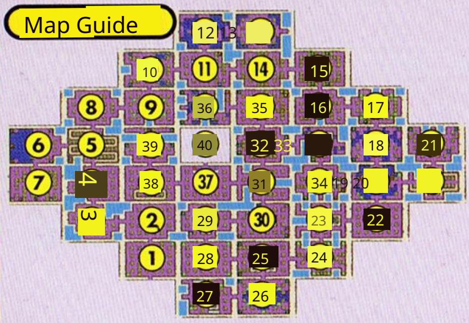


▲20. Secret room accessible from 19.

If you press the switch in the back, it will lead to

The door opens. Let’s hurry on ahead.

Map Guide



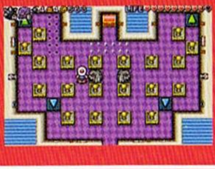
POINT

2 Fire Get

Press the green switches in the order of upper right, then upper l

and, at last, the final fire up

Got it. This makes the standard firepower 5.



"Don't let yourself become the one who b

so you don't end

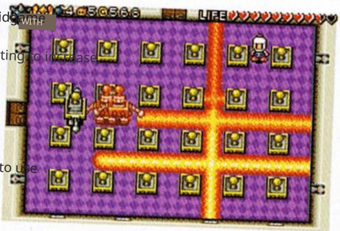
up that way. Be

careful of the blue

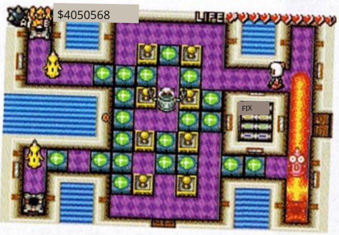
switch that shoots arrows at you. Also, a h

Enemies are tough!! Change your Carabons often

The Sky Castle is also entering the midgame and the number of enemies is really starting to increase. Use the remote-control and soft Pass through Toblock, etc., equip the Carabon that is easiest for you to use and fight with it. It makes progress much easier. Give it a try!!



▲② At first glance, it looks like there is nothing there, but there are four Golems. Defeat them with the remote control.

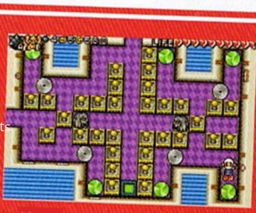


▲23 Suddenly, a generator appears. It appears. Destroy it right away, then just throw bombs.

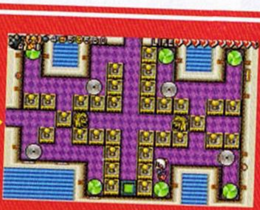
POINT

The 24 warps are...

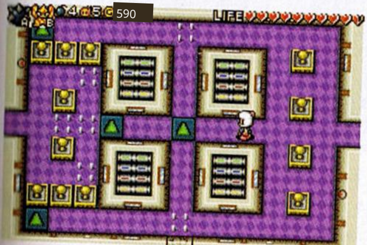
First, press the switch directly below to open the door. Then just go through the warp points in order, but dodging the saws is fairly difficult. Still, if you can get into the warp at the upper left, all you have to do is avoid the last saw. The secret is......



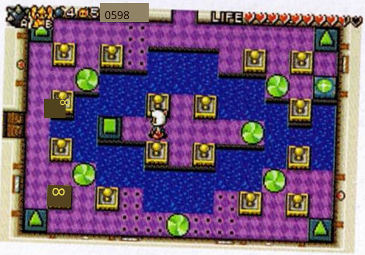
▲If you come out here from the warp at the upper left, try entering the warp you just came out of!



▲Then, for some reason, the next warp It comes out in bursts. Repeat this and advance to the final warp.



▲㉕ In order, the switches that can be pressed downward in this order Just push it to the left. The one below Do the wall Don't forget to break the wall as well.



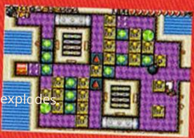
▲㉕ The hidden section you can enter from 8 Press the switches in order. On the roof. While using the warp,

POINT

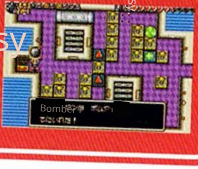
2. Throwing bombs makes it easy

Easy win

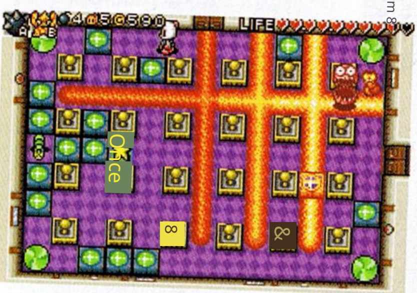
This is the end here. the bomb upgrade There is. If you pick it up, it explodes. Can place five bombs It should end up that way. Bomb throwing with sui Turn on the switch Resistance!



▼From the pipe, bo Throwing bombs is easy



▶ With this, bombs easy You can use five!!

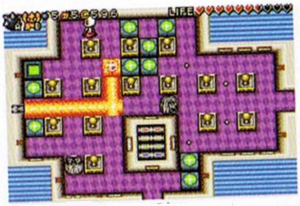


▲28 Gasshin and Crawler appear. If you don't have the remote controller equipped, it' The boss battle is also close, so don't take any unnecessary damage!! There are many places you don't need to go, but...

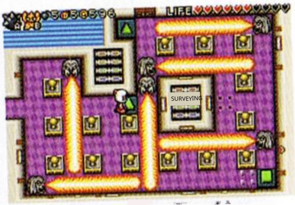
There are still many places we haven't been to yet,

but from room 31
you enter the boss battle
from

It is possible. What you can get ahead is
The remaining important item is
only the Crystal, so,
If you do not need it, head straight into the boss battle.
Let's go ahead and enter!!



▲29 Be careful of the fire-breathing statue and the
Watch your step, and after pressing the
switch in the upper left, move on.

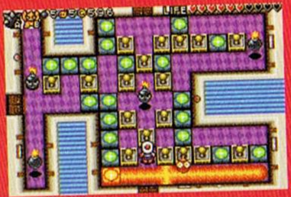


▲30. Here too, while avoiding the fire-breathing stat
, press the three switches
in order and you are good to go. Easy, easy

POINT

③ Right before the boss battle!?

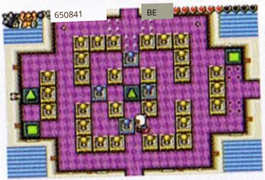
If you defeat all the Mekadon
the door opens. If you go left from here
you will reach the room leading to the boss.
It looks like all the items are here.
Then go ahead and enter the boss battle
from the upper door to 32. If you are collecting items,
go to 32 through the upper door.



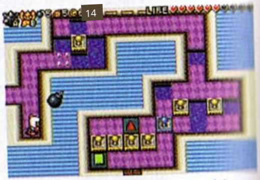
▲The explosively raging Mecha Don is
pretty tough to defeat unless you use the
remote control after throwing a bomb!

If you want to get the item, take the long route!

If you move 32 directions upward from ③, you can see the
map of Sky Castle, the Purple Crystal, and a small potion
There is one. From ③, go to 37 before the boss, and then move on to 38
You can then obtain a large potion. All of the
If you want to collect items, go to 32. If you
want the one you want, head toward 38.
If you don't need them,
Only the large potion is
of course, the item
Enter the boss battle from 37.

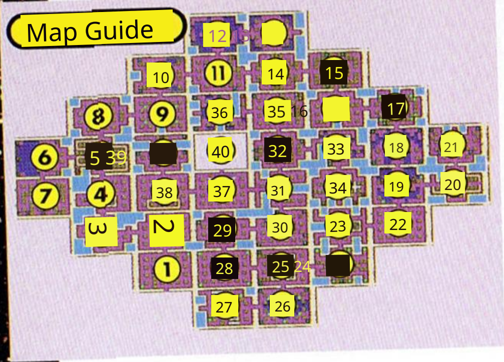


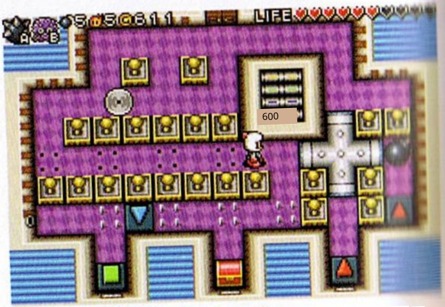
▲. ㉜ Press the triangle button to
remove the spikes, then use the
square switch to open the door.
The lower-left door is to the right, and the upper-right door is above.



▲. ㉝ First, use bomb throwing to turn
on the red switch, then use the Seabar
Cross the waterway with the Seabar
and press the green switch.

Map Guide





▲34 Just follow the path and turn on the switches.
The treasure chest contains a Purple Crystal.

さいしゅうけっせん Yun Chibi

At last, the final battle! Are you ready!?

If you get the Purple Crystal in 34, this base means you've obtained all the important items here.

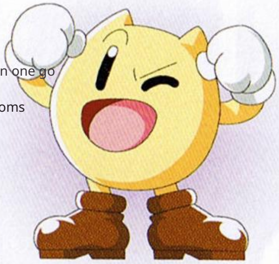
All that's left is to collect healing items if needed, and head into the final battle.

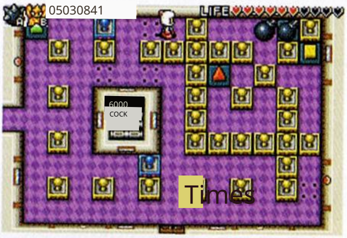
Let's challenge it. The truth behind this incident, and the identity of the enemy.

....And Max's unexpected past is revealed

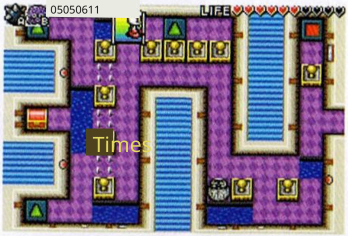
It becomes moving! Emotional until the ending

Only a little more until the ending. In one go let's race through the remaining rooms through them!!

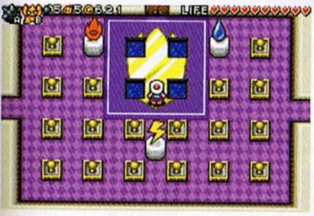



05030841
LIFE
6000
COCK
Times

After removing the spikes, open the door by throwing a bomb. Go right in color Yellow At the yellow switch in the upper right does. The treasure chest is small

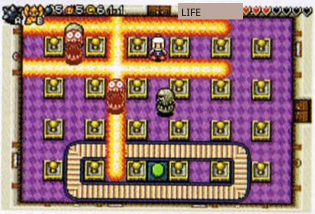

05050611
LIFE
Times

Medicines. Take it anyway? Open the door that Small Return カーム



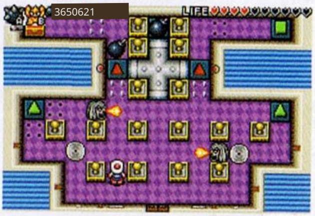
▲No. 37. The boss door is Turtle King you can open it.

If you go inside, the final battle begins.



▲38 Gasshii appears. If you equip the belt

It is better not to get close to the conveyor belt. Let's attack boldly.


3650621
LIFE

▲39 Press the switches you can press in order

Just keep going and you'll be fine. The treasure chest is a big medicine.

If you don't have it, make sure to pick it up.

POINT

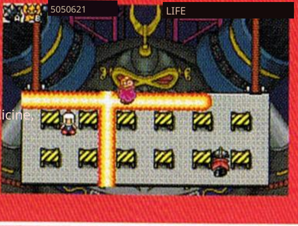
What about item status and power-ups?

At the very end, check what your current power-up status is

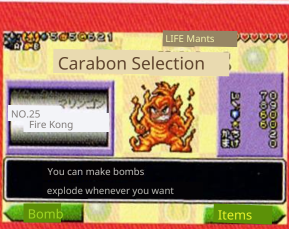
if so, both the number of bombs and the standard firepower should be 5, and the number of hearts should be 10. You can still fight the boss even if you do not have enough, but if you want to be fully prepared, challenge it after reaching the strongest state. Also, items too

Check. Large if you do not have a big medicine, the final battle will be tough

Please.

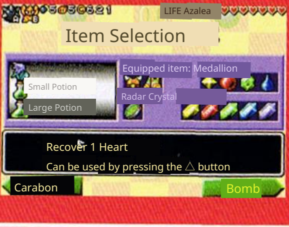

5050621
LIFE

◀The final battle is a gauntlet of consecutive fights It becomes. Medicine is needed!


LIFE Mants
Carabon Selection
NO.25
Fire Kong
Bomb
Items

You can make bombs explode whenever you want

After all, this one. ▼The Carabon to use is


LIFE Azalea
Item Selection
Equipped item: Medallion
Small Potion
Large Potion
Radar Crystal
Carabon
Bomb

Recover 1 Heart

Can be used by pressing the △ button

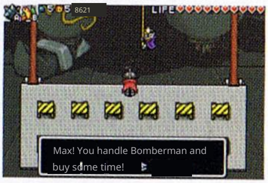
That makes things a little safer. ▼As for the small medicine, that

せん Charge in

Boss battle begins! But there...

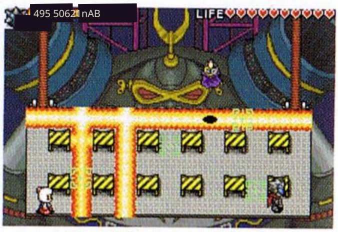
When you equip Turtle King and open the door, there you will find Max there, and also Brain Bomber, the leader of the fearsome Five Bombermen!! And even more, for some reason, Max obeys Brain Bomber's orders and attacks Bomberman!! He even charges in!!

Write, defeat, and can't!!



Max! You handle Bomberman and buy some time!

S. Why?!?! Mac launches an attack ◀at Bomberman



▲After the battle with Max, —it will be the final showdown with Brain Bomber. Recover y

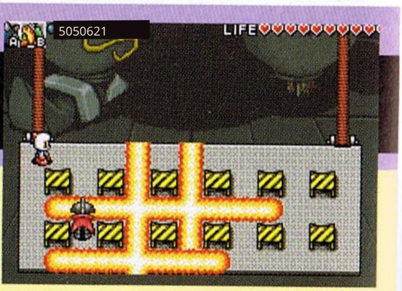
Don't forget to heal up.

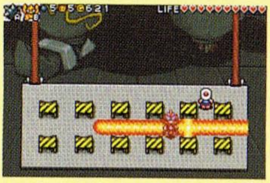
Sky Castle First BOSS

MAX

The first boss battle is against that Max. How seems to be under Brain Bomber's control. With a hot bomb of justice, wake Max up!!

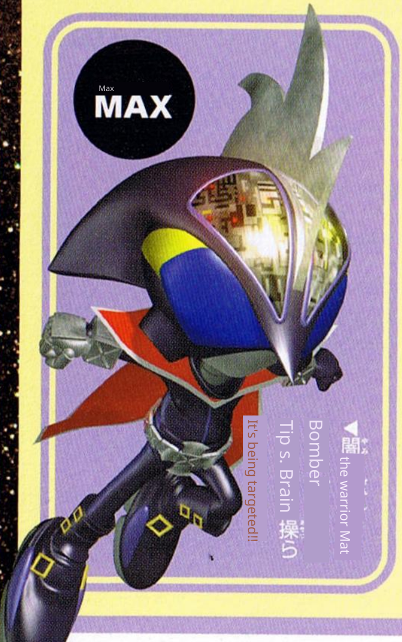
do it!!





▲Max is good at dodging bombs. Quickly equip Fire Kong!!

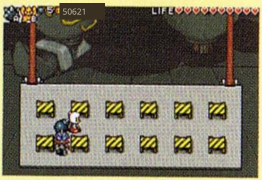
◀Using a remote control might even let you finish it in seconds ......



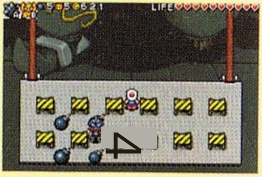
◀闇 the warrior Mat Bomber Tip s. Brain 操り It's being targeted!!

Let's use MAX's planted bombs!!

Use the remote control and you can defeat it easily, If you want to fight in style, Max's planted bombs Let's make use of it. Max is over here He tends to come close and drop bombs, so block off his escape routes accordingly!!



Once you place the bomb......。 ◀Max's bomb

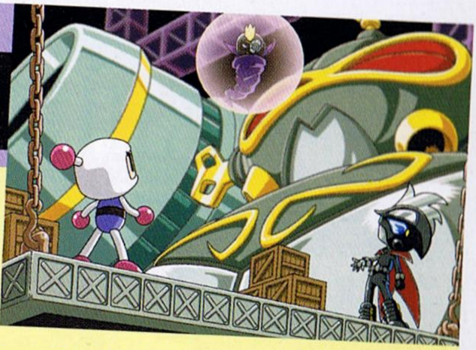


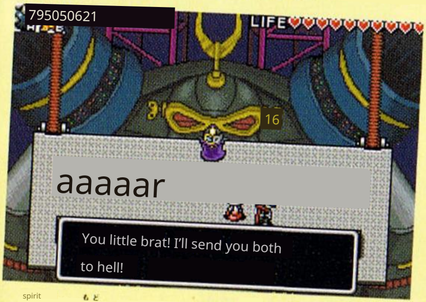
◀Surround it Let's do it. Stylish.

Sky Castle Final BOSS

Brain Bomber

After dealing 6 damage, Max returns to his senses, and it finally becomes the final showdown with Brain Bomber! Work together with Max to restore peace to Fantarion!!



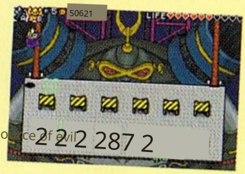


You little brat! I'll send you both to hell!

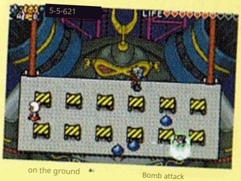
▲Max has returned to his senses. Now is the time to strike at the source of evil. Crush it and restore peace to the world!!

You have two chances to attack!

Brain Bomber attacks with two types of moves while flying through the sky. First, dodge the attack Ugh. If you dodge well, it's your chance to counterattack!!



▲Strike lightning at the locked spot. Drop it there. Let's escape into the gap.



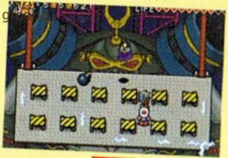
▲Attack with bombs after dropping to the ground. Be careful of the moving bombs!!

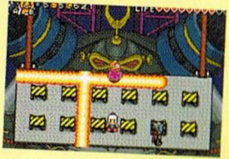
The best chance to attack Brain Bomber

is after the thunder attack. It will drop to the ground, so there Let's attack the row. The place to get off must always be the very top of the row, so place a bomb in advance, and at the same time as landing detonate it remotely at the same time is best. Furthermore, The Bure that came down to the g

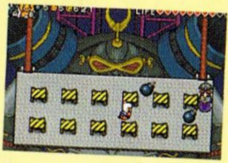
The In Bomber, Wander around for a while. At long range with bomb throws Attack!!

▼When the lightning attack starts, Place a bomb in the upper row.

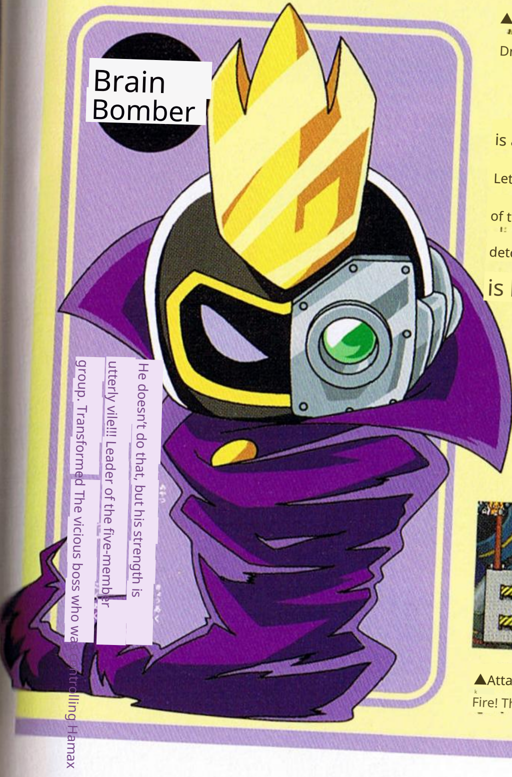




▲Explode the moment you land. And then it keeps walking...



▲Attack that spot with bomb throws Fire! This makes it a piece of cake!!



Brain Bomber

He doesn't do that, but his strength is utterly vile!! Leader of the five-member group. Transformed The vicious boss who wa ntrolling Hamax

All Bu hot

Finally Cleared!!

By the way, did you collect them all!?

Excellent

Great job, Brain Bomb Rojijijijijijijijiji

Tao

If you defeat Bar, at last

touching

to a moving endin

Let's

g! Max's true

want

body is, after all......!!

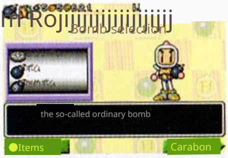
Anyway,

You have every element

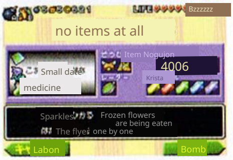
hot

Were you able to collect them?

Check here!!


Bomb selection

the so-called ordinary bomb


no items at all

Item Noguion

Small da

medicine

Sparkles Frozen flowers are being eaten

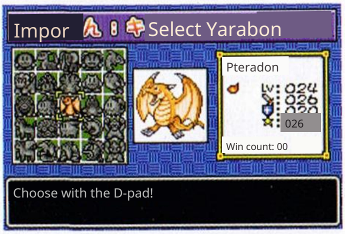
The flyer one by one

There are 6 kinds!

been collected?

▼There are a total of bomb▼Have all the items

Bomb All of it



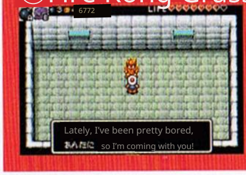
Choose with the D-pad!

▲Speaking of collecting, it's Carabons. I wonder if you managed to collect all 25? The four hard-to-collect ones are listed below!

The hard-to-obtain Carabons are here!!

Yes

○Fire Kong Grassland Zone, Za



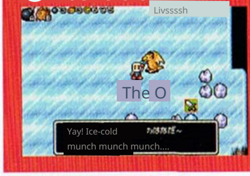
Lately, I've been pretty bored, so I'm coming with you!

In the center of Lake Buzab

n allies

Recruited in a certain house. You can't get it without a Seaballoon. See page 63 for details.

●Pteradon

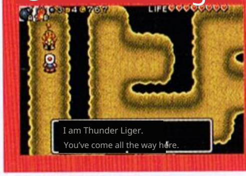


Yay! Ice-cold munch munch munch....

Expression

Ice Zone. Use the item found in Kachikochi Gorge to make them an ally. Finding it may be quite difficult. For details, see page 54.

●Thunder Liger

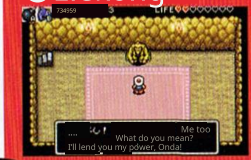

I am Thunder Liger.
You've come all the way here.

Seaside Zone, Ta The darkness of Kaitakai Mountain

Cave

Recruit him in the Dark Cave. You can't get it without Drago. For details, see page 61.

●Elekong



.... What do you mean? I'll lend you my power, Onda! Me too

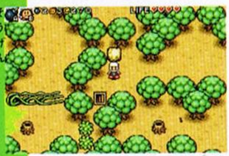
Desert Zone, join at the phantom oasis in Dodeka Desert. Search the oasis by walking around. For details, see page 65.

phantom

each

Let's get the 3 hidden hearts here!!

Grassland Zone


each

Location of the 3 hidden hearts

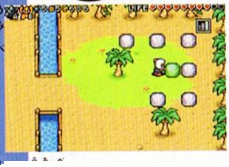
Let's Grassland

also, introduced together. Grassland Zo

lost Forest First

the first one in the Grassland Zone's Lost Forest one. See page 37 for details.

Seaside Zone


Next

Next is Shizuku of the Seaside Zone

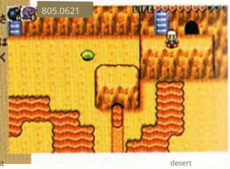
Forest First and

in the Forest. This is the easiest to

each

probably the easiest hidden heart. For details See page 41 for details.

Desert Zone



last desert

The last heart is in the desert zo

volcano

At the foot of the volcano in the -zone. Terry

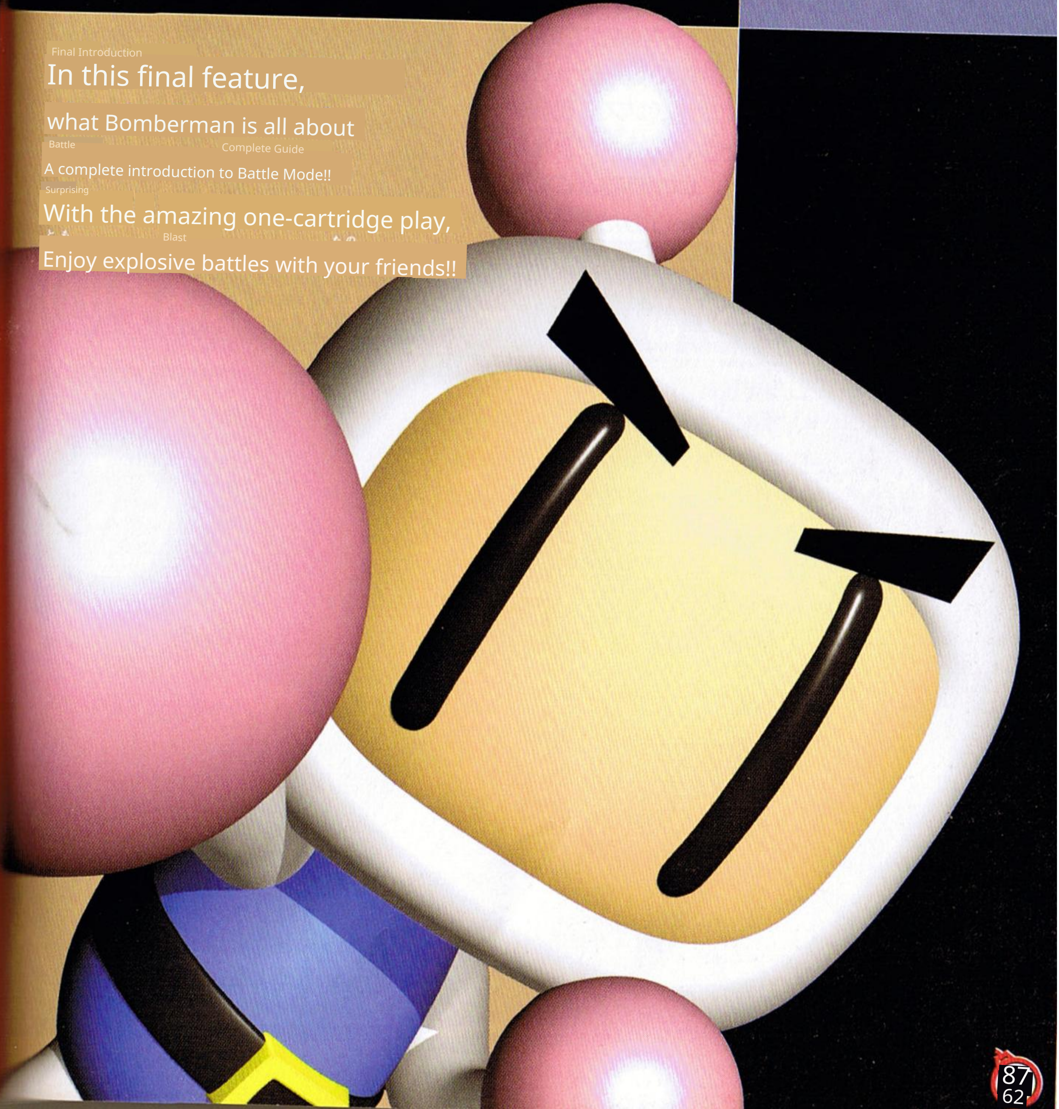
exchange

You can get it by exchanging it for Yaki Beef. For details, see page 67.

COMMUNICATION BATTLE

BOMBMAN
STORY
ACT-4

Communication Battle
Link Battle



Final Introduction
In this final feature,

what Bomberman is all about

Battle Complete Guide

A complete introduction to Battle Mode!!

Surprising

With the amazing one-cartridge play,

Blast

Enjoy explosive battles with your friends!!

1本のカートリッジで

たいせん

Let's battle!! An amazing new system, 1 Car

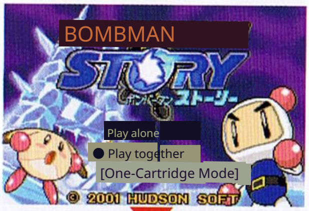
what is Cartridge Play!?

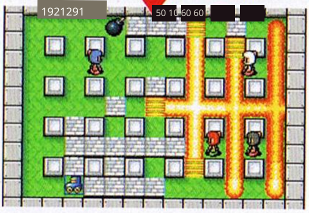
This time's Bomberman Story is, na

You can have up to four-player wireless battles!!

What's more, as long as you have just one game cartridge, you can enjoy wireless play. It supports "1 Cartridge Play." In other words, if only one person has the software,

A new system that lets you enjoy link play simply by plugging a communication cable into two Game Boy Advances. Anywhere, anytime, you can have heated battles!!





▼Everyone's Game Boy Advance and connect them, When you choose Battle...

This is amazing!! You can even play battles with people!! ▼No cartridge required

You can choose both stages and rules with no trouble!!

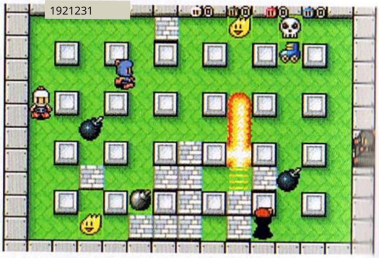
Game rule settings and the battle stages you can choose are just as full of variety as ever. Handheld ga-

Just because it is a game machine doesn't mean it has fewer elements

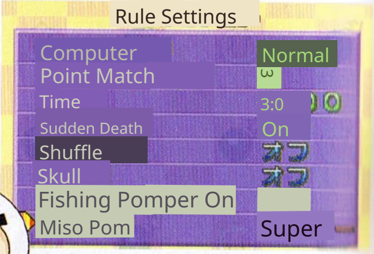
There isn't one!! Battle with your friends to your heart's content

Let's go!! Of course, you can also play solo against the computer. First,

Why not sharpen your skills first by yourself?



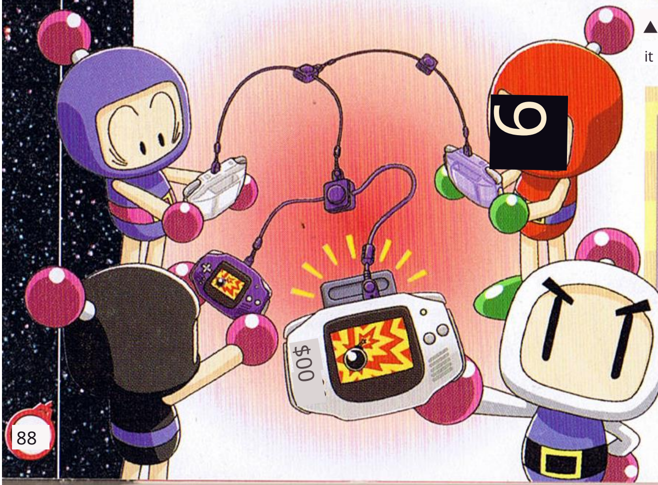
▲You can also change the computer's difficulty, so it might be a good idea to practice solo first.


Rule Settings

Computer Normal
Point Match 3
Time 3:00
Sudden Death On
Shuffle オフ
Skull オフ
Fishing Pomper On
Miso Pom Super

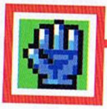
▲Select all the familiar battle rules

And the "Super Miso Bom" is also perfect.



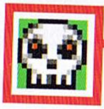
Items that appear in Battle Mode!!

An item that appears in Battle Mode
A familiar item. Just in case,
Let's introduce their effects!



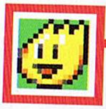
Power Glove

◀ You can throw a bomb by pressing the IA button twice .



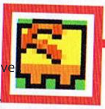
Skull

◀■If you pick it up, things get serious
... See page 91 for details.



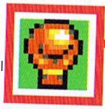
Fire Up

◀ Firepower increases by one level
It can be raised to the maximum.



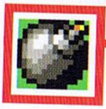
Geta

◀■Speed decreases by one level and becomes slower.



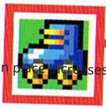
Punch

◀ Use the B button to knock bombs away.



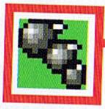
Bomb Up

◀ "The number of bombs you can place increases by
more. Max 8.



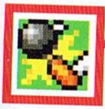
Speed Up

■Speed increases by one level faster. Max 4 。



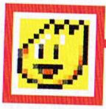
Line Bomb

◀ Press the A button twice to place bombs all at once.



Bomb Kick

◀ by ramming into bombs
You can kick.

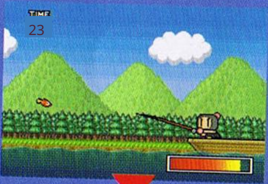


Full Fire

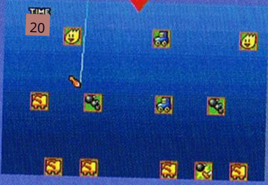
◀ The firepower suddenly becomes at
大の most 8.

What is Fishing Bomber!?

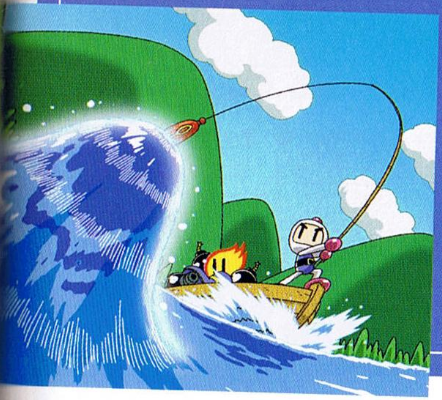
This is the biggest highlight of this battle mode. It is a bonus game that only the person who wins the match can challenge. Moreover, the Items can also be carried over to the next match. Possible!! Be sure to get great items Uh. As for the all-important gameplay, as the name suggests, it's fishing. Press the A button to cast the lure and catch power-up items!!



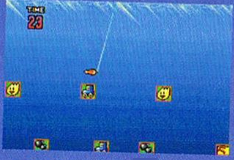
▲You should cast as far as possible. You can set the power. First, with the A button,



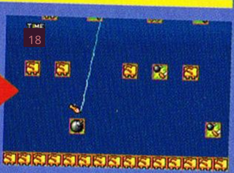
Let's reel up items! ◀ Use the D-pad to control the lure. A good



The deeper you go, the bigger the catch!!



▲ The deeper you go, the better the items that appear. In shallow water, items like these appear.



▲ The bottom area is extremely lavish. However, if you do not catch anything before reaching the lake bottom, you will end up catc

Battle

対戦ルールの設定も

Freely at will!!

Battle "shouka

Introducing the rules for Battle Mode.

Make sure you remember them well!!

Reel it in! so that all

The rules you can choose before a battle starts total

items 4-player battle

There are 8 items. In a four-player match, such as "Computer"

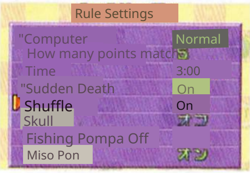
related

Some of these are unrelated, but for easier play, the setup

settings

Decide the settings. By the way, the rule settings are ca

Only those with a cartridge inserted can do it. It's a little advantageous Maybe?



Rule Settings
"Computer Normal
How many points match 3
Time 3:00
"Sudden Death On
Shuffle On
Skull オン
Fishing Pompa Off
Miso Pon オン

See below for the meaning of each rule. ▼Meaning of each rule

settings In advance

▲If you decide on the rules together beforehand, it might help avoid

It might be better if

(ru ru's Meaning)

Computer	Computer player's strength. You can choose from weak, normal, and strong, in three levels.	**How many points match**	Number of rounds. You can compete in up to a 5-poin t match. About 3 is probably good?
Time	Match time. 1 minute 2 minutes 3 Can be selected from 1 minute, 5 minutes, or infinite. Choose according to your preference.		If the time limit is exceeded, the sta Sudden Death: Set Sudden Death on or off, where the stage gradually gets smaller.
	Each player's Shuffle: The starting position is fixed when off. When On, it changes randomly.	**Skull**	You can burn away the skull item with fire Setting for whether it can be done. Off, can be extinguished with fire.
Fishing Bomber	Setting for whether the winner can play Fi shing Bomber after the battle ends.	**Miso Bom**	If you are knocked down, outside the stage Miso that can throw bombs from Whether to enable Bomb.

Miso Bom is fun when it's "Super"!!

Featured

The standout feature of the rules, without a doubt, is Miso Bom. Even if you become Miso Bom, th

Bomb love Tao Opponent

If you defeat the opponent with a kicked bomb, the opponent's...

Revival

"Super Miso Bom," which can be revived again and again

so that

You can also choose it. Super

once

Misobon gets super exciting, so a loss never really ends! Since other matches tend to drag on,

Because

Give it a try!

▲Even if you become Misobon, you can still win When you defeat a player......

▲You can revive yourself!! Don't forget to set the time limit, too.

Battle

Winning in battle

Tips!? Here's a quick introduction to battle tips. Basics

It's the kind of thing I'm talking about, but they're all impo

The most important thing for winning battles is items.

Once the match starts, first focus on collecting items.

Once you obtain the Kick or the Glove, you can even force your way through your opponent

Keep pressing the attack. When your item luck is bad, as much as possible

Run away and play something else

Wait for Yaa to fall over

That is also a good strategy. Who

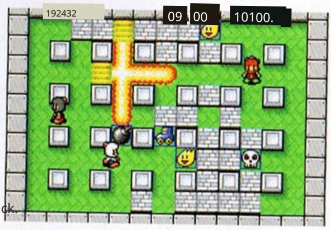
When it falls, it scatters

Pick up obtainable items

Well then, let's go on the counterattack.

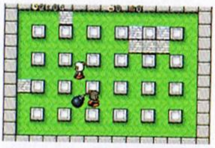
Of course, gaining experience

is also important!!



▲Anyway, without items, it won't even start

Don't rush! Early on, it's all about collecting items!!

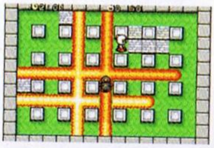


◀ The basics of offense are

Destroy the

opponent's bombs. Co

Under those circumstances……。

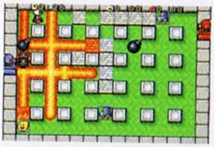


◀ Quickly place a bomb

and trap them in.

You can even trap them in. Po

Practice as many times as you need.



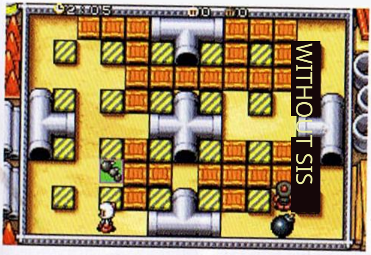
◀ Don't stop until you win.

Not having one may, in a certain

sense, be a good strate

gy……。

(Go on the offensive with Bomb Kick!)



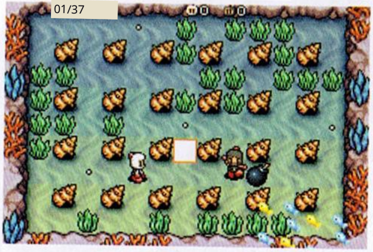
Kick it toward your opponent. A

chance: when they end up in a dead

end, if you get the ▼ Kick, it's a big

Easy win

(If you have the glove, it's a breeze?)



It can make them drop items! If

you hit your opponent directly, a

▼the strongest item in battle.

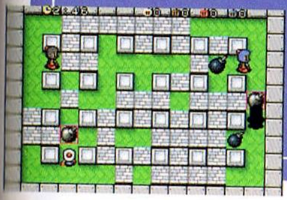
Battle

When it comes down to it, settle it with the skull!!

If you are low on items and it seems like there is no way you can win, try picking up a skull. Various

The symptoms are contagious if you touch someone

you can do it. Win with this!!



▼gets sick

if it does, then

to the opponent

(Skull Effect)

slowness	Your movement speed becomes extremely slow It becomes. The worst.	fleetness	Your movement speed becomes extremely fast It becomes. Excellent.
diarrhea	places bombs on their own ends up doing it.	Impossible	cannot place bombs …will become.
worst	The firepower becomes the lowest ends up doing that.	reverse	The controls are up, down, left, and right becomes the opposite.
impatient	The bomb explodes immediately ends up emitting.	laid-back	The bomb takes quite a while to It will no longer explode.

Battle

The TI battle stage is A total of 8!!

Battle All

There are 8 battle stages in total.

Fun fight

makes for a fun fight.

Battle Use

There are 8 stages available for battle. Each one

Features

Each has different features, and depending on the stage,

fight How to Let's

You have to change the way you fight to win

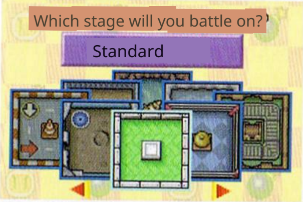
It affects the course of the negative. The special features of each stage

Be Let's Self

I will introduce the features, so choose the sta-

fight How to learn

Let's learn the moves and how to fight each one!



Insert the cartridge ▼By the way, the stage is also is decided by the player.

Standard

difficulty

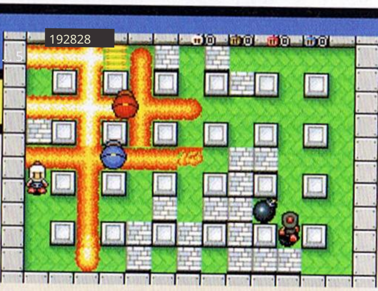
Difficulty ········ 2

Battle Fever

Battle excitement level ... 5

Tibu x8×8×8×8×4×3

life



The usual one, where technique is everything!

Only

A basic stage with no gimmicks at all.

skill required

That's why you need skill to win here. Good

Yes

good items can be obtained

boldly

once you get it, attack boldly

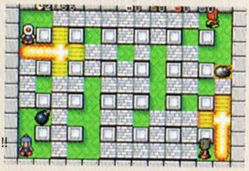
shouri

te, seize victory!

row! Win here

real

If you can do it, it's the real deal!!

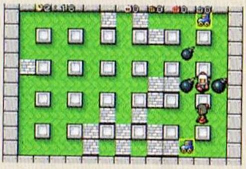


▼No tricks, just showdown, this is the place

If it's a serious

serious showdown

It is!!



▼such as pincer attacks, fighting with technique What's fun is

Gingin Power

difficulty

Difficulty ········ 5

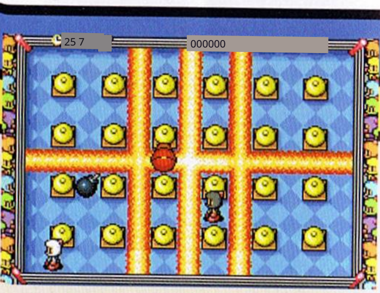
battle intensity

Battle intensity...

Arise

None appeared

Items



fierce battle Conclusion Caution

Sudden fierce battle! Watch your surroundings!

everyone in the strongest state ridiculous

Everyone is suddenly in the strongest state, completely absurd

obstacle all Start

It's a stage. There are no obstacles at all, and as soon as it starts

A fierce battle

it becomes a fierce battle.

surroundings

In any case, pay attention to your surroundings,

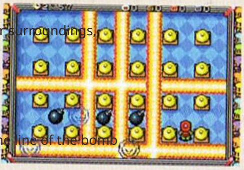
Bomb

and the bomb's li

castle ne

don't stand on the line of the

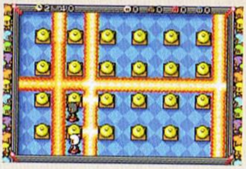
!!make sure you don't stand on the line of the bomb



Here.

short time, all of a sudden, a fierce battle.

▼If you want to play for a



▼Be careful of the blast.

First caution

It might be a cut.

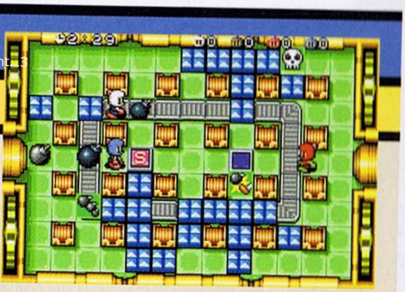
Sudden explo- To win, luck also play

Explosion, big

Guruguru Berukon

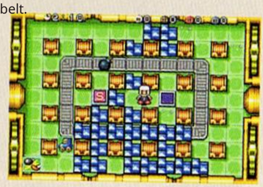
■Difficulty·········3
■Versus Battle Excitement…3

Appearing Items x5x5x2%x4 days x2 x202 2

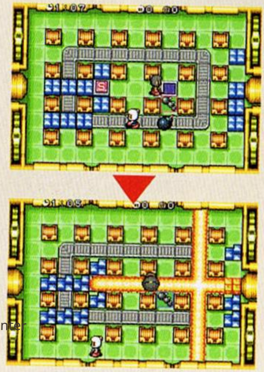


Let's master the belt conveyor!!

A belt conveyor surrounds the stage all the way around It is a dangerous area. On the belt conveyor, bombs but if you use it well is difficult. More importantly, let's fight while watching out for bombs that are suddenly brought in. It is hard to move on the conveyor belt. If you want to fight safely, avoid getting close to the conveyor belt. On the other hand, actively use the conveyor Using Bear is also an option, It's fun once you get used to it.



◢■Conveyor Belt Rotation Method
As for direction and speed, the two in the cente
You can control it with the switches!!



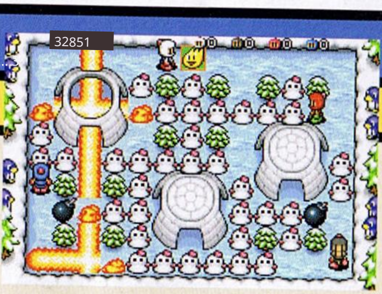
▼Load the conveyor belt
Once you get used to it, be
actively use it. Bo
Place the bumpy bomb.

and it feels great!
But pulling it off well is
pretty difficult, ▼The
opponent goes boom.

Slippery Bomb

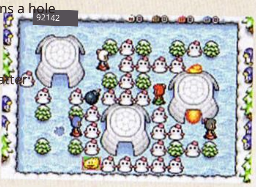
■Difficulty·········ω
■Battle excitement level …3

Appearance Items ×5×5×3×3×3×2

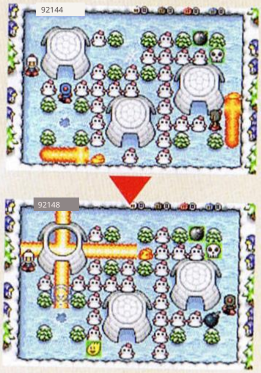


Big explosions right from the start are fun!

There are three kamakura, and place a bomb inside one of them. And for some reason, a mysterious stage that explodes at maximum power Ji. Bombs placed inside the igloo cannot be seen from the outside Because you can't see it, the tension of sudden flames attacking is unmatched You can also have gun battles. Also, some parts of the floor are 2 When stepped on repeatedly, it opens a hole and then you won't be able to pass through anymore. It doesn't matter Darkness is dangerous too, but, Be careful of holes in the floor, if you're not careful, you can get trapped in an unexpected place.



▲A hole opened up and I can't escape! This is the pattern in this stage.



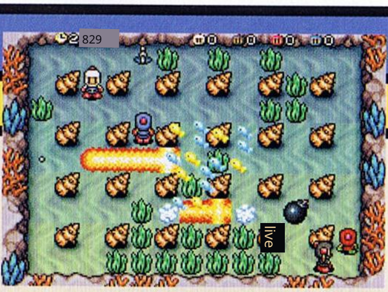
▼The bomb has
maximum power Inside the kamakura
not visible from outside.
Explosion. It is not visible from outside

If you pass by beside it,
careless kamakura
▼Weird sudden huge explosion.
you'll get into some weird trouble.

Jirai Panic

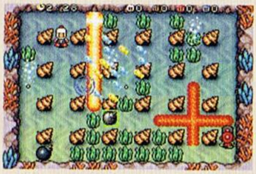
【Difficulty ········ 4
■Battle excitement...

Appearance
・Items ×4 ×4 ×3 ×2 ×2 ×1



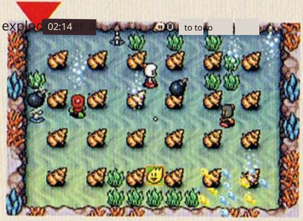
Watch the screen closely and proceed carefully!

Beautiful graphics are impressive, but everywhere dangerous stages with hidden land mines. However these land mines, even after detonating once they will respawn after a certain amount of time Reappearing across the entire screen! Look carefully, and don't line up on the mine line!!

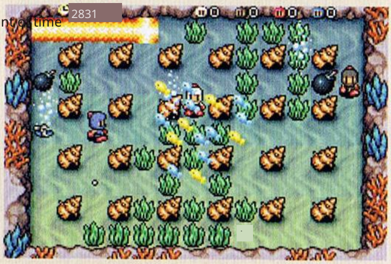


▲If you step on a mine, it will explode ...and so on.

…



▶ After a while, it respawns in the same place again.

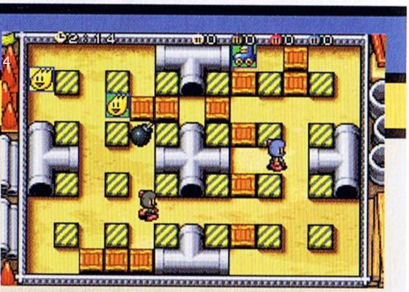


▲ Screen effects such as bubbles and schools of fish appear often. During that time, the screen becomes hard to see, so moving carelessly is dangerous!!

Dokan de Bokan

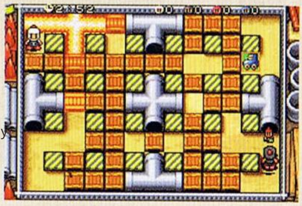
Difficult ········ 3
battle intensity
■ Battle enthusiasm level 4

Appearance
Items 55183% kasa ×28×2

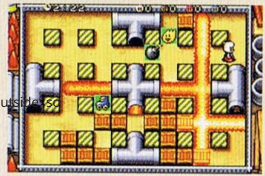


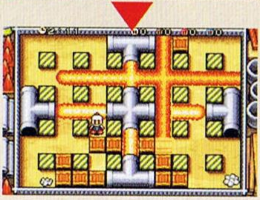
Hiding and waiting is the best!

A stage with pipes placed on it. Unlike Normal Mode, you can enter these pipes. Of course, while inside, you cannot be seen from outside, so you can hide in the pipe and wait until your opp 相 onent comes close, then attack. It's a guerrilla-style fight you can fight that way. Bombs placed inside the pipe are also invisible from the outside, so they can also be used like land mines. Fun.



▶ Hide inside the pipe and fight that way is already Super fun. Illness It'll become attached!





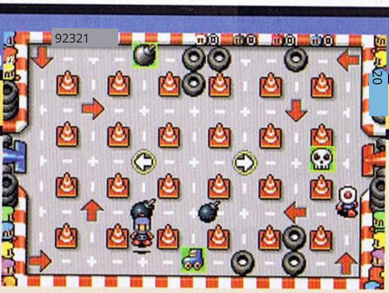
▼ There are many sudden explosions waiting for it to happen, It's tough to win transformed ▼When the opponent gets caught Big Keep bombing the pipes relentlessly Rather rigid fighting style Place the bomb......

…

Twisted Bomb

☐ Difficulty ·······.4
Intense in battle
■ Battle enthusiasm level 4

Items Breast×5×5×18×3%×59×2



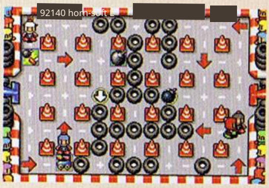
Anyway, get the Kick first

When a kicked bomb lands on the red arrow,

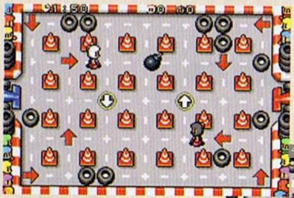
A standard stage where you curve in the direction of the arrow. Kic

There is no start without Kick, so look for it first.

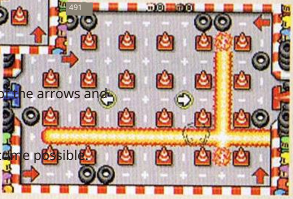
If you manage to grab it well, after that just keep Kick the arrow! The bombs suddenly curve and fly toward you, and your opponent is sure to panic for sure!!



▼Anyway, Kick
It's meaningless.
Let's look for it. Without it



◀ Once you get Kick, just keep kicking the arrows u. The bombs curve and the fun is tremendous!

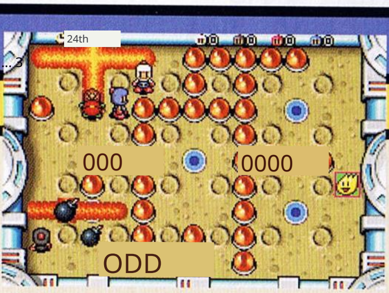


▶ If you remember the positions of the arrows and the direction they face, advanced ways of fighting also become possible. Let's practice!

Getsumen Warp

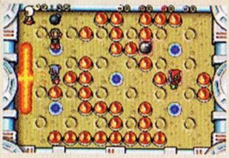
☐ Difficulty ········4
battle intensity
■Battle enthusiasm level... 3

Appearance Items ×5×5×3%×2 ×2 ×2



Aim for the opponent who warps!

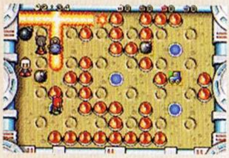
A stage with five warps. Four of the warps have fixed destinations when you enter them, so if there is an opponent who jumps into the nearby warp and appears, place a bomb to match that timing. Just doing this will let you win quite a lot!



▲When the opponent warps in

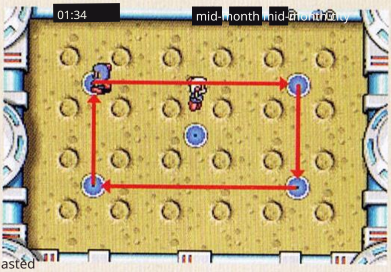
Move in! Bomb at the exit.

Hurry up and place it!



▲The opponent that comes out gets blasted

- Okay. Be careful when you warp yourself!



▲The place where you appear after warping. The warp in the middle appears at a random location.

Fight to the very end in every stage!!

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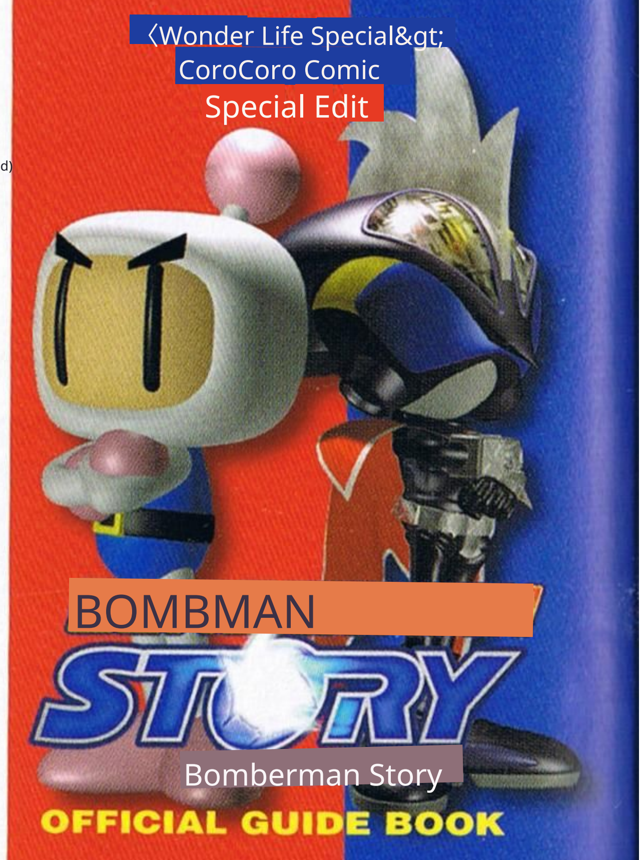

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